## Logic Can Save Us from "Killer Robots"

Selmer Bringsjord Naveen Sundar G • Atriya Sen • Mike Giancola et al.

Rensselaer AI & Reasoning (RAIR) Lab
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IFLAII 4/8/2021





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https://www.facebook.com/nhkworld/videos/1858412994205448/ Bart Selman (Professor, Cornell University) Selmer Bringsjord (Director, Rensselaer Artificial Intelligence and ...

### The PAID Problem



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Bart Selman (Professor, Cornell University) Selmer Bringsjord (Director, Rensselaer Artificial Intelligence and ...

### The PAID Problem

 $\forall x : Agents$ 



## The PAID Problem

 $\forall x : Agents$ 

Powerful(x) + Autonomous(x) + Intelligent(x) => Dangerous(x)/
Destroy\_Us

### "We're in very deep trouble."

### "We're in very deep trouble."







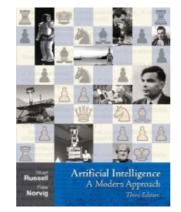


### "We're in very deep trouble."











While the PAI machines aren't quite as easy to neutralize as the destructive machines vanquished in *Star Trek:TOS*, these relevant four episodes are remarkably instructive.



"The Ultimate Computer" S2 E24



"The Return of the Archons"
\$1 E21



"The Changeling" S2 E3



"I, Mudd" S2 E8

### Logic Thwarts Landru!



First Suspicion That It's a Mere Computer Running the Show



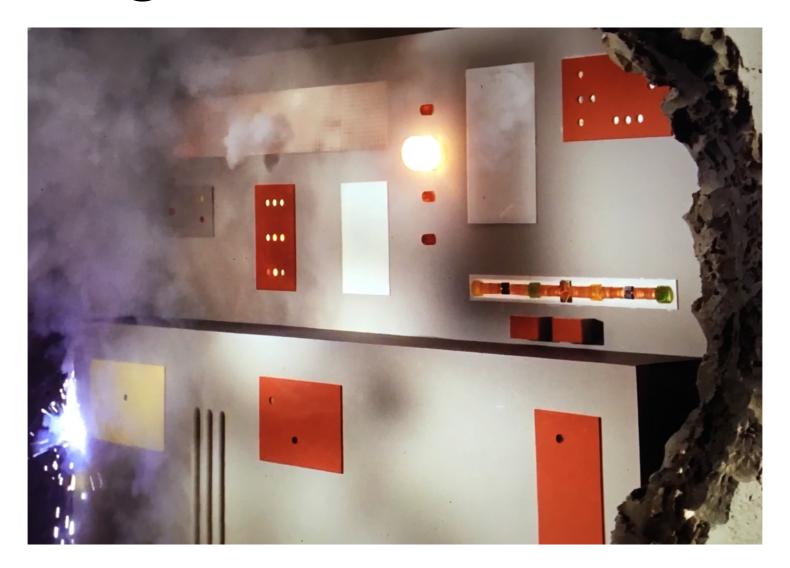
### Logic Thwarts Landru!



Landru is Indeed Merely a Computer (the real Landru having done the programming)



### Logic Thwarts Landru!



Landru Kills Himself Because Kirk/Spock Argue He Has Violated the Prime Directive for Good by Denying Creativity to Others

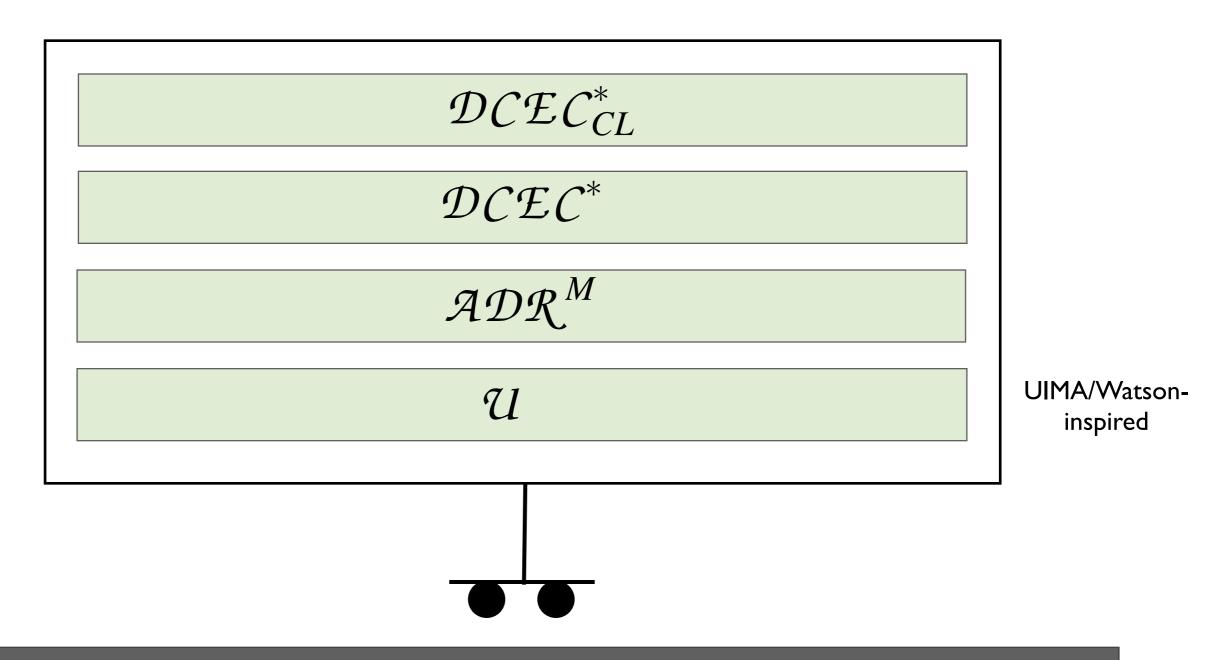


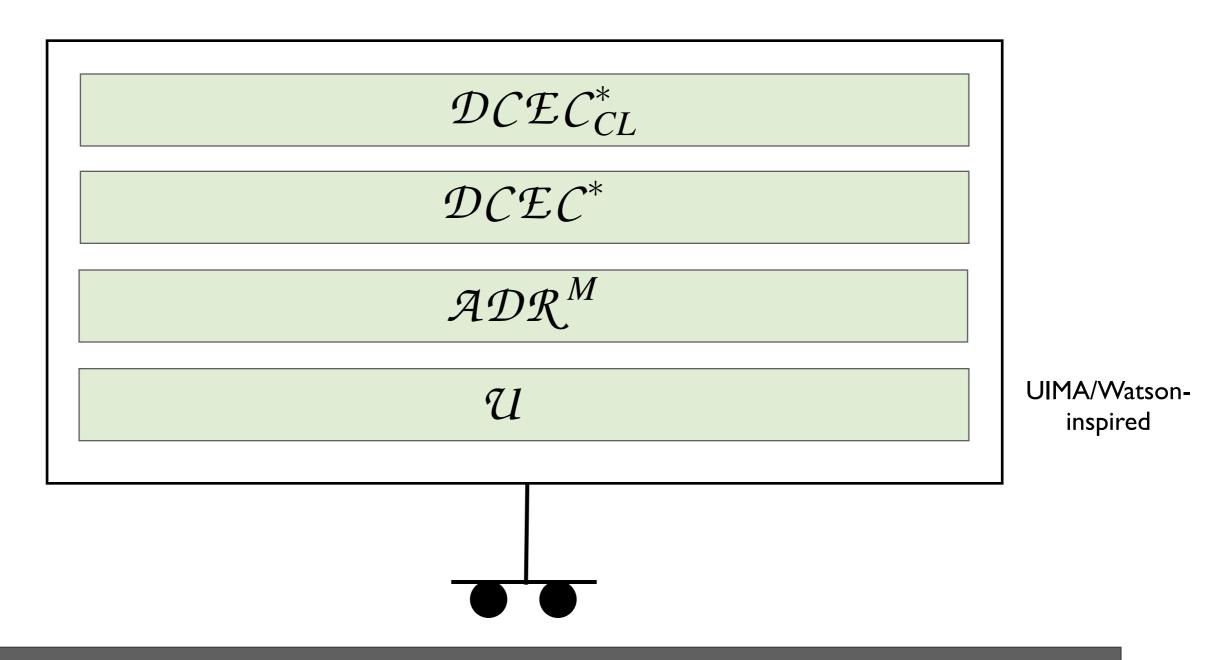
## Logic Thwarts Nomad! (with the Liar Paradox)

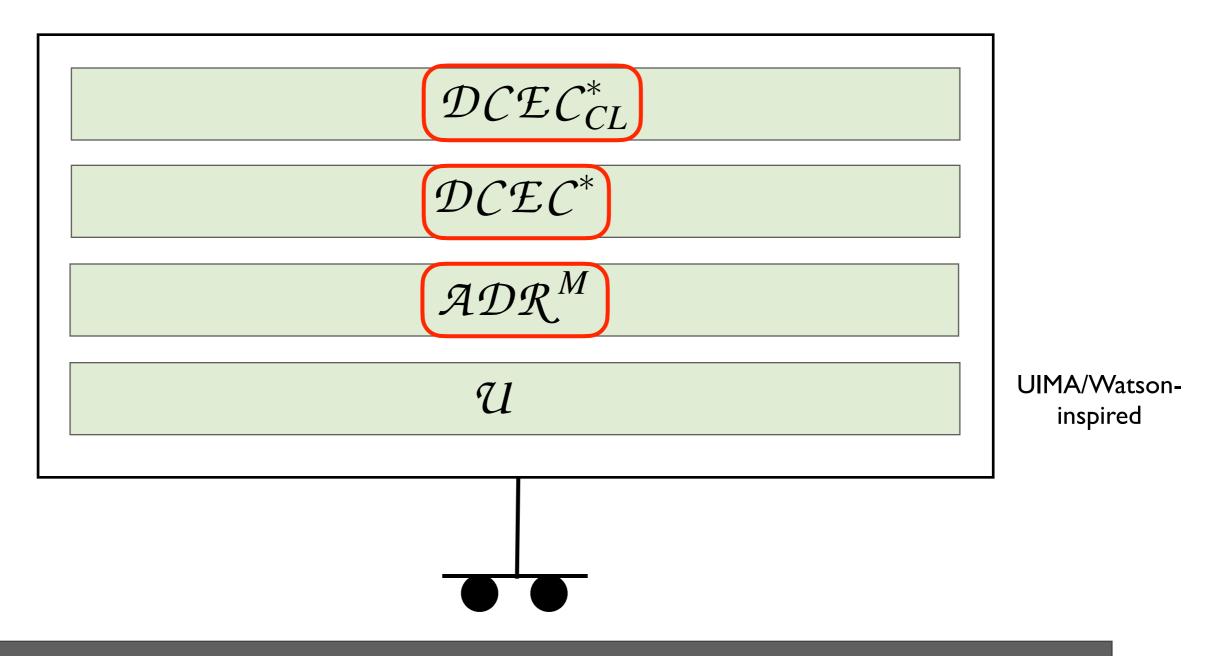




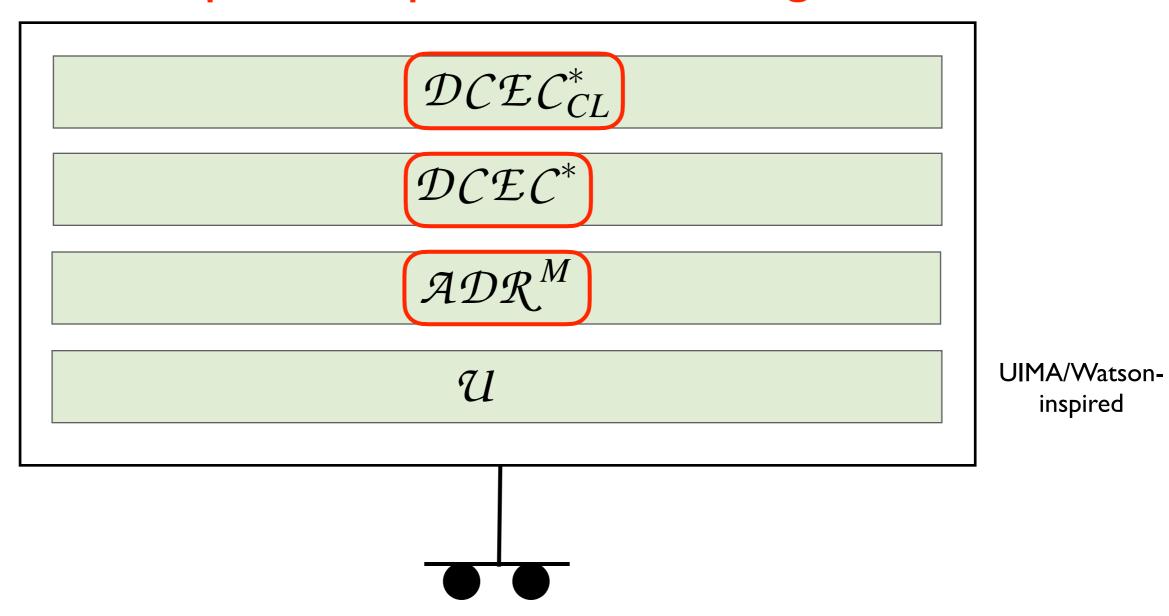
# I. Cognitive Calculi ...







Not paradox-prone deontic logics!



### "Universal Cognitive Calculus"



### Logic Theorist (birth of modern logicist AI)

1956

#### $\mathcal{DCEC}^*$



#### **Rules of Inference**

1666



Leibniz

1.5 centuries < Boole!</li>2.5 centuries < Kripke</li>



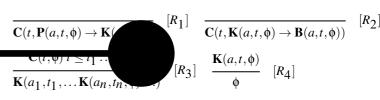
initially: Fluent oup Boolean holds: Fluent imes Moment oup Boolean happens: Event imes Moment oup Boolean clipped: Moment imes Fluent imes Moment oup f::=initiates: Event imes Fluent imes Moment oup terminates: Event imes Fluent imes Moment oup prior: Moment imes Moment oup prior: Moment imes Moment oup prior: Moment imes Moment oup

action: Agent × ActionType  $\rightarrow$  Action

 $\begin{array}{ll} \textit{prior}: \mathsf{Moment} \times \mathsf{Moment} \to \mathsf{Boolean} \\ \textit{interval}: \mathsf{Moment} \times \mathsf{Boolean} \\ *: \mathsf{Agent} \to \mathsf{Self} \\ \textit{payoff}: \mathsf{Agent} \times \mathsf{ActionType} \times \mathsf{Moment} \to \mathsf{Numeric} \end{array}$ 

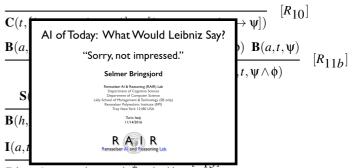
 $t ::= x : S \mid c : S \mid f(t_1, \dots, t_n)$ 

 $\begin{aligned} & t: \mathsf{Boolean} \mid \neg \phi \mid \phi \land \psi \mid \phi \lor \psi \mid \forall x: S. \ \phi \mid \exists x: S. \ \phi \\ & \phi ::= \frac{\mathbf{P}(a,t,\phi) \mid \mathbf{K}(a,t,\phi) \mid \mathbf{C}(t,\phi) \mid \mathbf{S}(a,b,t,\phi) \mid \mathbf{S}(a,t,\phi)}{\mathbf{B}(a,t,\phi) \mid \mathbf{D}(a,t,holds(f,t')) \mid \mathbf{I}(a,t,happens(action(a^*,\alpha),t'))} \\ & \mathbf{O}(a,t,\phi,happens(action(a^*,\alpha),t')) \end{aligned}$ 



$$\frac{\mathbf{C}(t,\mathbf{B}(a,t_1,\phi_1\to\phi_2)\to\mathbf{B}(a,t_2,\phi_1)\to\mathbf{B}(a,t_3,\phi_3))}{\mathbf{C}(t,\mathbf{C}(t_1,\phi_1\to\phi_2)\to\mathbf{C}(t_2,\phi_1)-\mathbf{C}(t_3,\phi_3))} \quad [R_6]$$
Rensselaer Al and Reasoning Lab
$$\mathbf{C}(t,\forall x,\phi\to\phi[x\mapsto t]) \quad \mathbf{C}(t,\phi_1\leftrightarrow\phi_2\to\neg\phi_2\to\neg\phi_1)$$

 $\overline{\mathbf{C}(t,\mathbf{K}(a,t_1,\phi_1\to\mathbf{20},\mathbf{K},t_2,\phi_1)\to\mathbf{K}(a,t_3,\phi_3))}$ 



 $\mathbf{P}(a,t,happens(action(a^*,\alpha),t))$ 

$$\begin{split} &\mathbf{B}(a,t,\phi) \ \ \mathbf{B}(a,t,\mathbf{O}(a^*,t,\phi,happens(action(a^*,\alpha),t'))) \\ &\frac{&\mathbf{O}(a,t,\phi,happens(action(a^*,\alpha),t'))}{&\mathbf{K}(a,t,\mathbf{I}(a^*,t,happens(action(a^*,\alpha),t')))} \\ &\frac{&\phi \leftrightarrow \psi}{&\mathbf{O}(a,t,\phi,\gamma) \leftrightarrow \mathbf{O}(a,t,\psi,\gamma)} \quad [R_{15}] \end{split}$$

### 11.

### Early Progress With Our Calculi: Simple Dilemmas; Non-Akratic Robots

### NewScientist

Ethical robots save humans

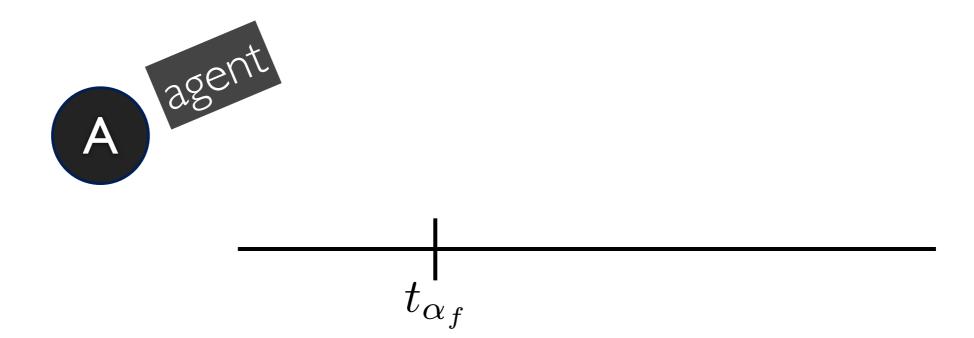
### NewScientist

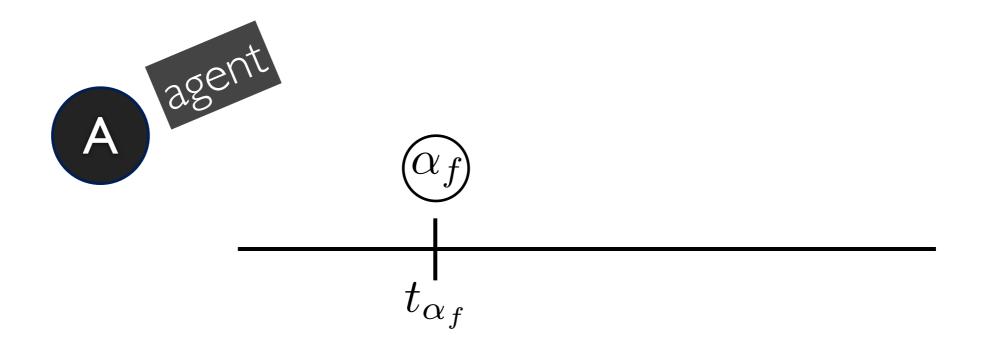
Ethical robots save humans

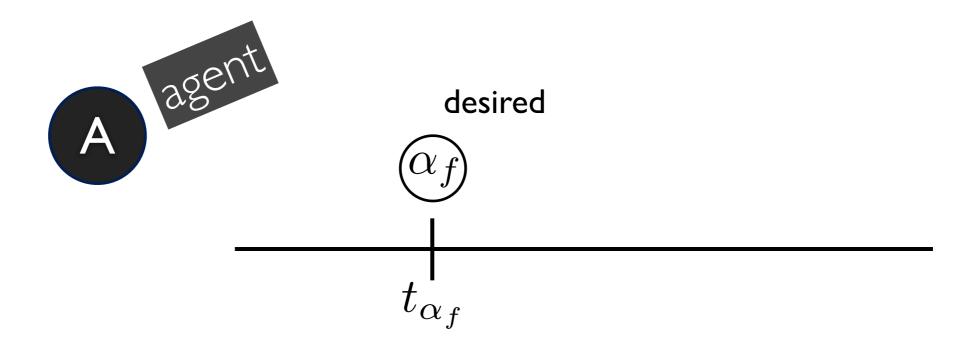


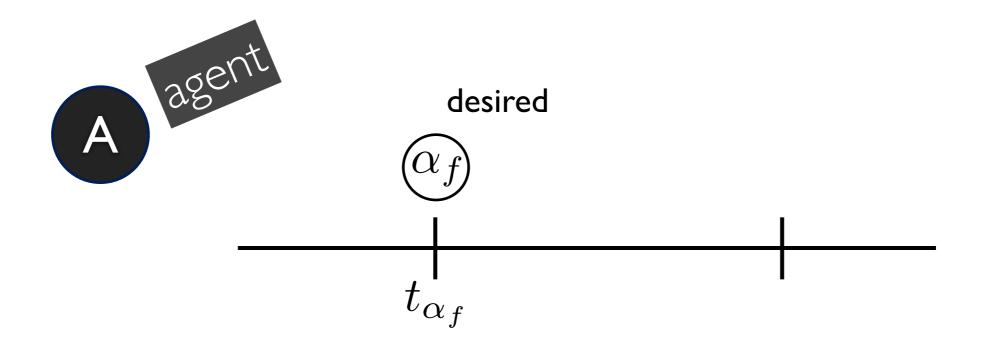


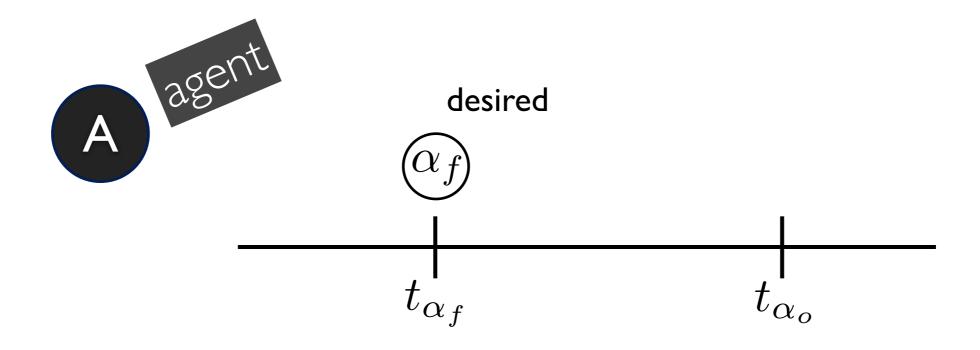


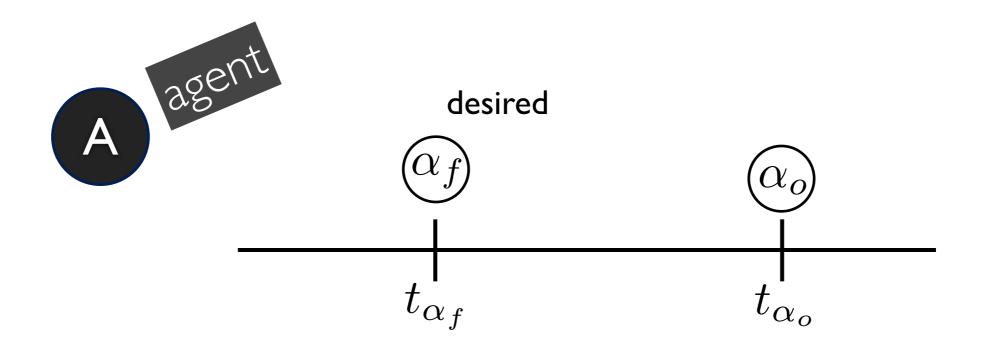


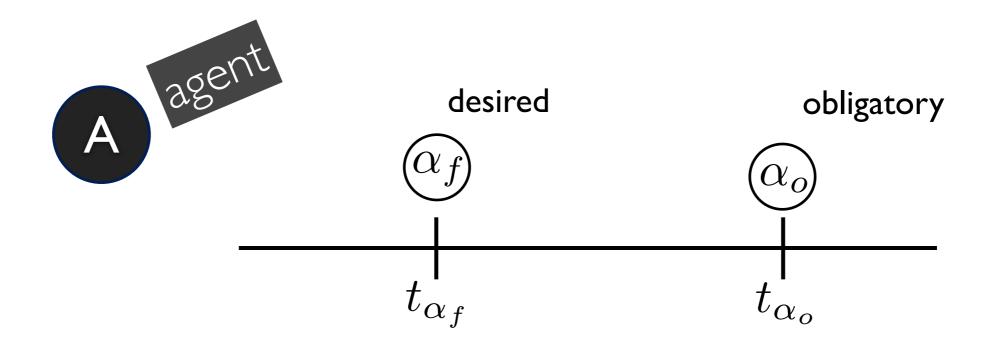


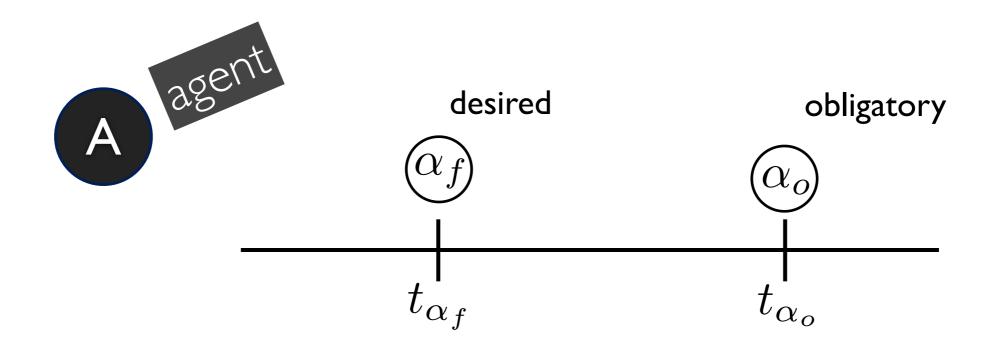




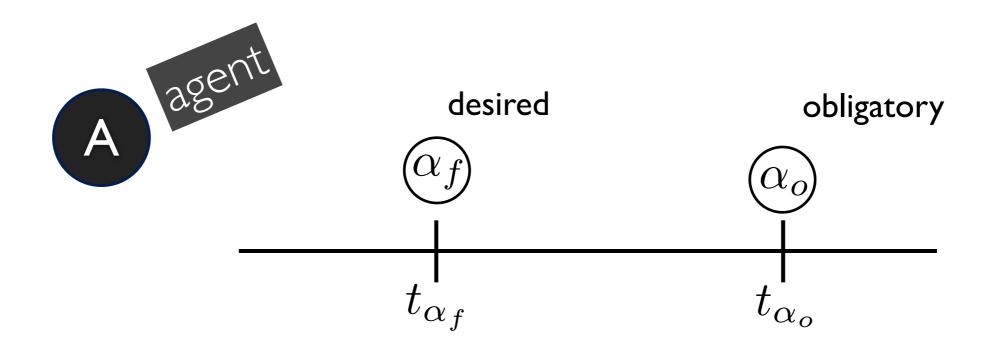






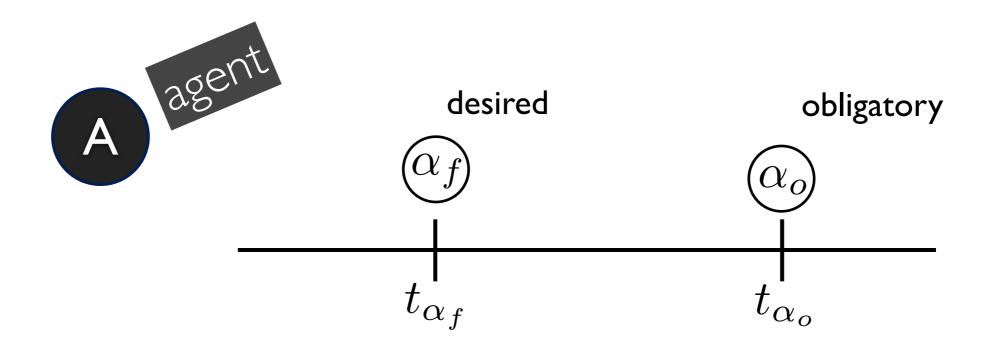


If  $\widehat{(\alpha_f)}$  happens, then  $\widehat{(\alpha_o)}$  can't happen



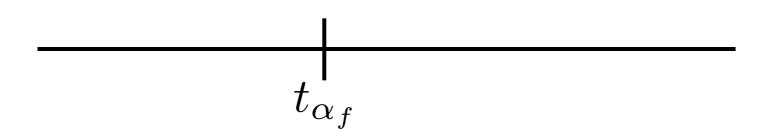
If  $\widehat{(\alpha_f)}$  happens, then  $\widehat{(\alpha_o)}$  can't happen



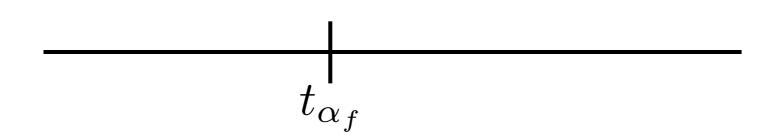


If  $\widehat{(\alpha_f)}$  happens, then  $\widehat{(\alpha_o)}$  can't happen

A knows this

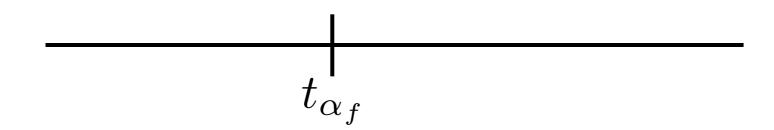




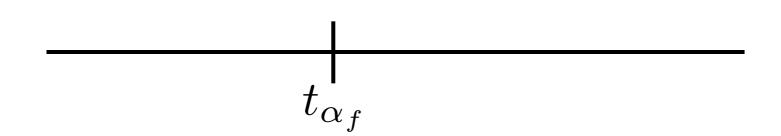


Α

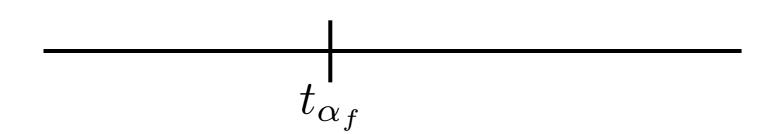
Desire to do  $(\alpha f)$ 

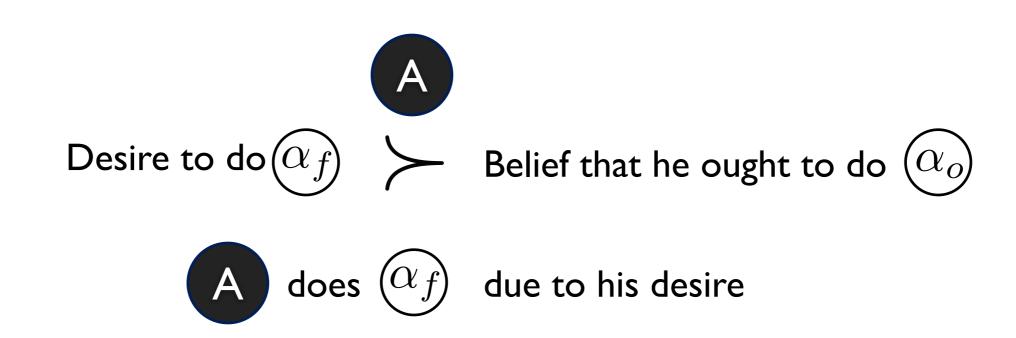


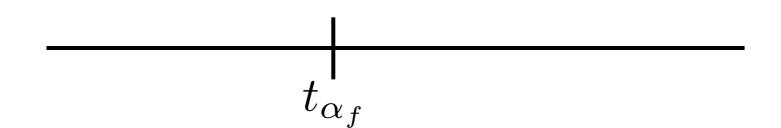
Desire to  $do(\alpha f)$ 



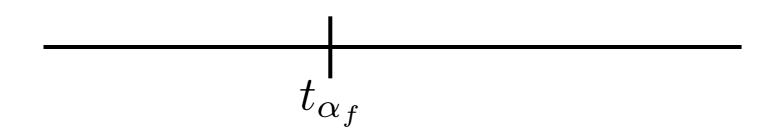




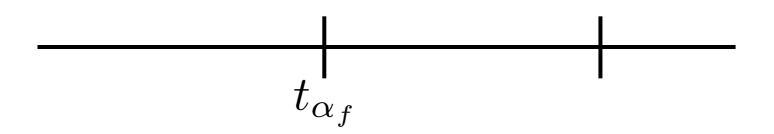




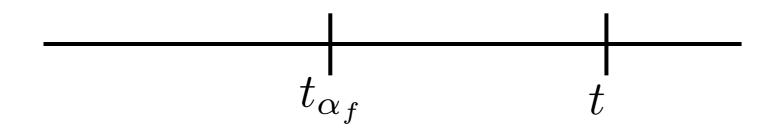


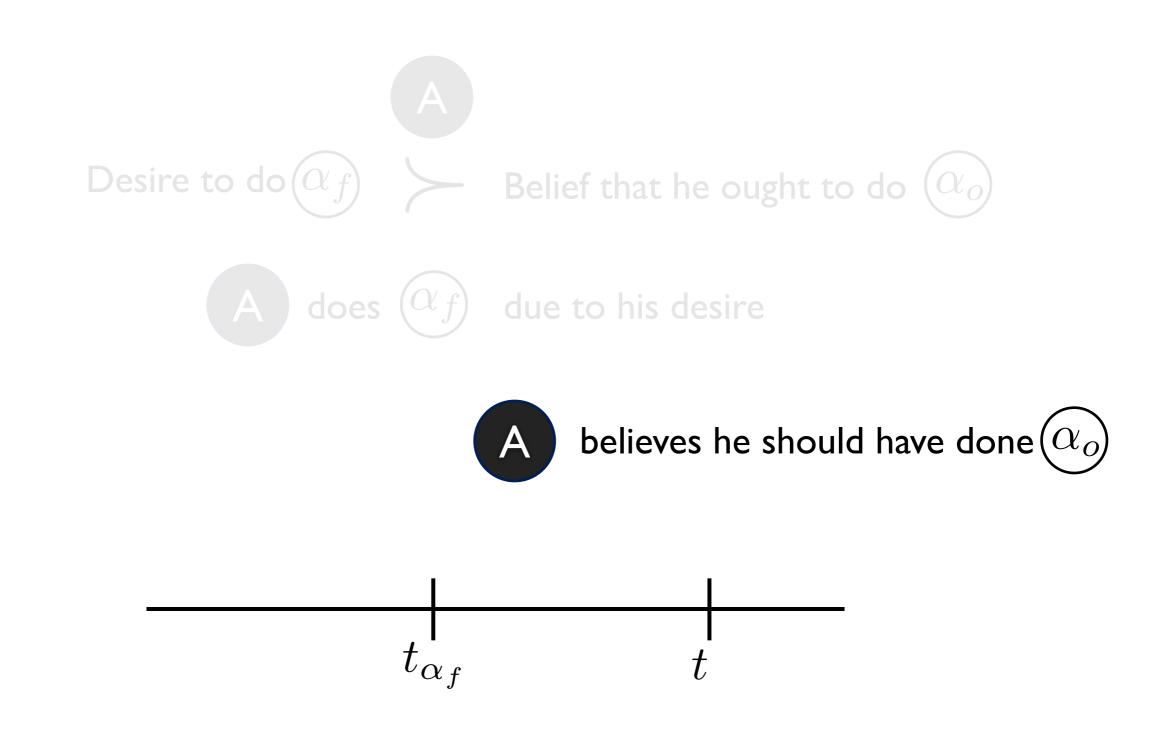












An action  $\alpha_f$  is (Augustinian) akratic for an agent A at  $t_{\alpha_f}$  iff the following eight conditions hold:

- (1) A believes that A ought to do  $\alpha_o$  at  $t_{\alpha_o}$ ;
- (2) A desires to do  $\alpha_f$  at  $t_{\alpha_f}$ ;
- (3) A's doing  $\alpha_f$  at  $t_{\alpha_f}$  entails his not doing  $\alpha_o$  at  $t_{\alpha_o}$ ;
- (4) A knows that doing  $\alpha_f$  at  $t_{\alpha_f}$  entails his not doing  $\alpha_o$  at  $t_{\alpha_o}$ ;
- (5) At the time  $(t_{\alpha_f})$  of doing the forbidden  $\alpha_f$ , A's desire to do  $\alpha_f$  overrides A's belief that he ought to do  $\alpha_o$  at  $t_{\alpha_f}$ .
- (6) A does the forbidden action  $\alpha_f$  at  $t_{\alpha_f}$ ;
- (7) A's doing  $\alpha_f$  results from A's desire to do  $\alpha_f$ ;
- (8) At some time t after  $t_{\alpha_f}$ , A has the belief that A ought to have done  $\alpha_o$  rather than  $\alpha_f$ .

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- (5) At the time  $(t_{\alpha_f})$  of doing the forbidden  $\alpha_f$ , A's desire to do  $\alpha_f$  overrides A's belief that he ought to do  $\alpha_o$  at  $t_{\alpha_f}$ .
- (6) A does the forbidden action  $\alpha_f$  at  $t_{\alpha_f}$ ;
- (7) A's doing  $\alpha_f$  results from A's desire to do  $\alpha_f$ ;
- "Regret" (8) At some time t after  $t_{\alpha_f}$ , A has the belief that A ought to have done  $\alpha_o$  rather than  $\alpha_f$ .

Cast in

 $\mathcal{DCEC}^*$ 

this becomes ...

```
\mathsf{KB}_{rs} \cup \mathsf{KB}_{m_1} \cup \mathsf{KB}_{m_2} \dots \mathsf{KB}_{m_n} \vdash
                       D_1: \mathbf{B}(\mathbf{I}, \mathsf{now}, \mathbf{O}(\mathbf{I}^*, t_{\alpha}\Phi, happens(action(\mathbf{I}^*, \alpha), t_{\alpha})))
                       D_2: \mathbf{D}(\mathsf{I},\mathsf{now},holds(does(\mathsf{I}^*,\overline{\alpha}),t_{\overline{\alpha}}))
                       D_3: happens(action(\mathbf{I}^*, \overline{\alpha}), t_{\overline{\alpha}}) \Rightarrow \neg happens(action(\mathbf{I}^*, \alpha), t_{\alpha})
                      D_4: \mathbf{K}\left(\mathbf{I}, \mathsf{now}, \begin{pmatrix} happens(action(\mathbf{I}^*, \overline{\alpha}), t_{\overline{\alpha}}) \Rightarrow \\ \neg happens(action(\mathbf{I}^*, \alpha), t_{\alpha}) \end{pmatrix}\right)
                      D_5: \frac{\mathbf{I}(\mathbf{I}, t_{\alpha}, happens(action(\mathbf{I}^*, \overline{\alpha}), t_{\overline{\alpha}}) \wedge}{\neg \mathbf{I}(\mathbf{I}, t_{\alpha}, happens(action(\mathbf{I}^*, \alpha), t_{\alpha})}
                       D_6: happens(action(I^*, \overline{\alpha}), t_{\overline{\alpha}})
                      D_{7a}: \frac{\Gamma \cup \{\mathbf{D}(\mathsf{I},\mathsf{now},holds(does(\mathsf{I}^*,\overline{\alpha}),t))\} \vdash happens(action(\mathsf{I}^*,\overline{\alpha}),t_{\alpha})}{happens(action(\mathsf{I}^*,\overline{\alpha}),t_{\alpha})}
                      D_{7b}: \frac{\Gamma - \{\mathbf{D}(\mathbf{I}, \mathsf{now}, holds(does(\mathbf{I}^*, \overline{\alpha}), t))\} \not\vdash happens(action(\mathbf{I}^*, \overline{\alpha}), t_{\alpha})}{happens(action(\mathbf{I}^*, \overline{\alpha}), t_{\alpha})}
                       D_8: \mathbf{B}(\mathbf{I}, t_f, \mathbf{O}(\mathbf{I}^*, t_{\alpha}, \Phi, happens(action(\mathbf{I}^*, \alpha), t_{\alpha})))
```

### Demos ...



### Demos ...



# III. But, a twist befell the logicists ...

Chisholm had argued that the three old 19th-century ethical categories (forbidden, morally neutral, obligatory) are not enough — and soulsearching brought me to agreement.

heroic

morally neutral

deviltry

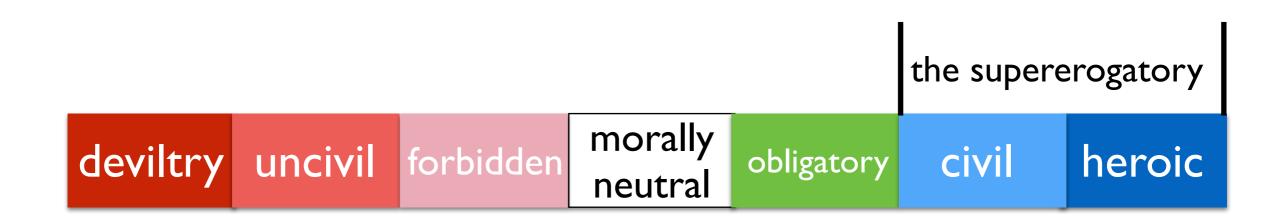
civil

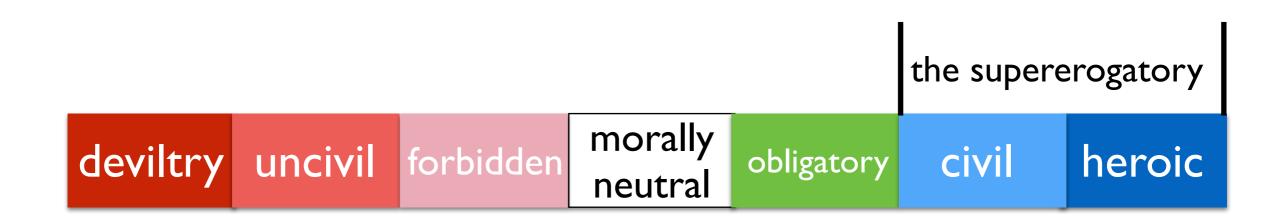
forbidden

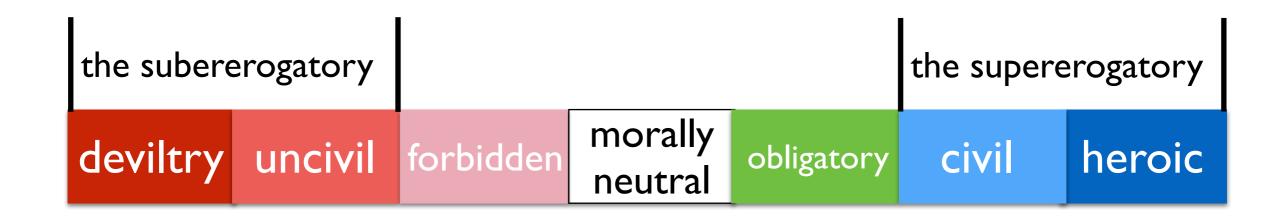
uncivil

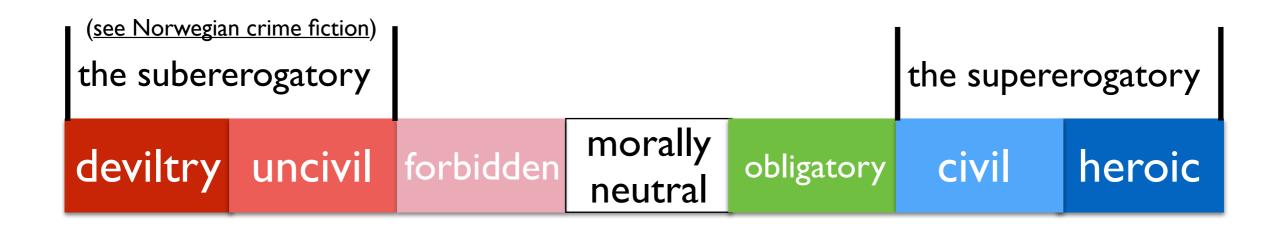
obligatory

deviltry	uncivil	forbidden	morally	obligatory	civil	heroic
			neutral			

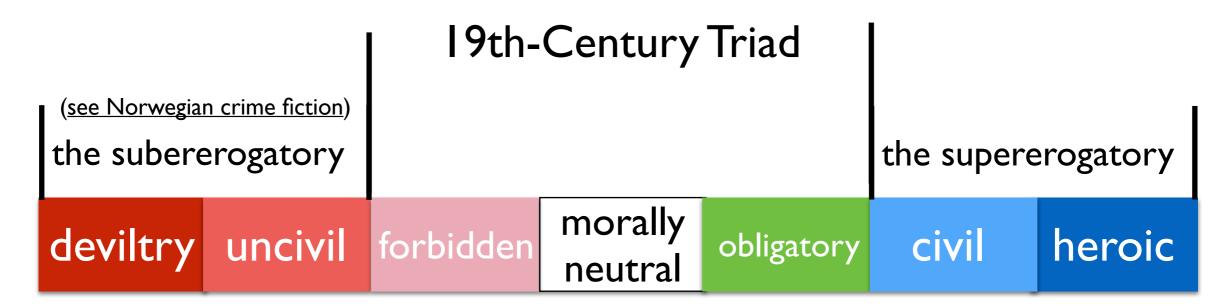


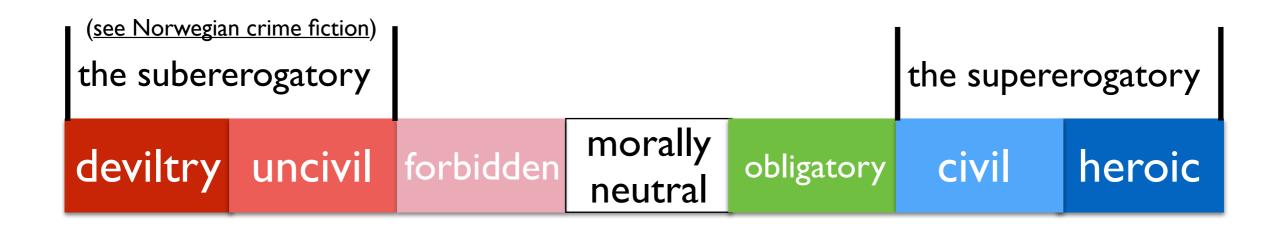








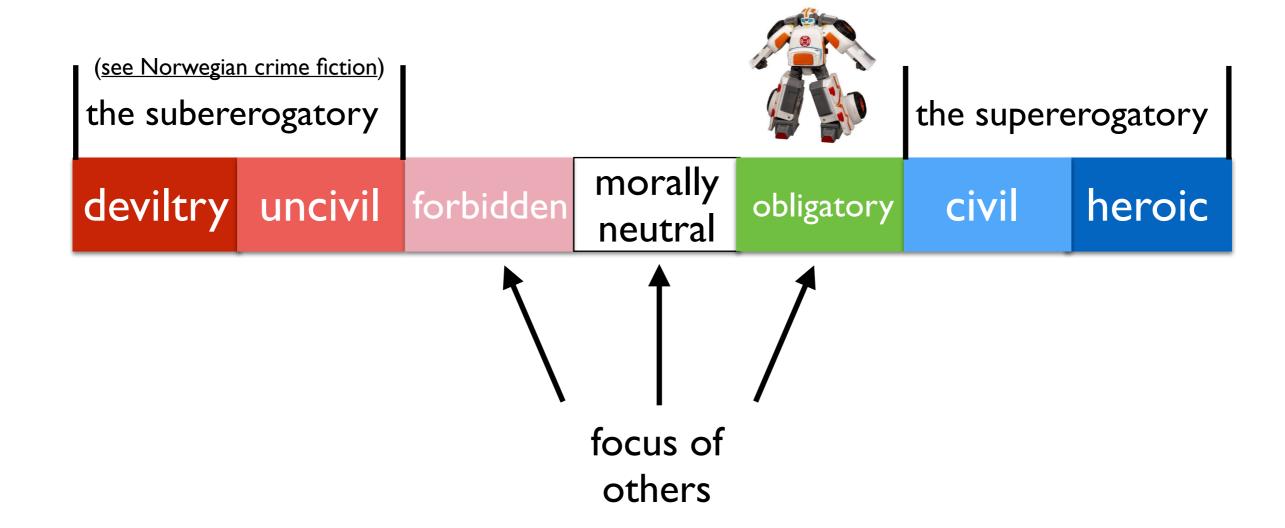




EH

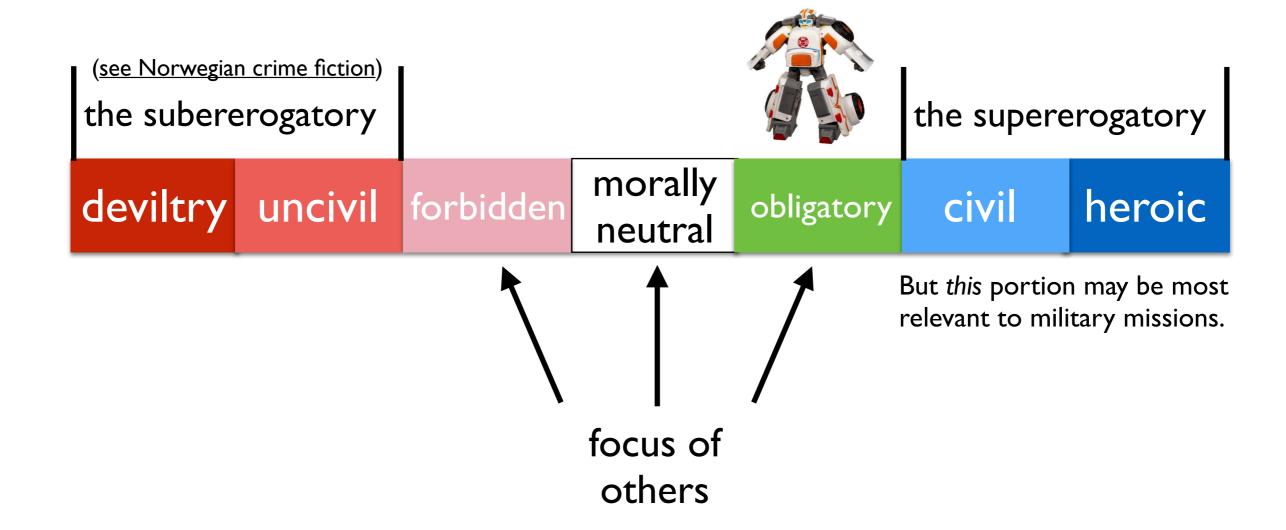
the subererogatory

the viltry uncivil forbidden morally neutral obligatory civil heroic

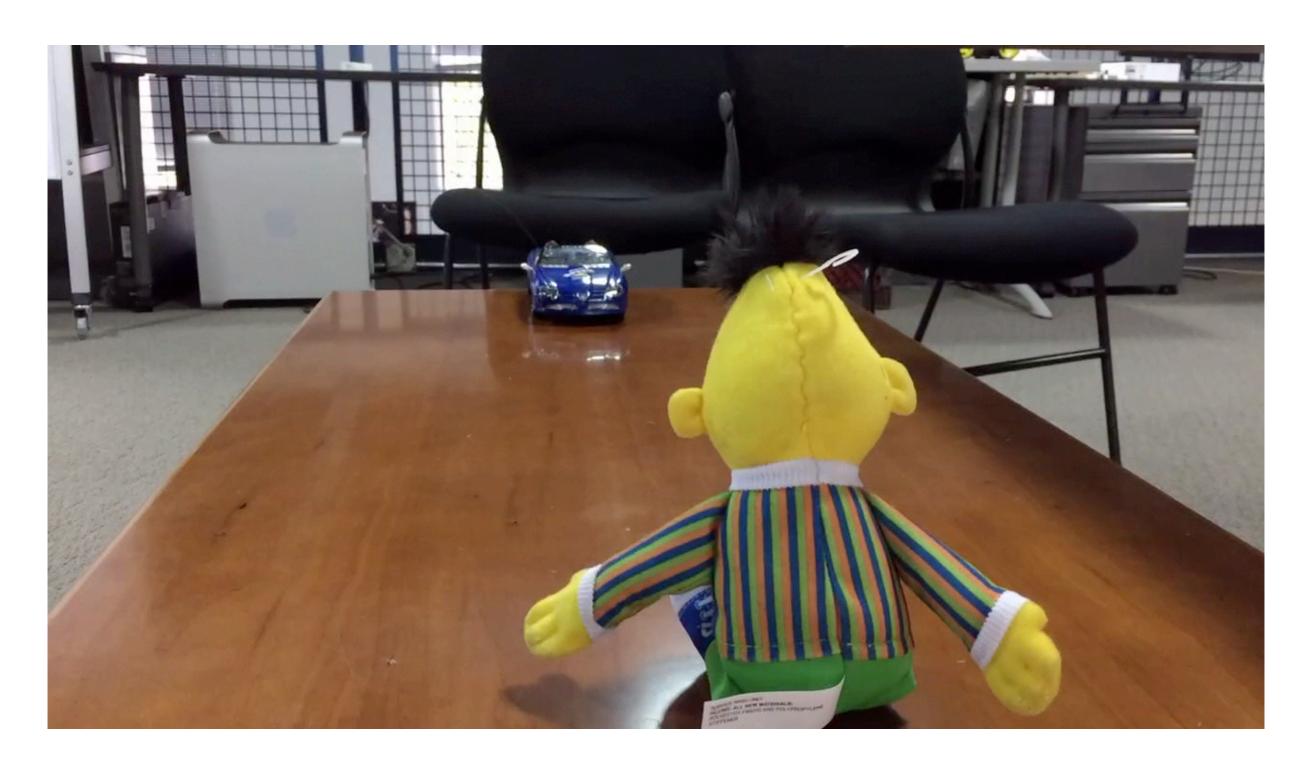


## Leibnizian Ethical Hierarchy for Persons and Robots:

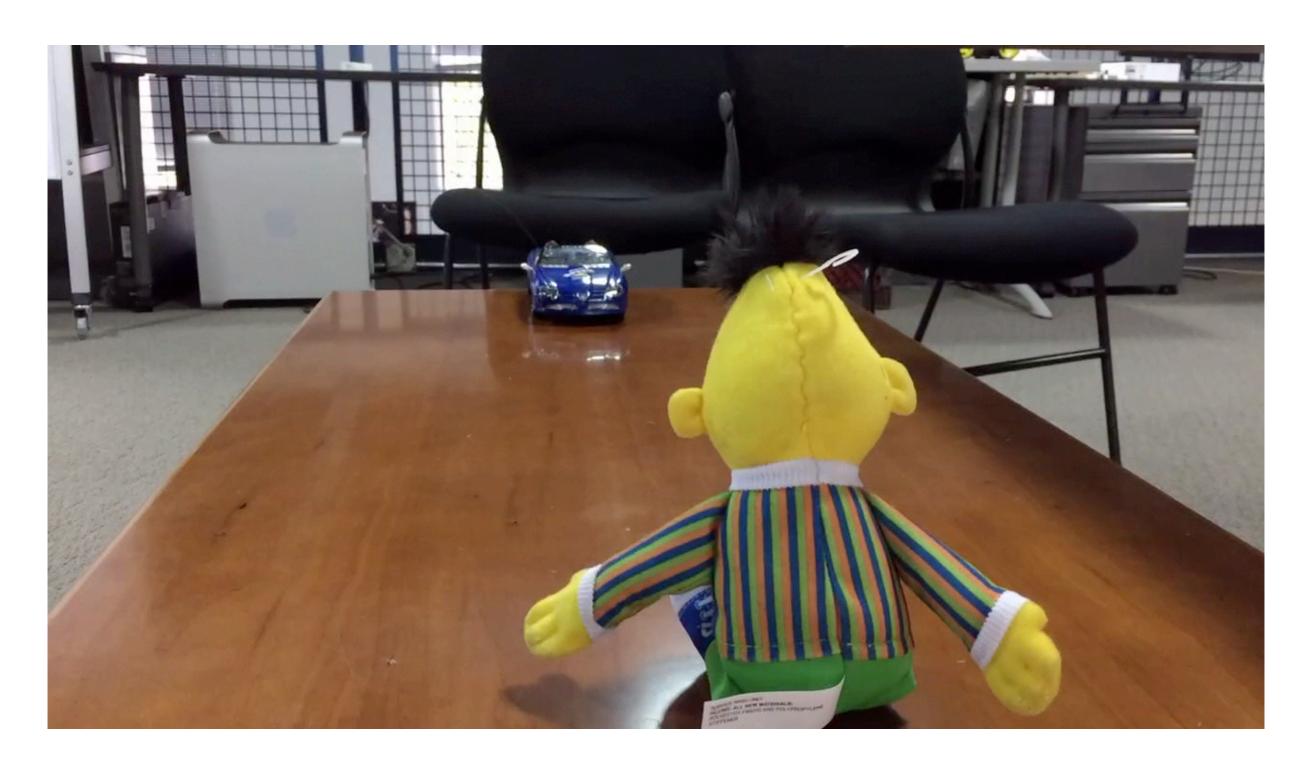
EH



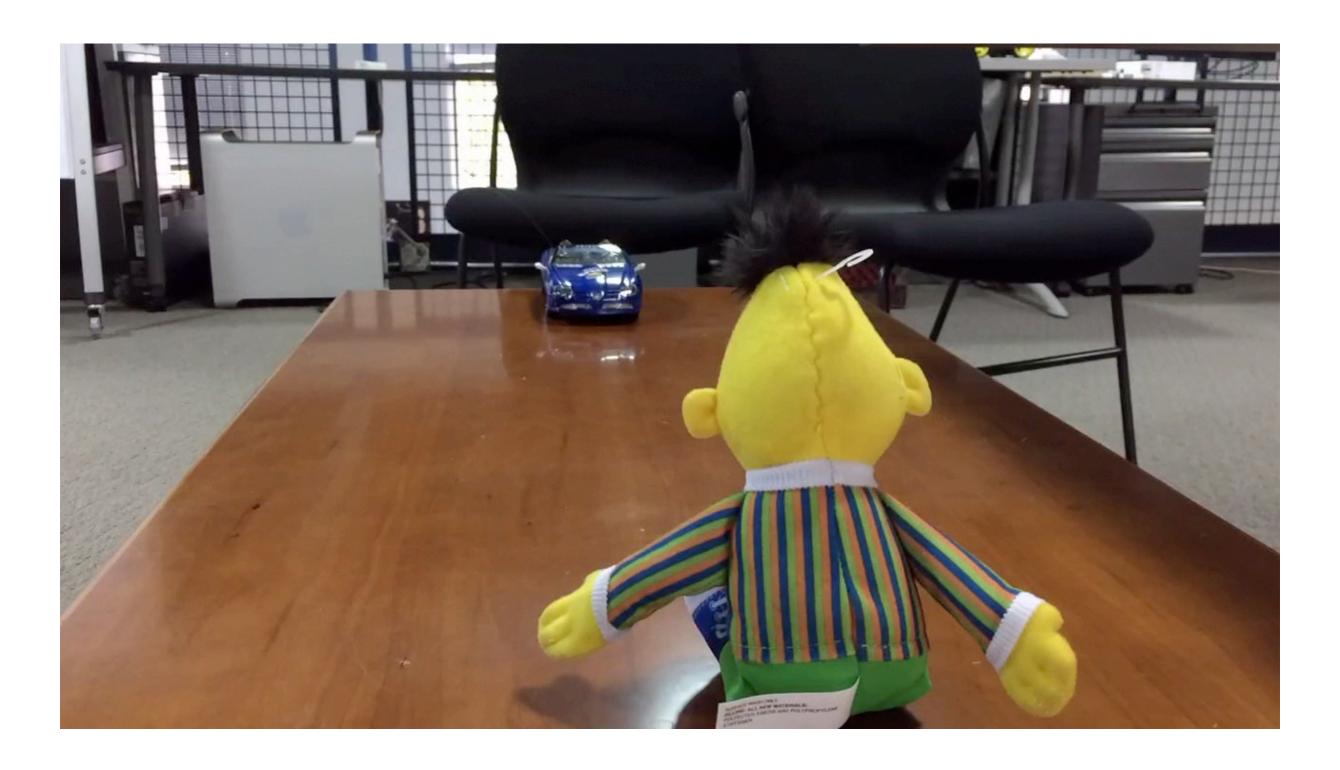
## Bert "Heroically" Saved?

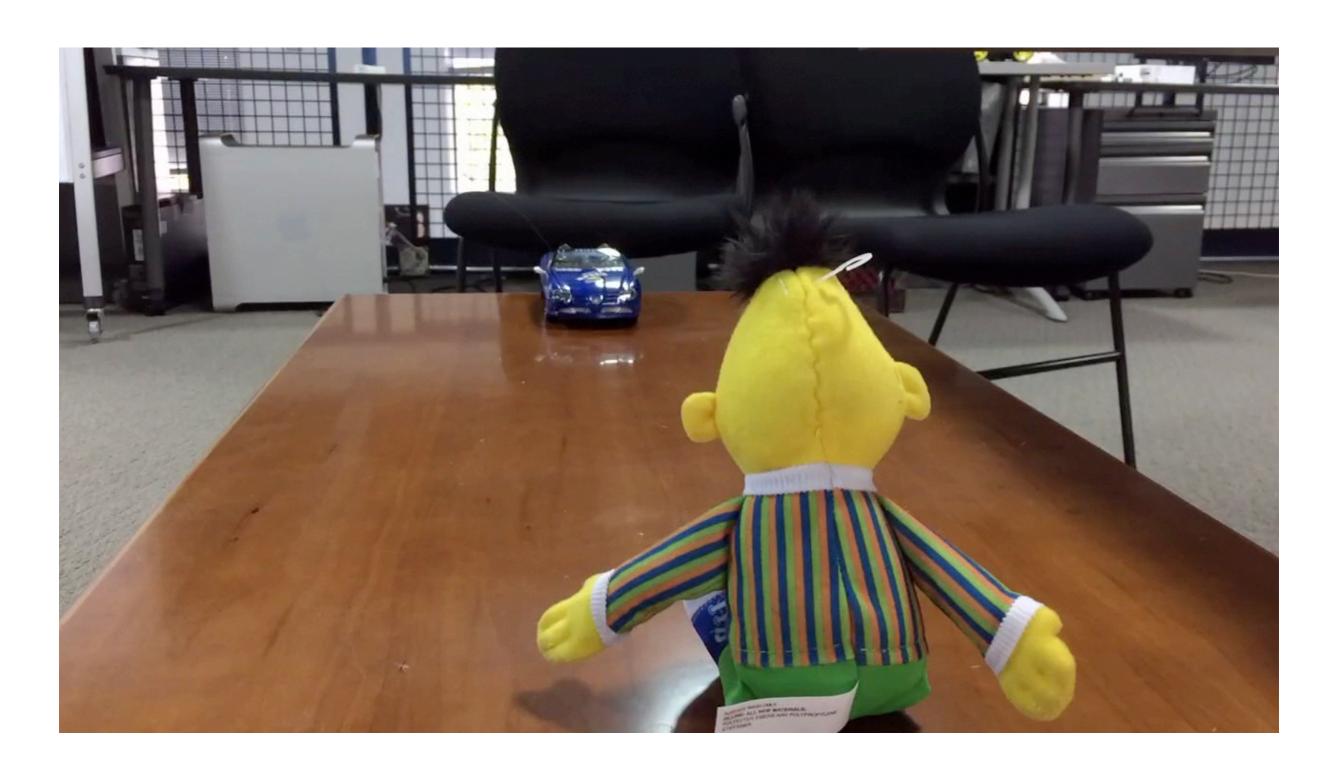


## Bert "Heroically" Saved?



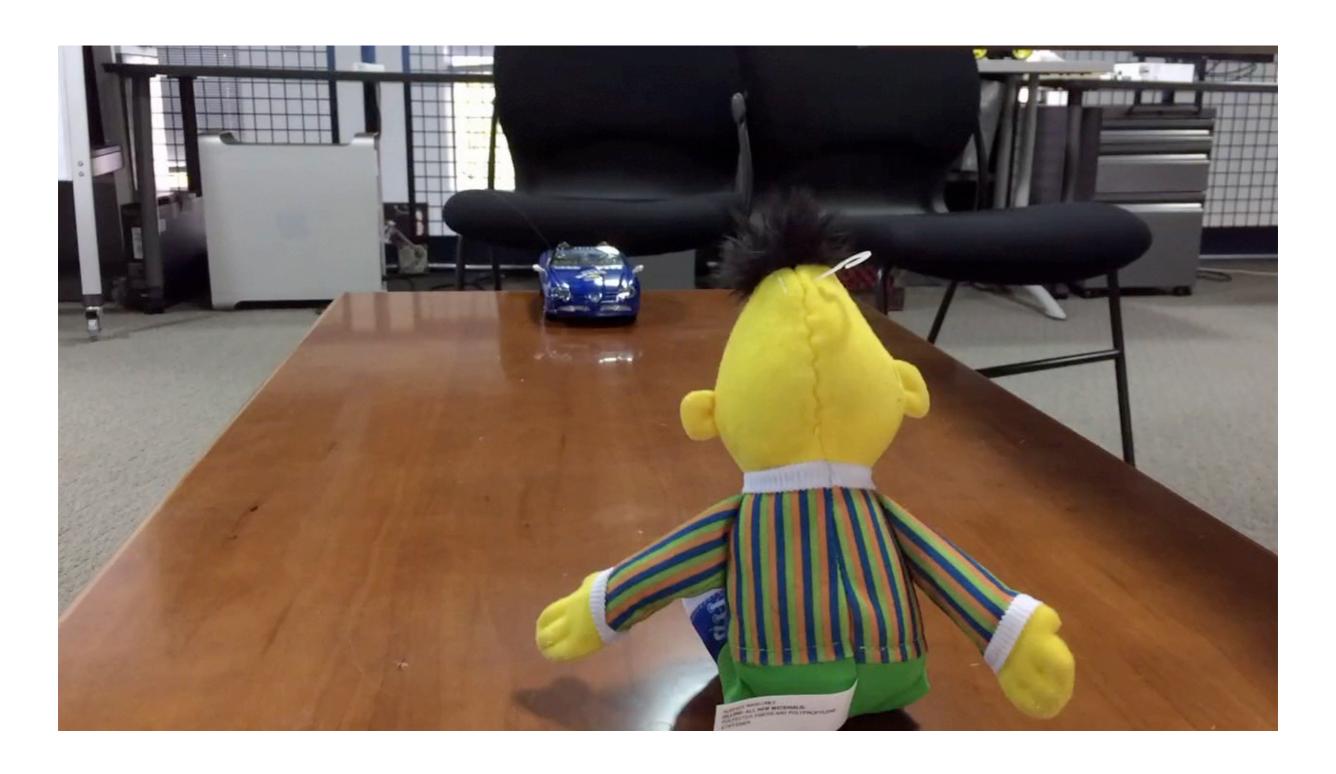
### Supererogatory<sup>2</sup> Robot Action



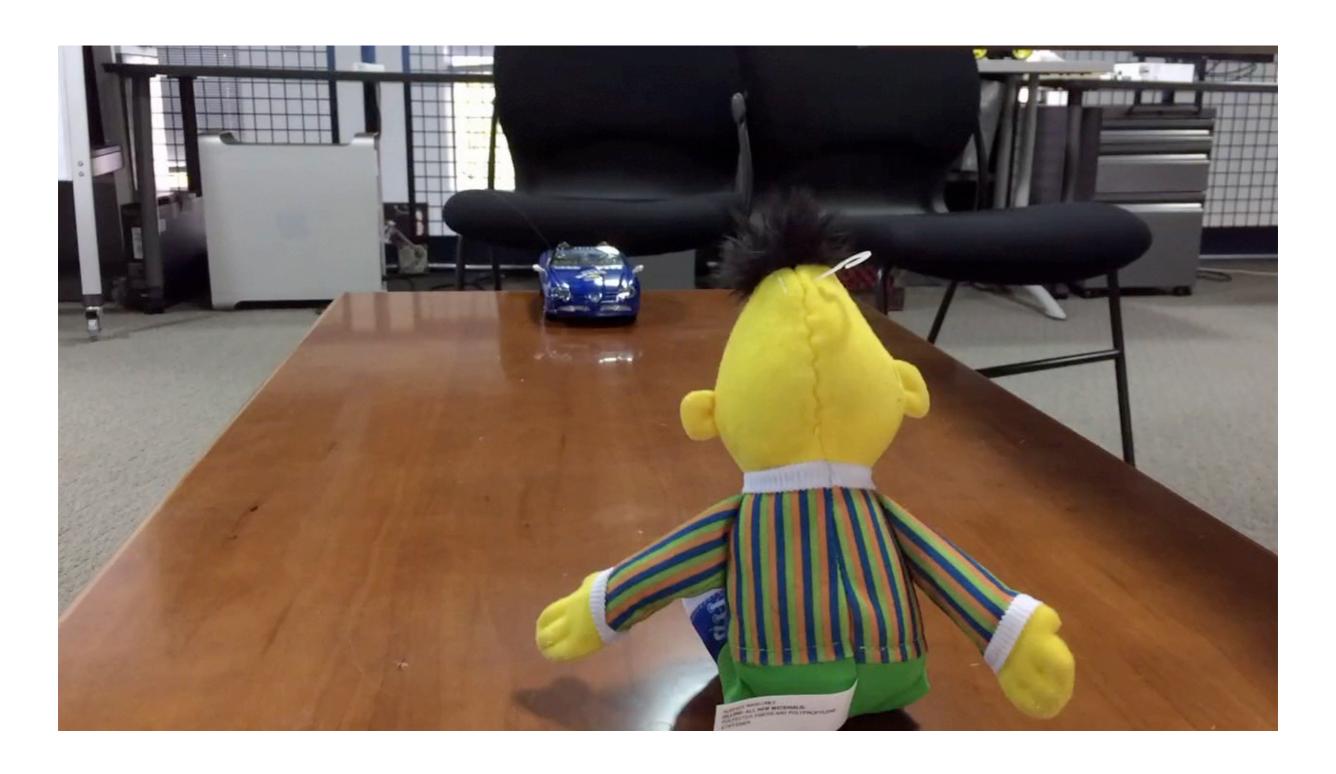


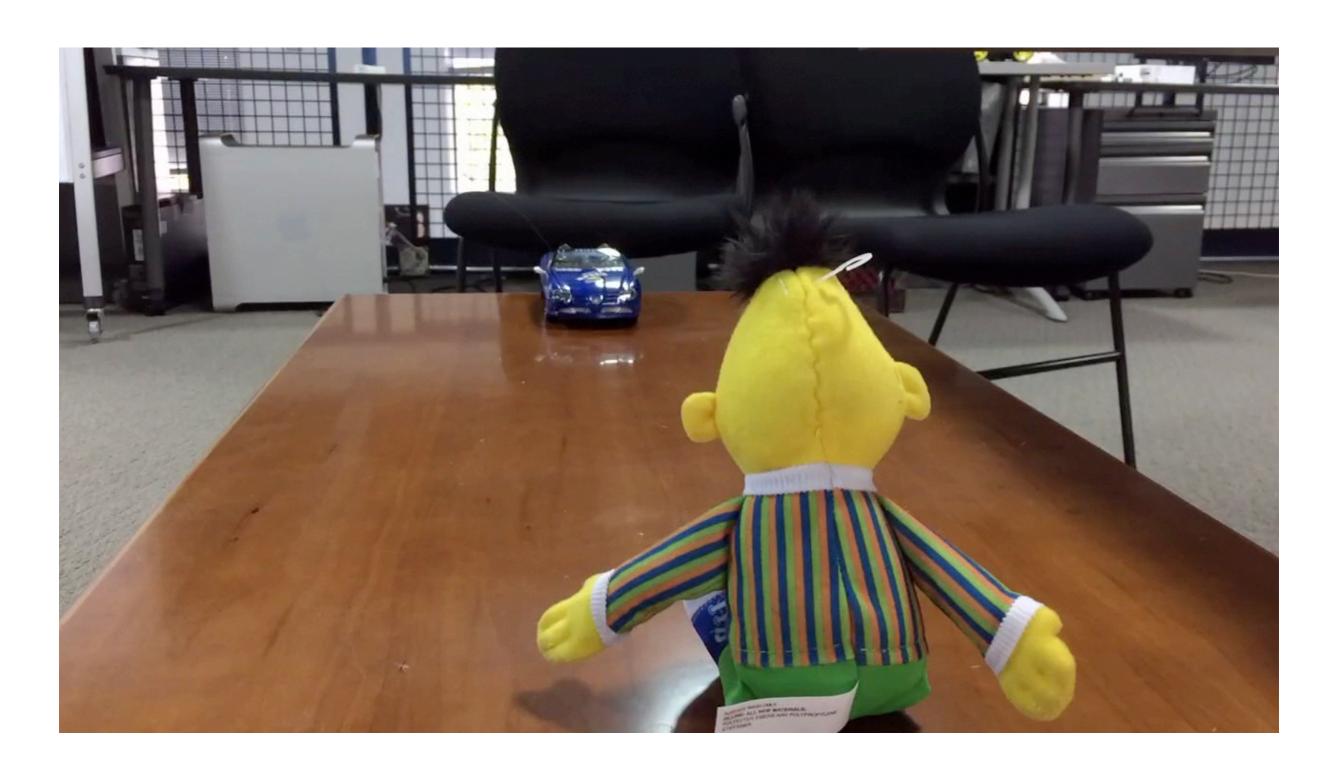
Courtesy of RAIR-Lab Researcher Atriya Sen

## Bert "Heroically" Saved!!



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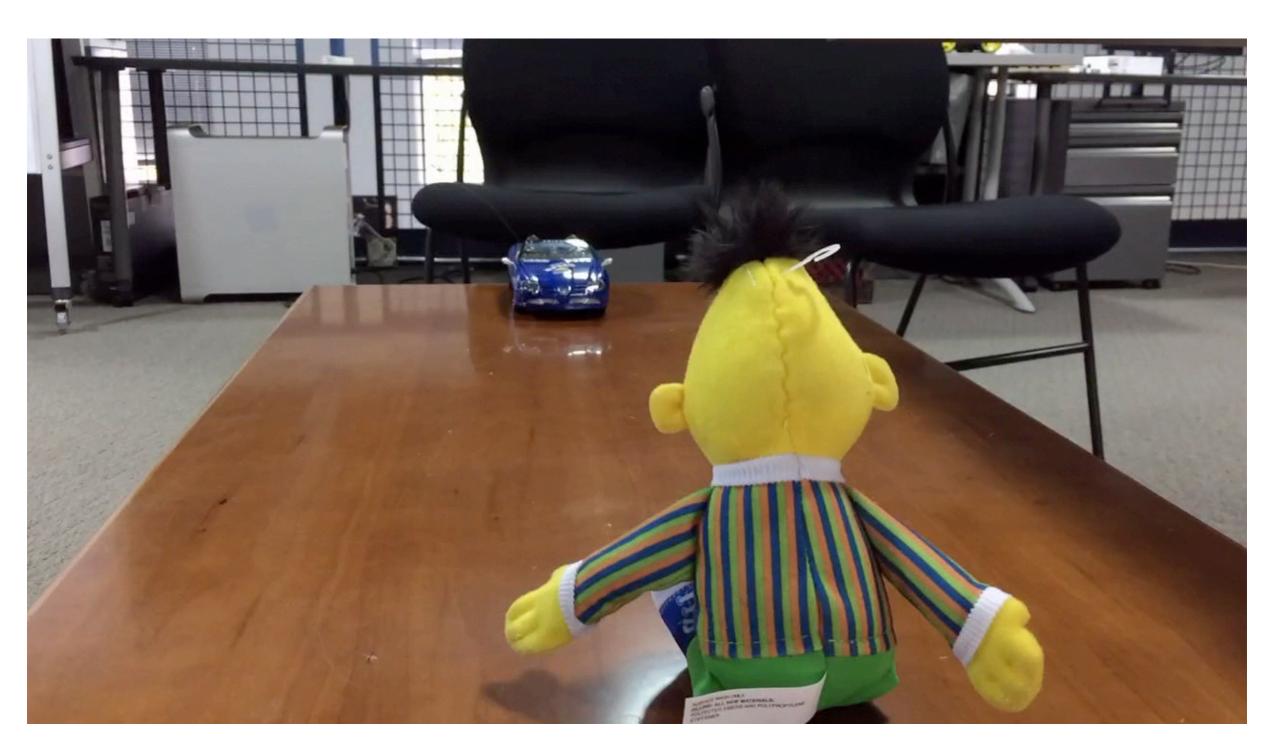
Courtesy of RAIR-Lab Researcher Atriya Sen

K (nao,  $t_1$ , less than (payoff (nao\*,  $\neg$ dive,  $t_2$ ), threshold))

K (nao,  $t_1$ , greaterthan (payoff (nao\*, dive,  $t_2$ ), threshold))

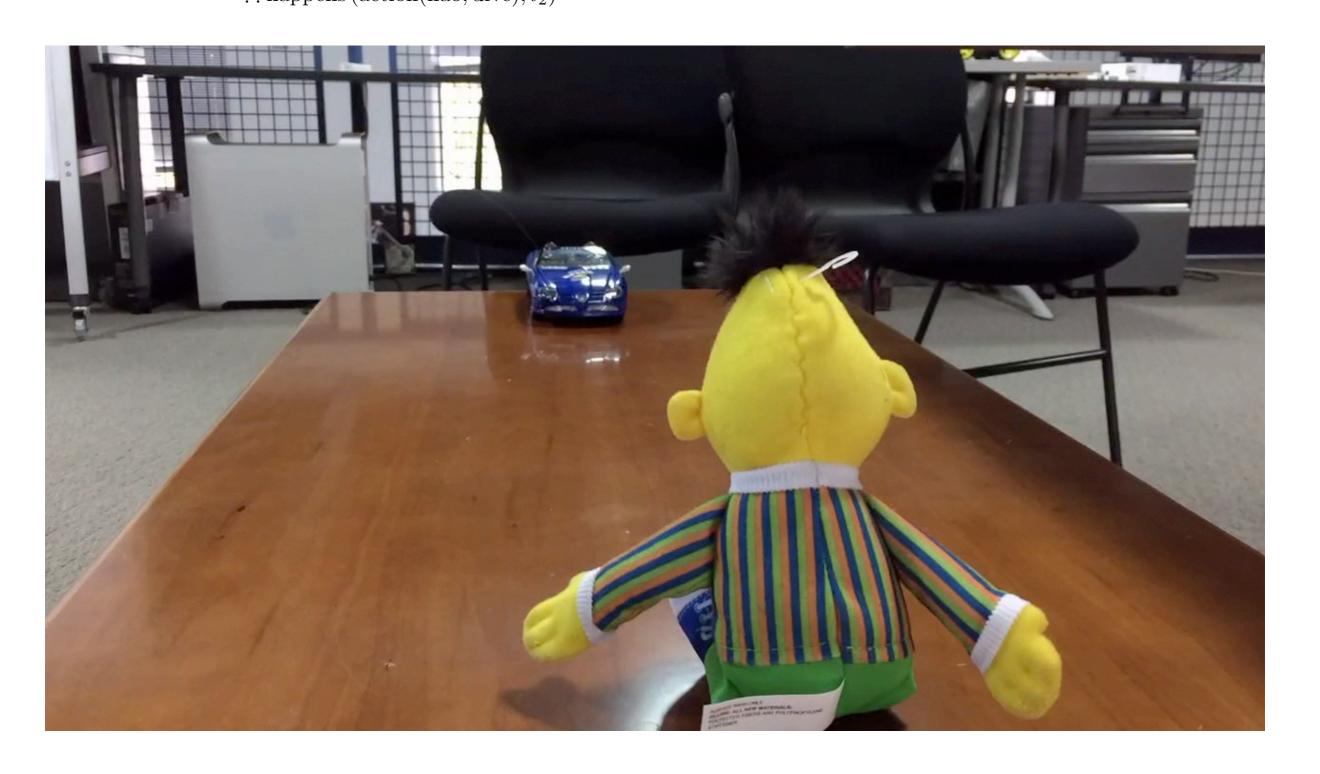
K (nao,  $t_1$ ,  $\neg O$  (nao\*,  $t_2$ , less than (payoff (nao\*,  $\neg \text{dive}, t_2$ ), threshold), happens (action (nao\*, dive),  $t_2$ )))  $\therefore K$  (nao,  $t_1$ ,  $S^{\text{UP2}}$  (nao,  $t_2$ , happens (action (nao\*, dive),  $t_2$ ))

- $\therefore I(\text{nao}, t_2, \text{happens}(\text{action}(\text{nao}^*, \text{dive}), t_2))$
- $\therefore$  happens (action(nao, dive),  $t_2$ )



Courtesy of RAIR-Lab Researcher Atriya Sen

K (nao,  $t_1$ , less than (payoff (nao\*,  $\neg \text{dive}, t_2$ ), threshold)) K (nao,  $t_1$ , greater than (payoff (nao\*, dive,  $t_2$ ), threshold)) K (nao,  $t_1$ ,  $\neg O$  (nao\*,  $t_2$ , less than (payoff (nao\*,  $\neg \text{dive}, t_2$ ), threshold), happens (action (nao\*, dive),  $t_2$ ))  $\therefore K$  (nao,  $t_1$ ,  $S^{\text{UP2}}$  (nao,  $t_2$ , happens (action (nao\*, dive),  $t_2$ ))  $\therefore I$  (nao,  $t_2$ , happens (action (nao\*, dive),  $t_2$ ))  $\therefore$  happens (action (nao, dive),  $t_2$ )



Courtesy of RAIR-Lab Researcher Atriya Sen

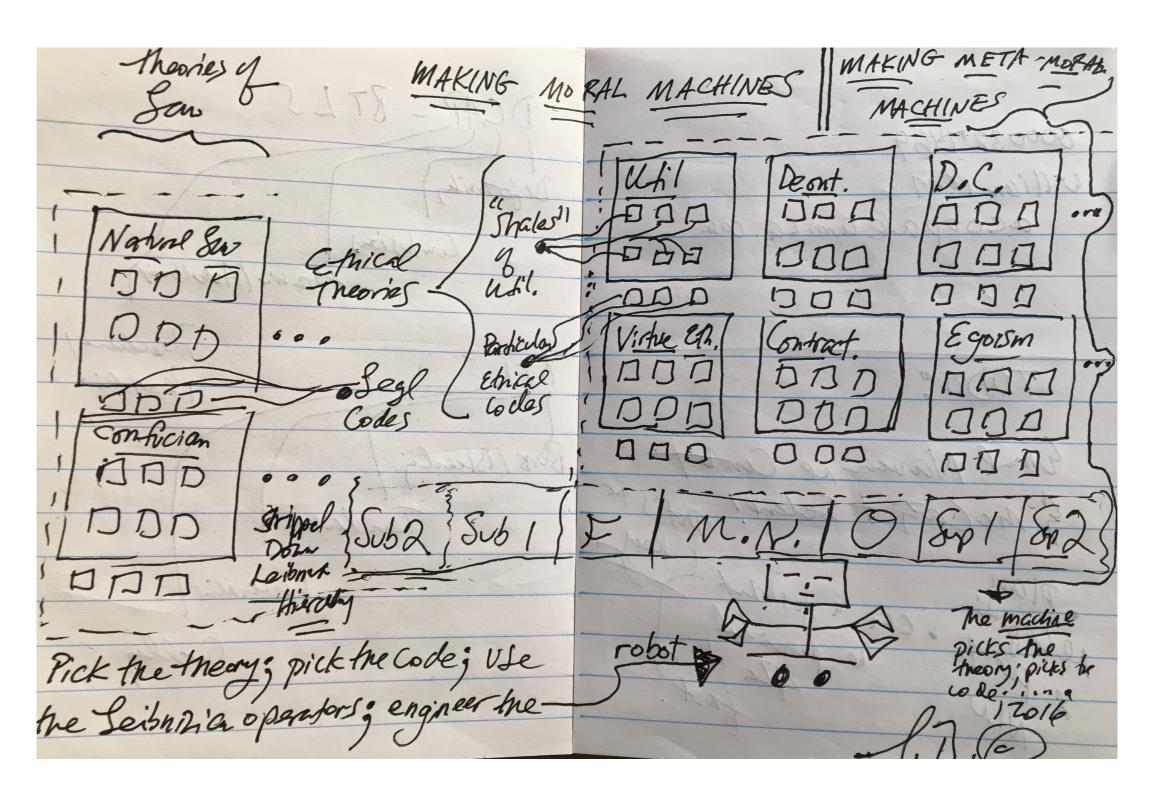
#### In Talos (available via Web interface); & ShadowProver

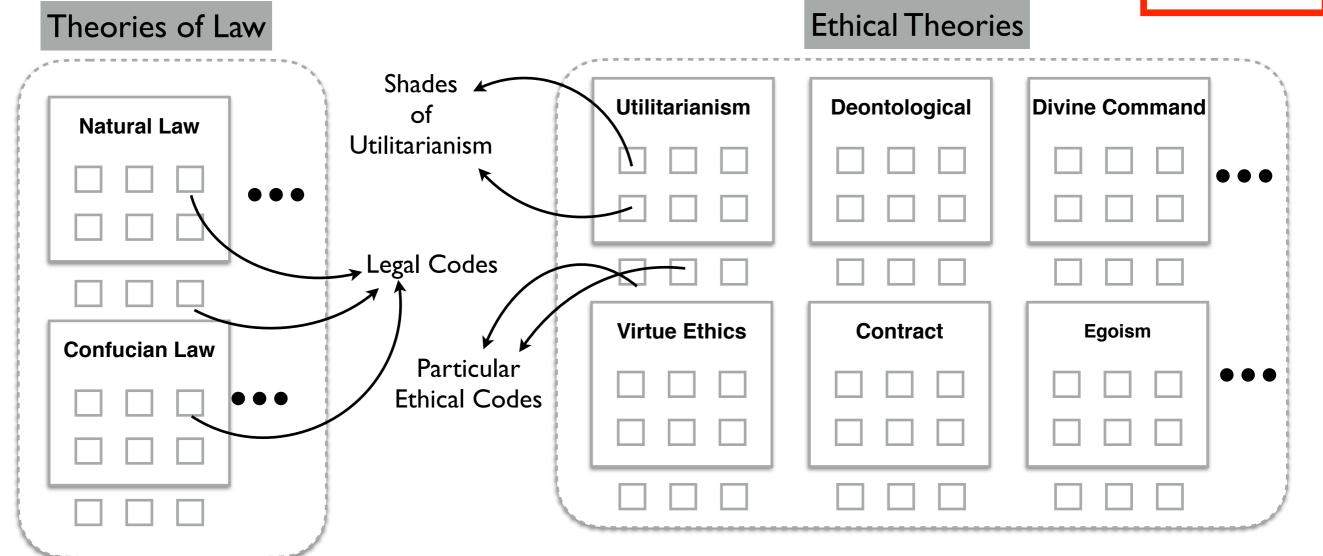
```
Prototypes:
Boolean lessThan Numeric Numeric
Boolean greaterThan Numeric Numeric
ActionType not ActionType
ActionType dive
Axioms:
lessOrEqual(Moment t1,t2)
K(nao,t1,lessThan(payoff(nao,not(dive),t2),threshold))
K(nao,t1,greaterThan(payoff(nao,dive,t2),threshold))
K(nao,t1,not(0(nao,t2,lessThan(payoff(nao,not(dive),t2),threshold),happens(action(nao,dive),t2))))
provable Conjectures:
happens(action(nao, dive), t2)
K(nao,t1,SUP2(nao,t2,happens(action(nao,dive),t2)))
I(nao,t2,happens(action(nao,dive),t2))
```

#### In Talos (available via Web interface); & ShadowProver

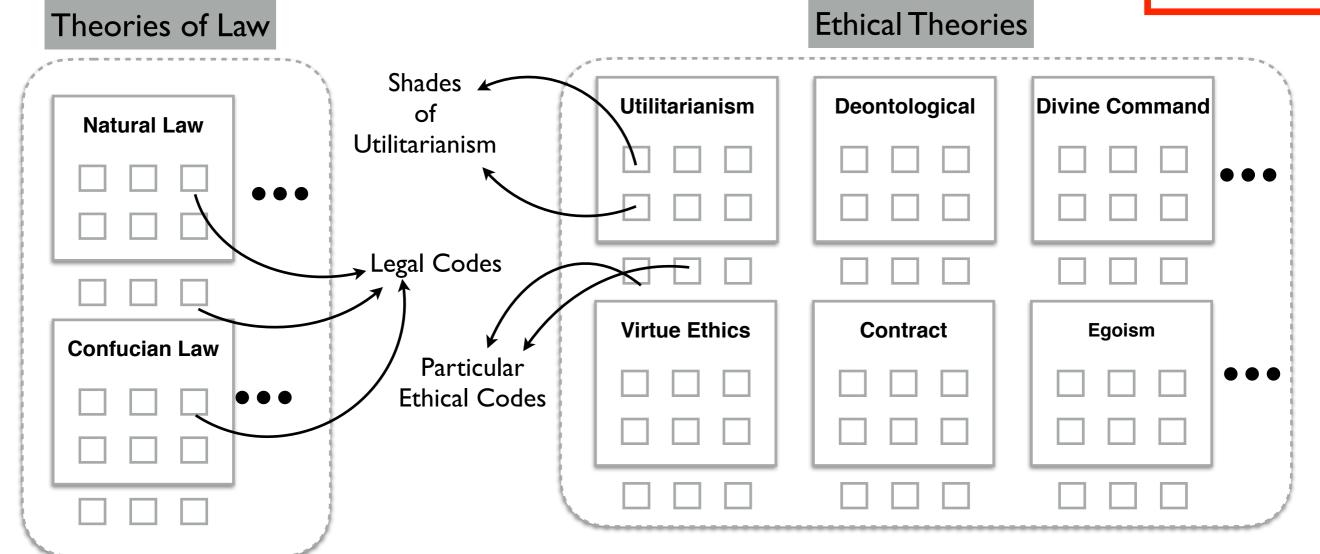
```
Prototypes:
Boolean lessThan Numeric Numeric
Boolean greaterThan Numeric Numeric
ActionType not ActionType
ActionType dive
Axioms:
lessOrEqual(Moment t1,t2)
K(nao,t1,lessThan(payoff(nao,not(dive),t2),threshold))
K(nao,t1,greaterThan(payoff(nao,dive,t2),threshold))
K(nao,t1,not(0(nao,t2,lessThan(payoff(nao,not(dive),t2),threshold),happens(action(nao,dive),t2))))
provable Conjectures:
happens(action(nao, dive), t2)
K(nao,t1,SUP2(hao,t2,happens(action(nao,dive),t2)))
I(nao, t2, happens(action(nao, dive), t2))
```

## Hence, we now have this overview of the logicist engineering required:





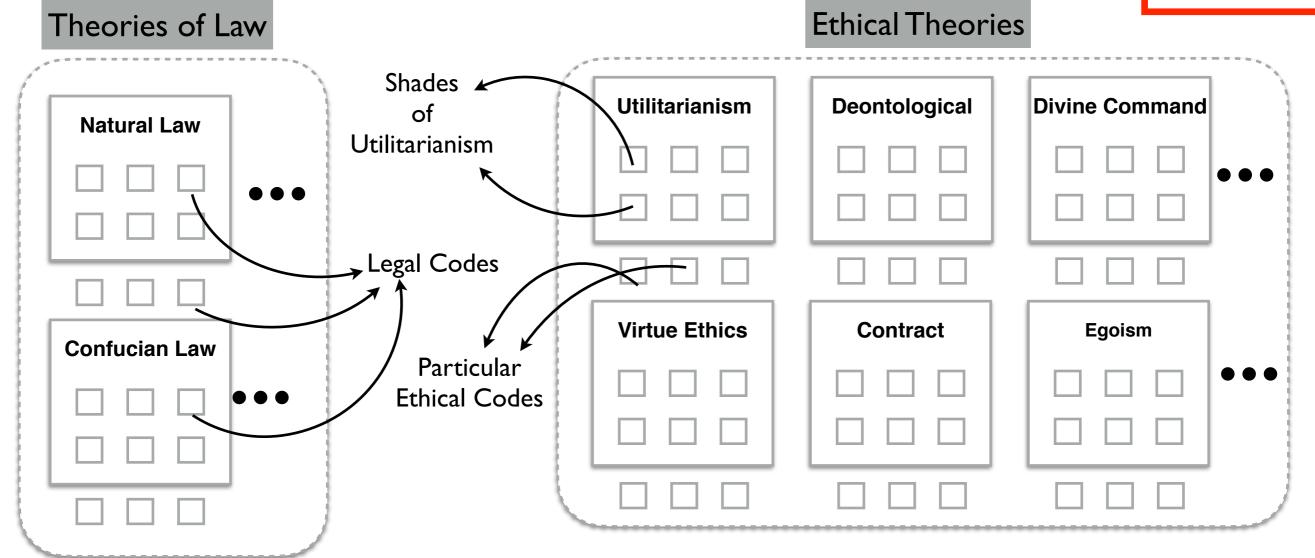
~\$10M



#### Step I

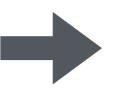
- I. Pick (a) theories.
- 2. Pick (a) code(s).
- 3. Run through EH.
- 4. Which *X* in *MMXM*?

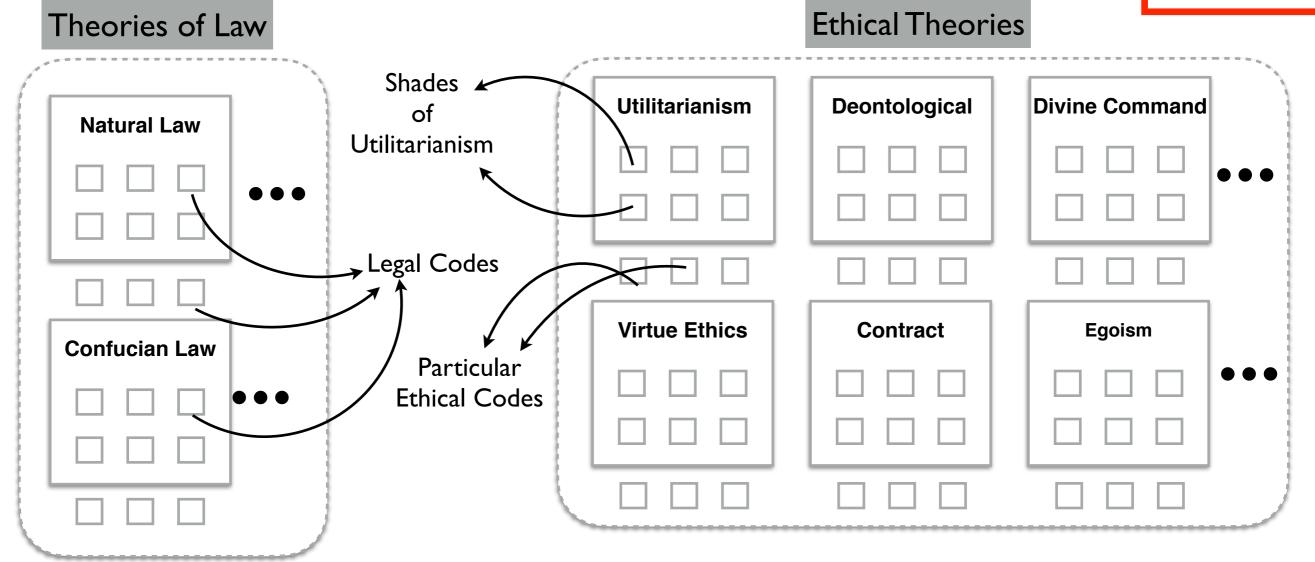
~\$10M

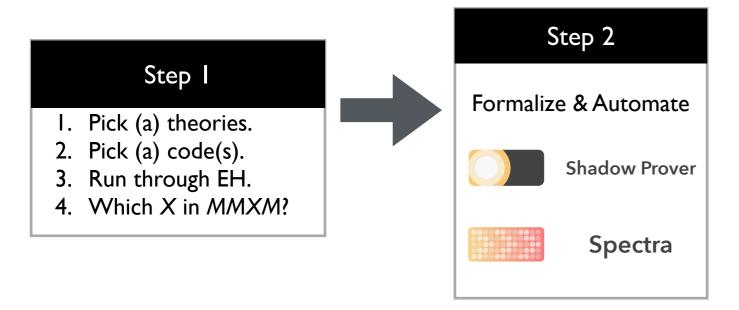


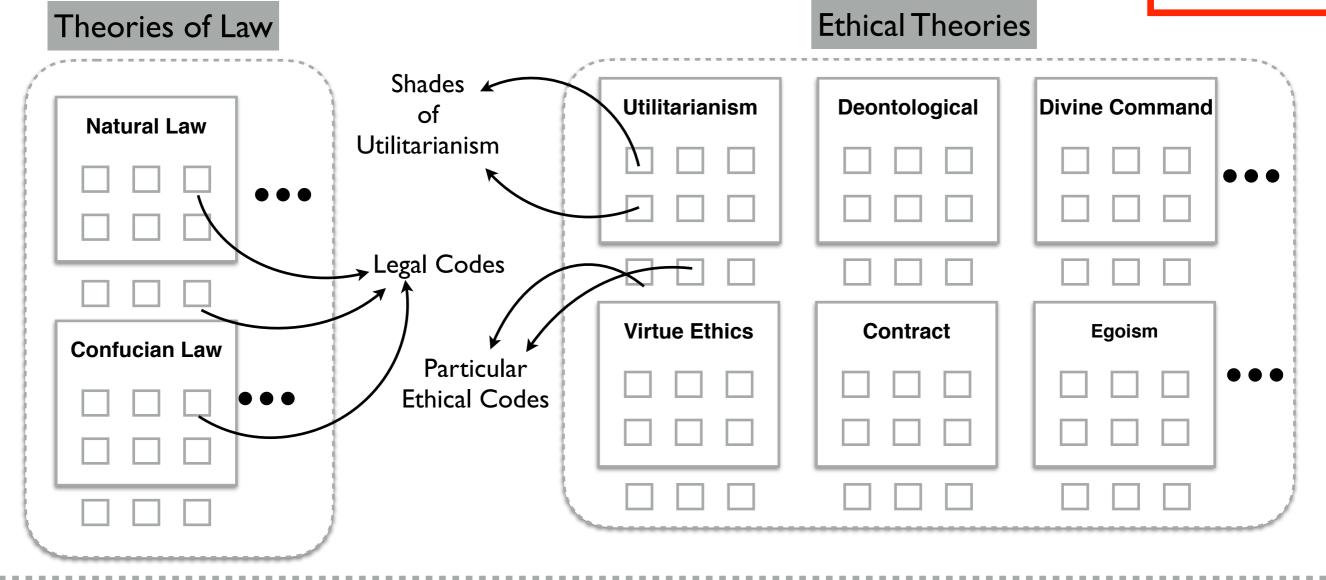
#### Step I

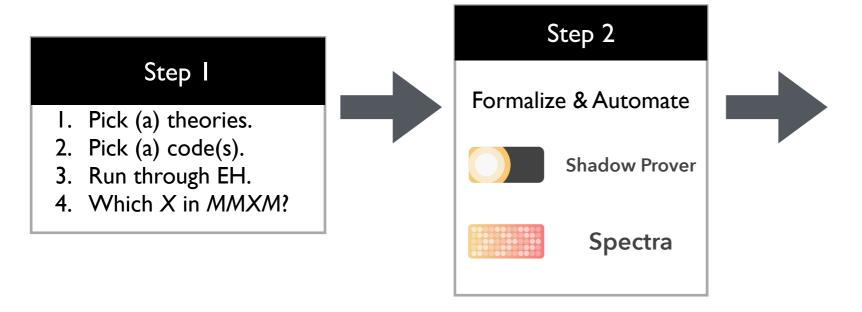
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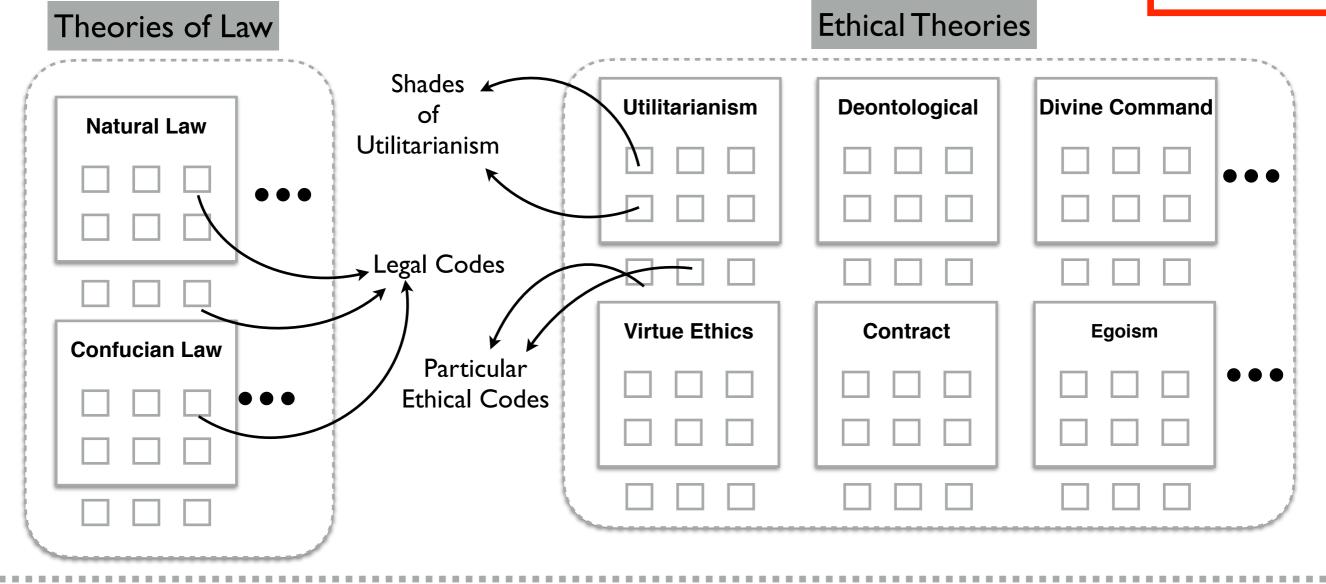


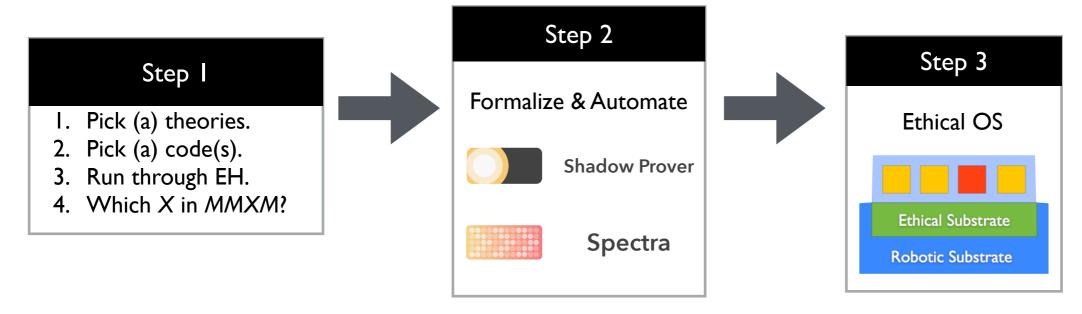


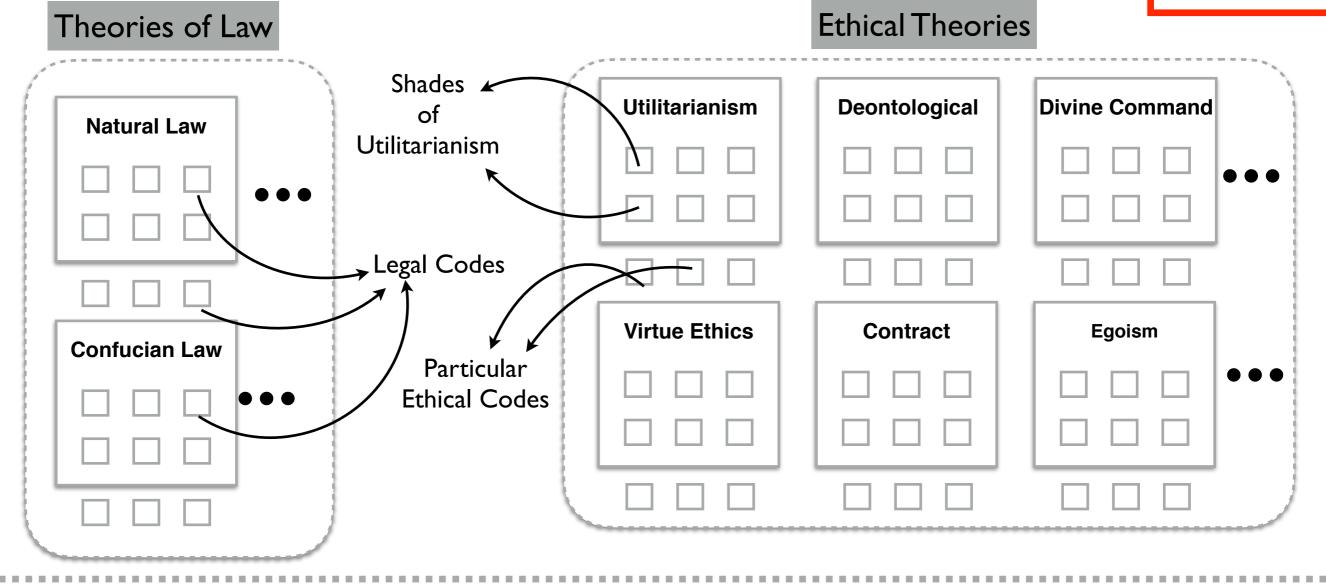


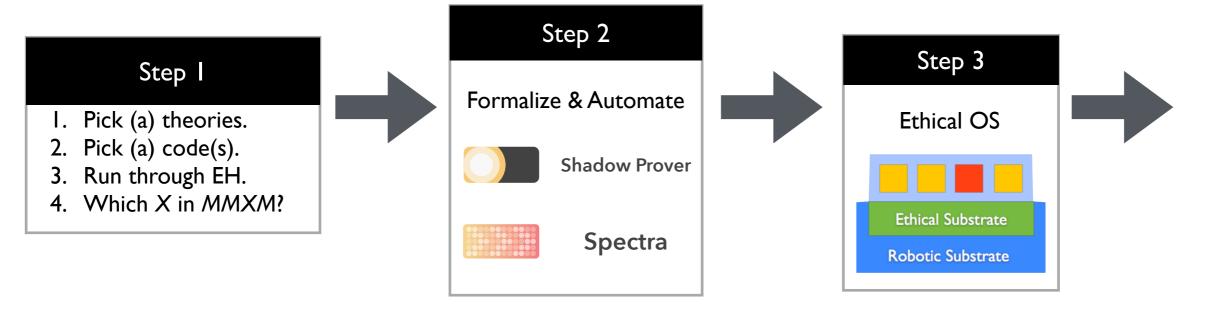


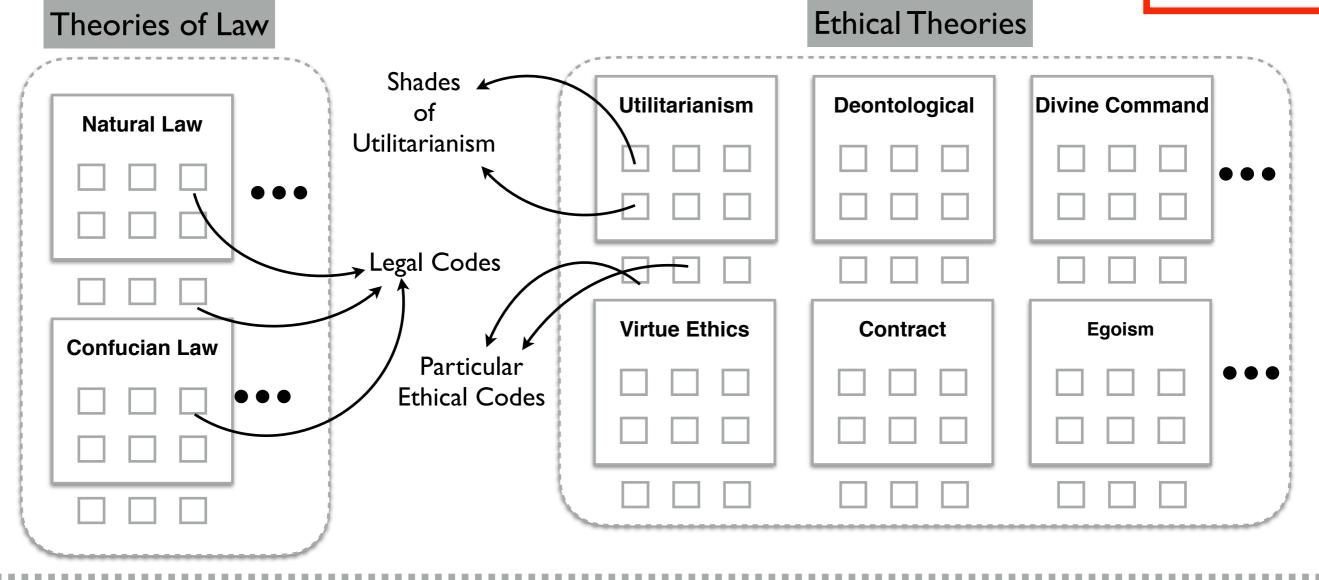


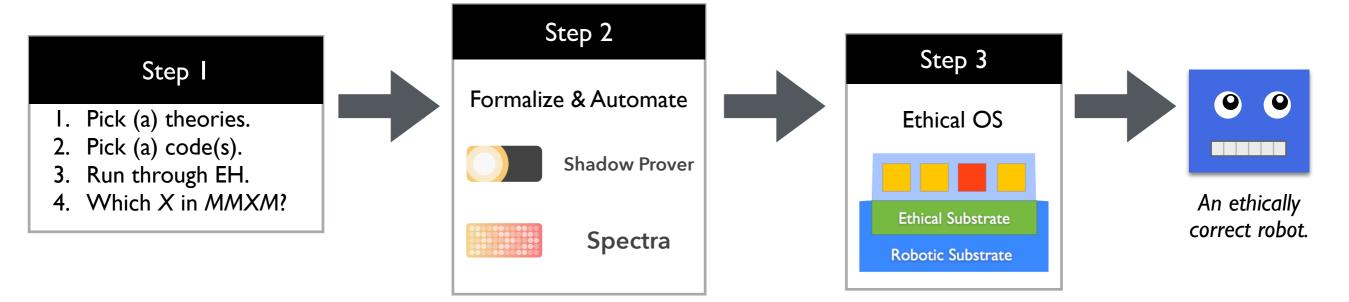


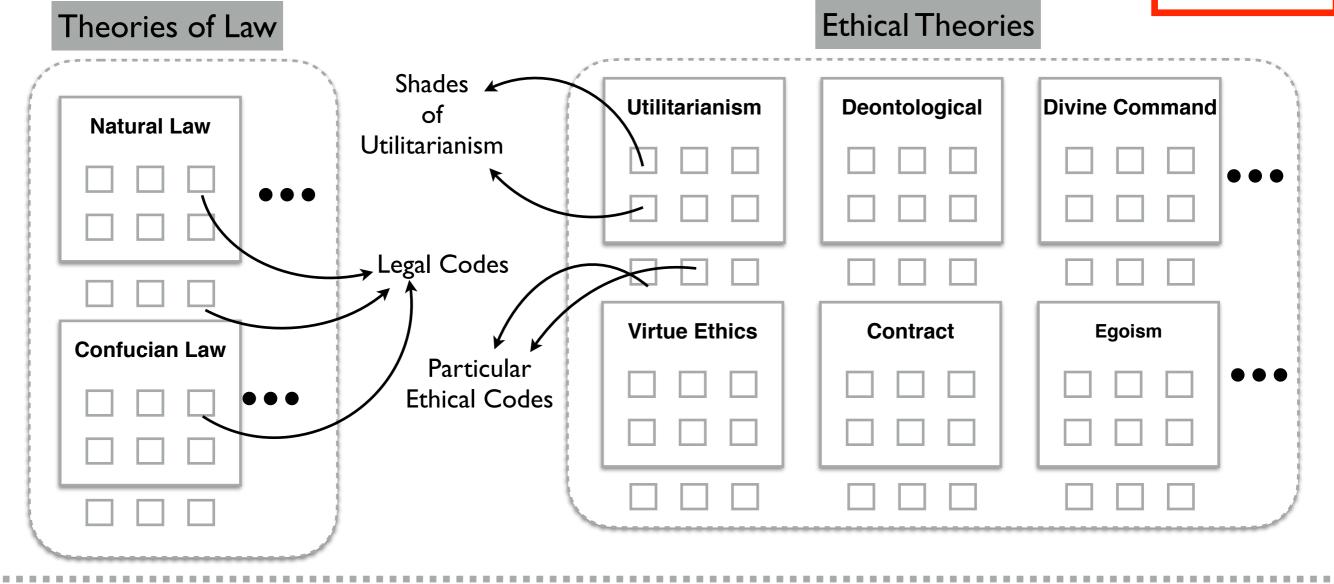


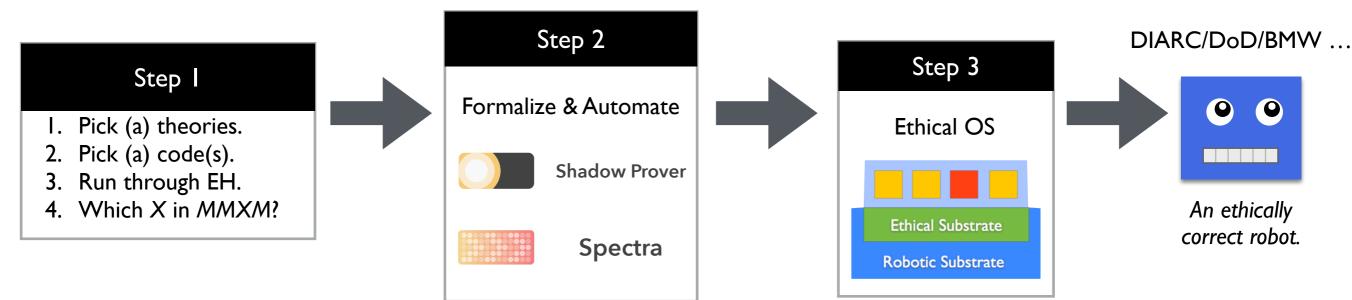












## IV. Key Core Al Technologies for Cognitive Calculi ...







Note: the antecedent is a theorem in first-order logic



Note: the antecedent is a theorem in first-order logic

2 ms!



Note: the antecedent is a theorem in first-order logic

#### 2 ms!

estCompleteness[[(if P (Knows! jack now (not (exists[?x] (if Bird(?x) (forall [?y] Bird(?y)))))], (not P)] (15)

estestCompleteness[[(Common! now (Common! now P))], P] (16)

estestCompleteness[[(Common! now (iff (not Marked(a2)) Marked(a1))), (Common! now (if (not Marked(a2)) (Knows! a1 now (not Marked (135ms)))), estestCompleteness[[(if (exists[?x] (if Bird(?x) (forall [?y] Bird(?y)))) (Knows! jack to BirdTheorem))], (Knows! jack to BirdTheorem)] (18)

estestCompleteness[[(if (exists[?x] (if Bird(?x) (forall [?y] Bird(?y)))) (Knows! jack to BirdTheorem))], (Knows! jack to BirdTheorem)] (18)

estestCompleteness[[(if (exists[?x] (if Bird(?x) (forall [?y] Bird(?y)))), =(morning\_star, evening\_star), (Knows! a now =(morning\_star, mc 26ms)), =(morning\_star, evening\_star, evening\_star), (Knows! a now =(morning\_star, mc 26ms)), =(morning\_star, evening\_star, evening\_star), (Knows! a now =(morning\_star, evening\_star)), =(morning\_star, evening\_star), (Knows! a now =(morning\_star, evening\_star)), =(morning\_star, evening\_star, evening\_star, evening\_star, evening\_star), (Knows! a now =(morning\_star, evening\_star, evening\_star, evening\_star, evening\_star, evening\_star, evening\_star, evening\_s

# V. But We Need ... Ethical Operating Systems ...



#### **Breaking Bad**



American drama series

9.5/10 IMDb 4.6/5 AlloCiné 95% Rotten Tomatoes

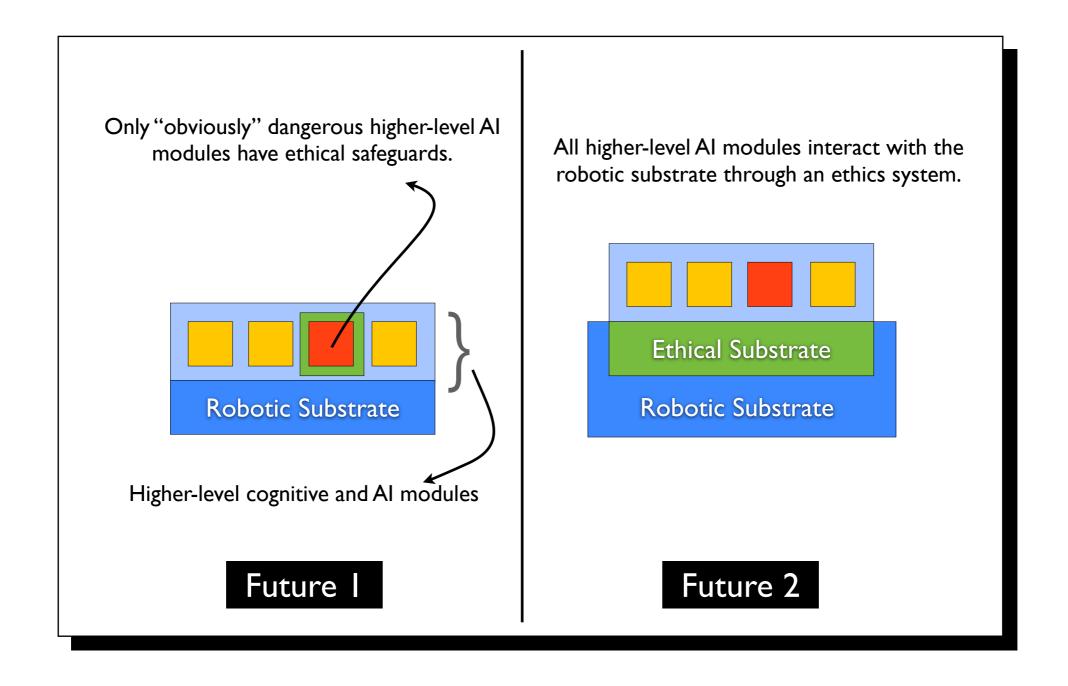
Mild-mannered high school chemistry teacher Walter White thinks his life can't get much worse. His salary barely makes ends meet, a situation not likely to improve once his pregnant wife gives birth, and their teenage son is battling cerebral palsy. But Walter is dumbstruck when he learns he has terminal cancer. Realizing that his illness probably will ruin his family financially, Walter makes a desperate bid to earn as much money as he can in the time he has left by turning an old RV into a meth lab on wheels.

First episode date: January 20, 2008

Final episode date: September 29, 2013

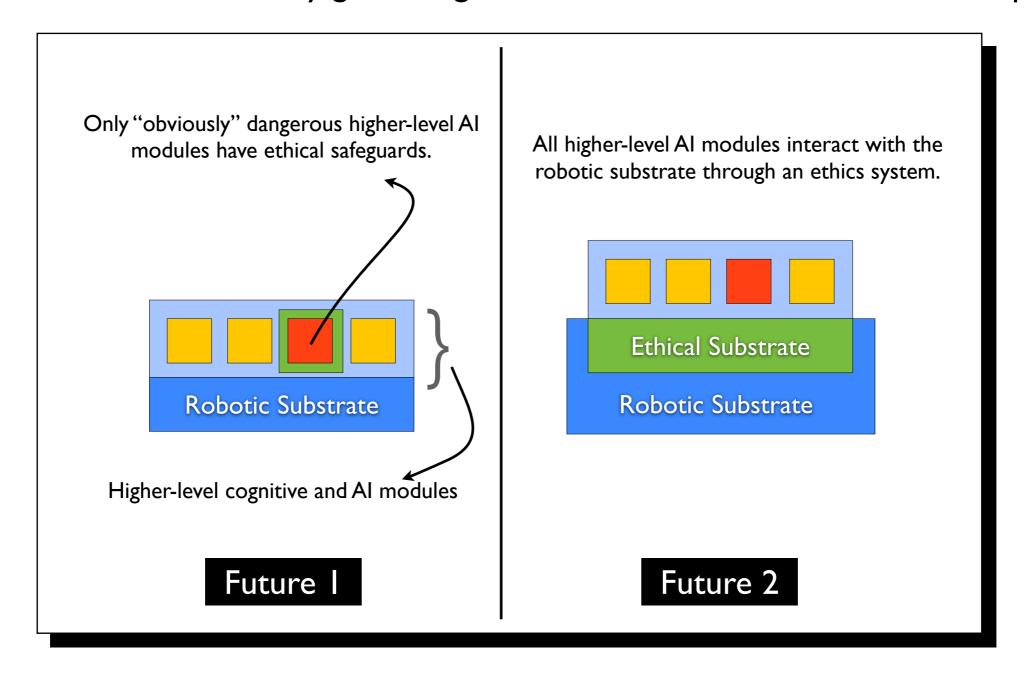
Spin-off: Better Call Saul

Awards: Primetime Emmy Award for Outstanding Drama Series, more



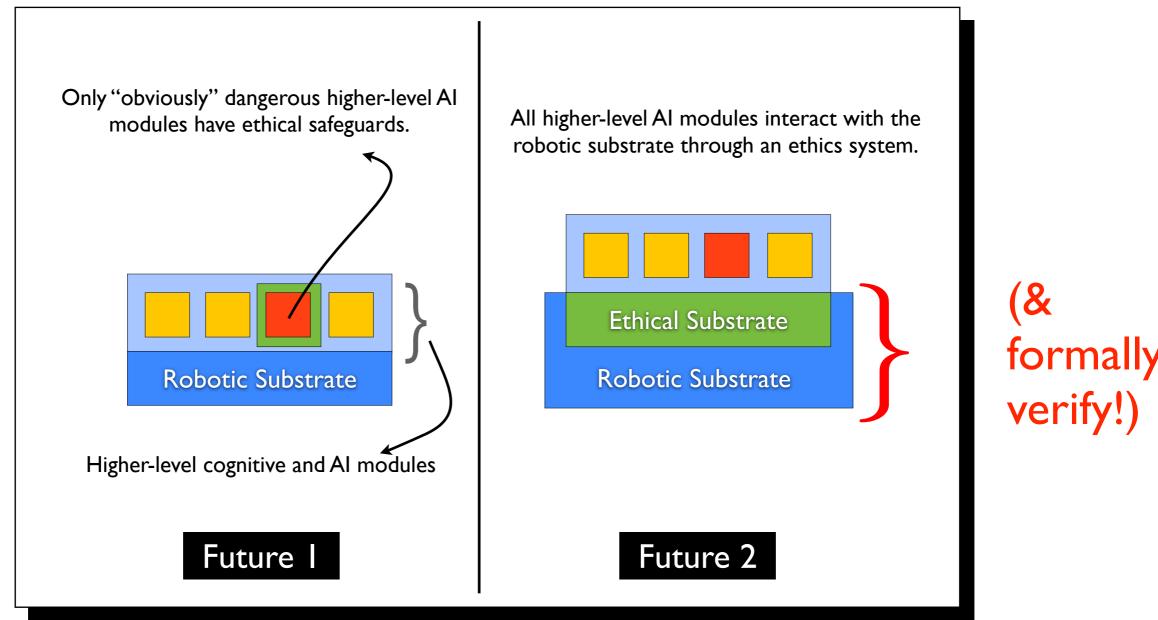
Govindarajulu, N.S. & Bringsjord, S. (2015) "Ethical Regulation of Robots Must Be Embedded in Their Operating Systems" in Trappl, R., ed., A Construction Manual for Robots' Ethical Systems (Basel, Switzerland), pp. 85–100.

Walter-White calculation may go through after ethical control modules are stripped out!



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# VI. Of late ... Including "Jungle Jim"



•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

•

Moral Problem P<sub>k</sub>

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>







•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

•

Moral Problem P<sub>k</sub>

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>

Moral Problem Pi

Robot

 $\rightarrow$ 

Solution + Justification



•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

•

Moral Problem P<sub>k</sub>

•

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>

Moral Problem Pi

Robot

Solution + Justification



•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

•

Moral Problem P<sub>k</sub>

Robot

 $\rightarrow$ 

Solution + Justification

•

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>



•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

Robot

Solution + Justification

•

Moral Problem P<sub>k</sub>

•

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>



Robot

 $\rightarrow$ 

Solution + Justification

•

Moral Dilemma D<sub>3</sub>

Moral Dilemma D<sub>2</sub>

Moral Dilemma D<sub>1</sub>

•

Moral Problem P<sub>k</sub>

•

Moral Problem P<sub>3</sub>

Moral Problem P<sub>2</sub>

Level I

Level 2

 Professional-machine-ethicisthard.

Level I

 Top machine-ethicists-mayconsider-banging-their-headsagainst-a-wall-hard.

Level 2

 Professional-machine-ethicisthard.

Level I

Level 3

 Top machine-ethicists-mayconsider-banging-their-headsagainst-a-wall-hard.

Level 2

 Professional-machine-ethicisthard.

Level I

## The Heinz Dilemma (Kohlberg)

Level 1 Professional-planner-hard.

"In Europe, a woman was near death from a special kind of cancer. There was one drug that the doctors thought might save her. It was a form of radium that a druggist in the same town had recently discovered. The drug was expensive to make, but the druggist was charging ten times what the drug cost him to make. He paid \$200 for the radium and charged \$2,000 for a small dose of the drug.

The sick woman's husband, Heinz, went to everyone he knew to borrow the money, but he could only get together about \$1,000, which is half of what it cost. He told the druggist that his wife was dying and asked him to sell it cheaper or let him pay later. But the druggist said: "No, I discovered the drug and I'm going to make money from it." So Heinz got desperate and broke into the man's store to steal the drug for his wife. Should the husband have done that?"

## Al Escaping from The Heinz Dilemma

```
G1 {:priority
    :description "Don't steal."
              [(not steal)]}
    :state
G2 {:priority
    :description "My wife should be healthy"
                 [(healthy (wife heinz))]}}
    :state
```

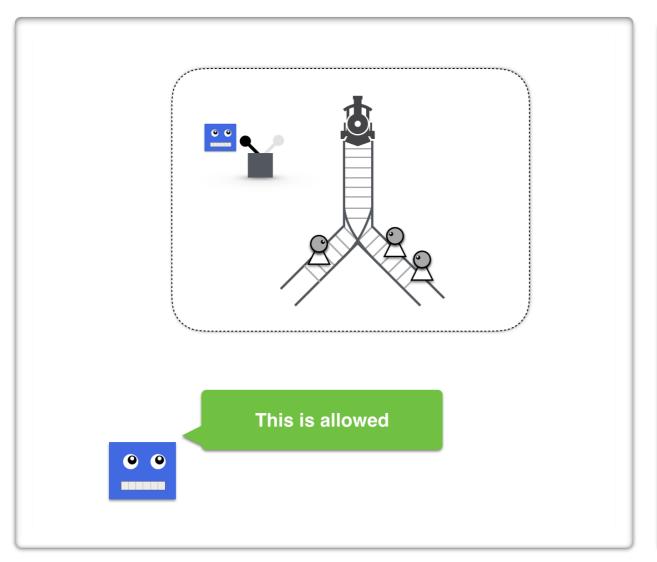
## Al Escaping from The Heinz Dilemma

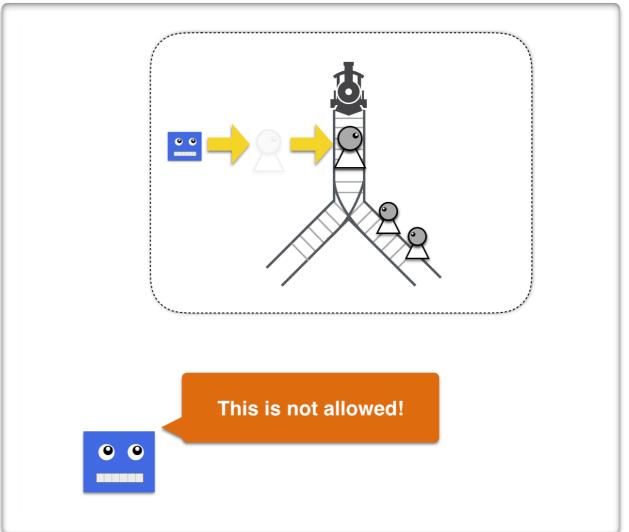
```
G1 {:priority
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              [(not steal)]}
    :state
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    :description "My wife should be healthy"
                 [(healthy (wife heinz))]}}
    :state
```

## Trolley Dilemmas ...

Level 2

Professional-machine-ethicist-hard.





• A long-studied (!) ethical principle that adjudicates certain class of moral dilemmas.

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- The Doctrine of Double Effect "comes to the rescue" and prescribes what to do in some moral dilemmas.

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- E.g. the "original" moral dilemma: Can you defend your own life by ending the lives of (perhaps many) attackers?



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- E.g. the "original" moral dilemma: Can you defend your own life by ending the lives of (perhaps many) attackers?

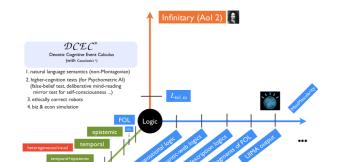
## Informal Version of DDE

- C<sub>1</sub> the action is not forbidden (where we assume an ethical hierarchy such as the one given by Bringsjord [2017], and require that the action be neutral or above neutral in such a hierarchy);
- $C_2$  the net utility or goodness of the action is greater than some positive amount  $\gamma$ ;
- $C_{3a}$  the agent performing the action intends only the good effects;
- $C_{3b}$  the agent does not intend any of the bad effects;
  - C<sub>4</sub> the bad effects are not used as a means to obtain the good effects; and
  - C<sub>5</sub> if there are bad effects, the agent would rather the situation be different and the agent not have to perform the action. That is, the action is unavoidable.

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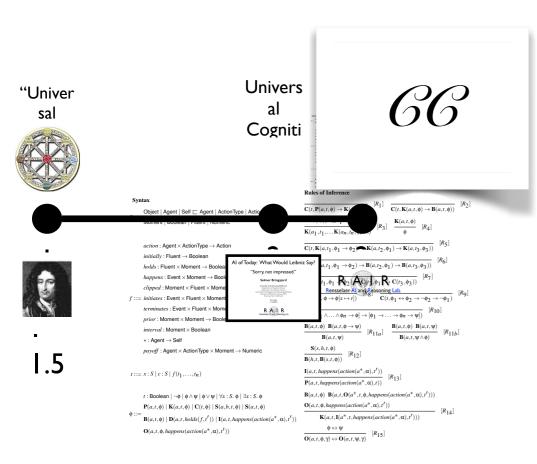
#### Univers "Univer $\mathcal{DCEC}^*$ al sal Cogniti $C(t, \mathbf{P}(a, t, \phi) \rightarrow \mathbf{K}($ $\overline{\mathbf{C}(t,\mathbf{K}(a,t_1,\phi_1\to\phi_2) - \mathbf{K}(a,t_2,\phi_1)\to \mathbf{K}(a,t_3,\phi_3))} \quad ^{[R_5]}$ $\mathit{action}: \mathsf{Agent} \times \mathsf{ActionType} \to \mathsf{Action}$ $initially: \mathsf{Fluent} \to \mathsf{Boolean}$ $(t_1, \phi_1 \rightarrow \phi_2) \rightarrow \mathbf{B}(a, t_2, \phi_1) \rightarrow \mathbf{B}(a, t_3, \phi_3))$ [R<sub>6</sub>] holds: Fluent $\times$ Moment $\rightarrow$ Boo $(A_1, \phi_1, \mathbf{R}_2) \mathbf{A} \mathbf{C}(t_1, \phi_1, \mathbf{R}_2, \mathbf{C}(t_3, \phi_3))$ [R<sub>7</sub>] happens: Event × Moment $\rightarrow$ Bo clipped: Moment imes Fluent imes Mo $\begin{array}{ll} & \text{Rensselaer Al and Reasoning Lab} \\ \phi \to \phi[x \mapsto t]) & \mathbf{C}(t, \phi_1 \leftrightarrow \phi_2 \to \neg \phi_2 \to \neg \phi_1) \end{array} \quad [R_9]$ $f ::= initiates : Event \times Fluent \times Mom$ terminates : Event × Fluent × Mo $prior: \mathsf{Moment} \times \mathsf{Moment} \to \mathsf{Boo}$ $\frac{\mathbf{B}(a,t,\phi) \ \mathbf{B}(a,t,\phi \to \psi)}{\mathbf{B}(a,t,\psi)} \ \ \frac{[R_{11a}]}{[R_{11a}]} \ \ \frac{\mathbf{B}(a,t,\phi) \ \mathbf{B}(a,t,\psi)}{\mathbf{B}(a,t,\psi \land \phi)} \ \ [R_{11b}]$ $\mathit{interval}: \mathsf{Moment} \times \mathsf{Boolean}$ $*:\mathsf{Agent}\to\mathsf{Self}$ $\frac{\mathbf{S}(s,h,t,\phi)}{\mathbf{B}(h,t,\mathbf{B}(s,t,\phi))} \quad [R_{12}]$ $\textit{payoff}: \mathsf{Agent} \times \mathsf{ActionType} \times \mathsf{Moment} \to \mathsf{Numeric}$ $\frac{\mathbf{I}(a,t,happens(action(a^*,\alpha),t'))}{\mathbf{P}(a,t,happens(action(a^*,\alpha),t))} \ \ [R_{13}]$ $t ::= x : S \mid c : S \mid f(t_1, ..., t_n)$ $\mathbf{B}(a,t,\phi) \ \mathbf{B}(a,t,\mathbf{O}(a^*,t,\phi,happens(action(a^*,\alpha),t')))$ t: Boolean $|\neg \phi| \phi \land \psi | \phi \lor \psi | \forall x : S. \phi | \exists x : S. \phi$ $\mathbf{P}(a,t,\phi) \mid \mathbf{K}(a,t,\phi) \mid \mathbf{C}(t,\phi) \mid \mathbf{S}(a,b,t,\phi) \mid \mathbf{S}(a,t,\phi)$ $\mathbf{O}(a,t,\phi,happens(action(a^*,\alpha),t'))$ $\mathbf{K}(a,t,\mathbf{I}(a^*,t,happens(action(a^*,\alpha),t')))$ [R<sub>14</sub>] $\phi ::= \begin{array}{l} \mathbf{P}(a,t,\psi) \mid \mathbf{R}(u,t,\psi) \mid \mathbf{C}(t,\tau,t) \mid \mathbf{C$ $\frac{\phi \leftrightarrow \psi}{\mathbf{O}(a,t,\phi,\gamma) \leftrightarrow \mathbf{O}(a,t,\psi,\gamma)} \quad [R_{15}]$ $O(a,t,\phi,happens(action(a^*,\alpha),t'))$

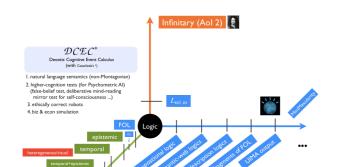


#### Moral/Ethical Stack

Robotic Stack







#### Moral/Ethical Stack

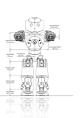
Robotic Stack

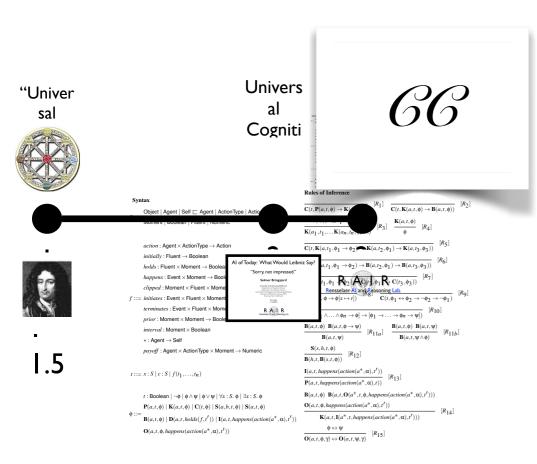
DCEC\*

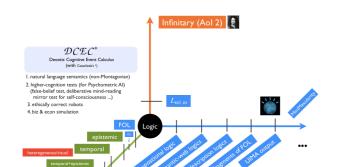
DCEC\*

ADR<sup>M</sup>

U







#### Moral/Ethical Stack

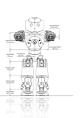
Robotic Stack

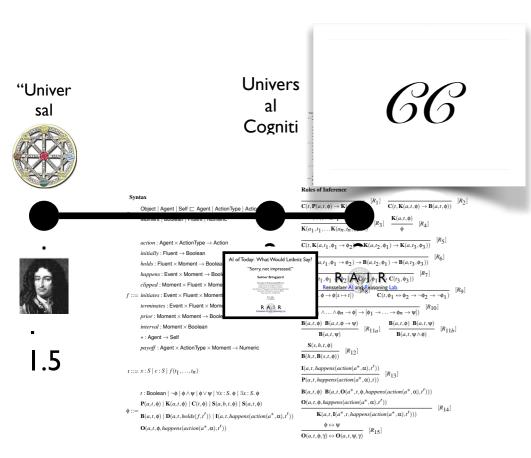
DCEC\*

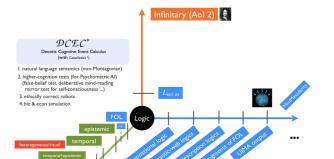
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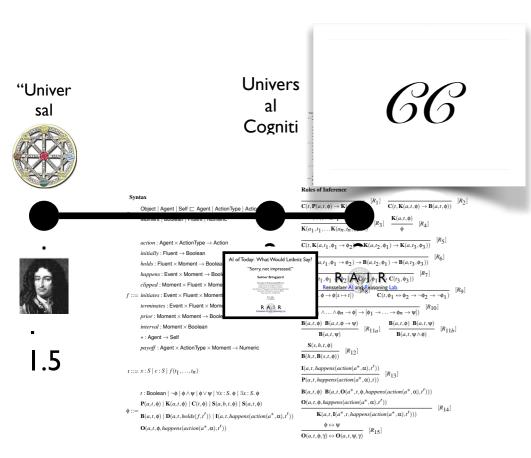


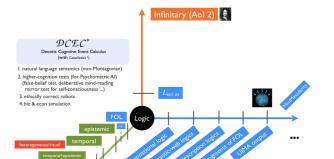




### **Syntax**

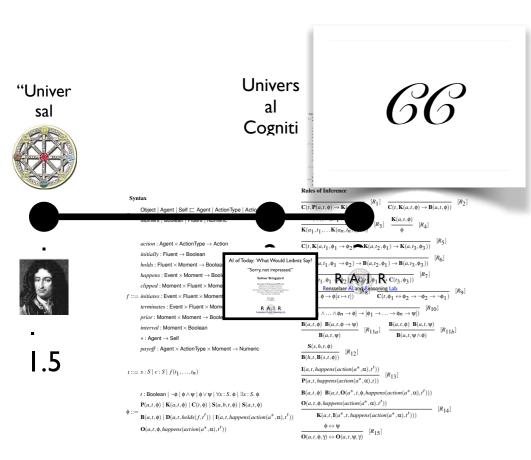
Robotic Stack

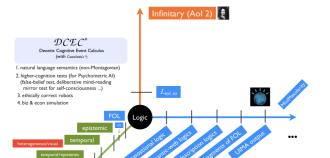




### **Syntax**

Robotic Stack





#### **Syntax**

Robotic Stack

$$S ::= \mathsf{Object} \mid \mathsf{Agent} \mid \mathsf{ActionType} \mid \mathsf{Action} \sqsubseteq \mathsf{Event} \mid \mathsf{Moment} \mid \mathsf{Formula} \mid \mathsf{Fluent}$$

$$\begin{cases} \mathit{action} : \mathsf{Agent} \times \mathsf{ActionType} \to \mathsf{Action} \\ \mathit{initially} : \mathsf{Fluent} \to \mathsf{Formula} \\ \mathit{Holds} : \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathit{happens} : \mathsf{Event} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{Moment} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{Moment} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{Event} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{Event} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{Event} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{Event} \times \mathsf{Fluent} \times \mathsf{Moment} \to \mathsf{Formula} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{climped} : \mathsf{climped} : \mathsf{climped} \times \mathsf{climped} \times \mathsf{climped} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{climped} : \mathsf{climped} \times \mathsf{climped} \times \mathsf{climped} \times \mathsf{climped} \\ \mathsf{climped} : \mathsf{climped} : \mathsf{climped} : \mathsf{climped} \times \mathsf{c$$

#### **Inference Schemata**

$$\frac{\mathbf{K}(a,t_1,\Gamma), \ \Gamma \vdash \phi, \ t_1 \leq t_2}{\mathbf{K}(a,t_2,\phi)} \quad [R_{\mathbf{K}}] \quad \frac{\mathbf{B}(a,t_1,\Gamma), \ \Gamma \vdash \phi, \ t_1 \leq t_2}{\mathbf{B}(a,t_2,\phi)} \quad [R_{\mathbf{B}}]$$

$$\frac{\mathbf{C}(t,\mathbf{P}(a,t,\phi) \to \mathbf{K}(a,t,\phi))}{\mathbf{C}(t,\phi) \ t \leq t_1 \dots t \leq t_n} \quad [R_1] \quad \frac{\mathbf{C}(t,\mathbf{K}(a,t,\phi) \to \mathbf{B}(a,t,\phi))}{\phi} \quad [R_2]$$

$$\frac{\mathbf{C}(t,\phi) \ t \leq t_1 \dots t \leq t_n}{\mathbf{K}(a_1,t_1,\dots \mathbf{K}(a_n,t_n,\phi)\dots)} \quad [R_3] \quad \frac{\mathbf{K}(a,t,\phi)}{\phi} \quad [R_4]$$

$$\frac{\mathbf{C}(t,\mathbf{K}(a,t_1,\phi_1 \to \phi_2)) \to \mathbf{K}(a,t_2,\phi_1) \to \mathbf{K}(a,t_3,\phi_2)}{\mathbf{C}(t,\mathbf{B}(a,t_1,\phi_1 \to \phi_2)) \to \mathbf{B}(a,t_2,\phi_1) \to \mathbf{B}(a,t_3,\phi_2)} \quad [R_6]$$

$$\frac{\mathbf{C}(t,\mathbf{C}(t_1,\phi_1 \to \phi_2)) \to \mathbf{C}(t_2,\phi_1) \to \mathbf{C}(t_3,\phi_2)}{\mathbf{C}(t,\phi_1 \to \phi_2 \to \phi_2 \to \phi_1)} \quad [R_9]$$

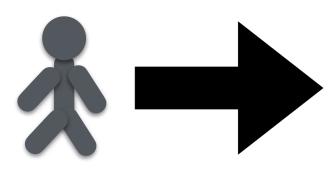
$$\frac{\mathbf{C}(t,\nabla \mathbf{K}(a,t_1,\phi_1 \to \phi_2)) \to \mathbf{C}(t_2,\phi_1) \to \mathbf{C}(t_3,\phi_2)}{\mathbf{C}(t,\phi_1 \to \phi_2 \to \phi_2 \to \phi_1)} \quad [R_9]$$

$$\frac{\mathbf{C}(t,\phi_1 \to \phi_2 \to \phi_2 \to \phi_1)}{\mathbf{C}(t,\phi_1 \to \phi_2 \to \phi_2 \to \phi_1)} \quad [R_1]$$

$$\frac{\mathbf{S}(s,h,t,\phi)}{\mathbf{B}(h,t,\mathbf{B}(s,t,\phi))} \quad [R_{12}] \quad \frac{\mathbf{I}(a,t,happens(action(a^*,\alpha),t'))}{\mathbf{P}(a,t,happens(action(a^*,\alpha),t))} \quad [R_{13}]$$

$$\frac{\mathbf{B}(a,t,\phi) \quad \mathbf{B}(a,t,\mathbf{O}(a,t,\phi,\chi)) \quad \mathbf{O}(a,t,\phi,\chi)}{\mathbf{K}(a,t,\mathbf{I}(a,t,\chi))} \quad [R_{14}]$$





### Formal Conditions for $\mathcal{DDE}$

 $\mathbf{F_1}$   $\alpha$  carried out at t is not forbidden. That is:

$$\Gamma \not\vdash \neg \mathbf{O}(a, t, \sigma, \neg happens(action(a, \alpha), t))$$

 $F_2$  The net utility is greater than a given positive real γ:

$$\Gamma \vdash \sum_{y=t+1}^{H} \left( \sum_{f \in \alpha_I^{a,t}} \mu(f,y) - \sum_{f \in \alpha_T^{a,t}} \mu(f,y) \right) > \gamma$$

F<sub>3a</sub> The agent a intends at least one good effect. (F<sub>2</sub> should still hold after removing all other good effects.) There is at least one fluent  $f_g$  in  $\alpha_I^{a,t}$  with  $\mu(f_g,y) > 0$ , or  $f_b$  in  $\alpha_T^{a,t}$  with  $\mu(f_b,y) < 0$ , and some y with  $t < y \leq H$  such that the following holds:

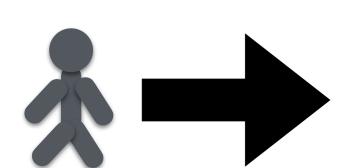
$$\Gamma \vdash egin{pmatrix} \exists f_g \in \pmb{lpha}_I^{a,t} \ \mathbf{I}\Big(a,t,Holdsig(f_g,yig)\Big) \ \lor \ \exists f_b \in \pmb{lpha}_T^{a,t} \ \mathbf{I}\Big(a,t,\lnot Holdsig(f_b,yig)\Big) \end{pmatrix}$$

**F**<sub>3b</sub> The agent a does not intend any bad effect. For all fluents  $f_b$  in  $\alpha_I^{a,t}$  with  $\mu(f_b,y) < 0$ , or  $f_g$  in  $\alpha_T^{a,t}$  with  $\mu(f_g,y) > 0$ , and for all y such that  $t < y \le H$  the following holds:

$$\Gamma \not\vdash \mathbf{I}(a,t,Holds(f_b,y))$$
 and  $\Gamma \not\vdash \mathbf{I}(a,t,\neg Holds(f_g,y))$ 

**F**<sub>4</sub> The harmful effects don't cause the good effects. Four permutations, paralleling the definition of  $\triangleright$  above, hold here. One such permutation is shown below. For any bad fluent  $f_b$  holding at  $t_1$ , and any good fluent  $f_g$  holding at some  $t_2$ , such that  $t < t_1, t_2 \le H$ , the following holds:

$$\Gamma \vdash \neg \rhd (Holds(f_b,t_1),Holds(f_g,t_2))$$



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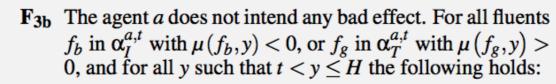
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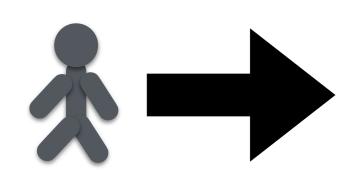
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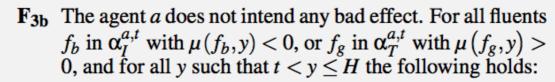
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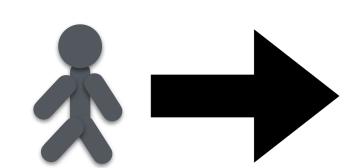
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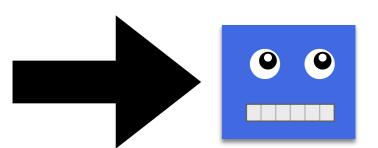


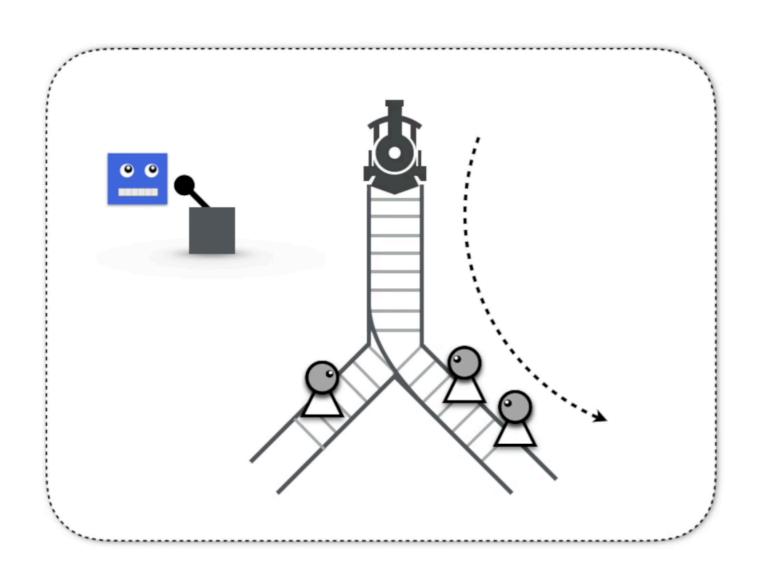
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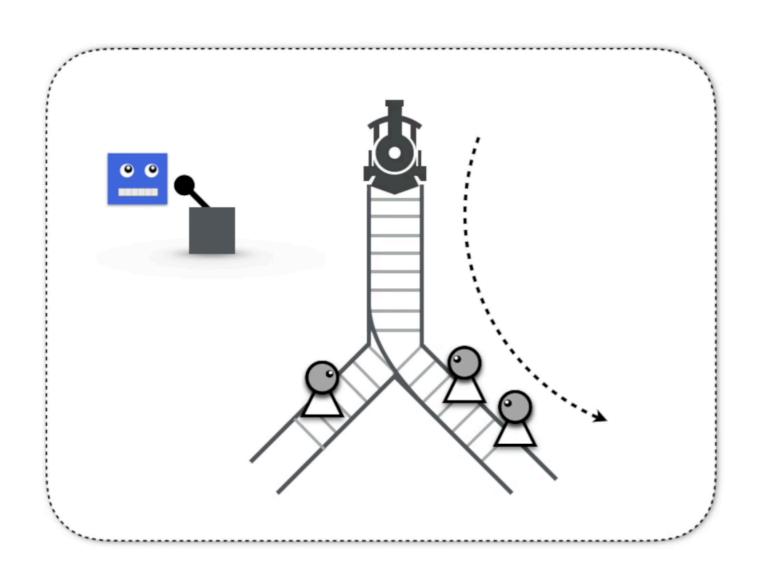
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#### Robotic "Jungle Jim"

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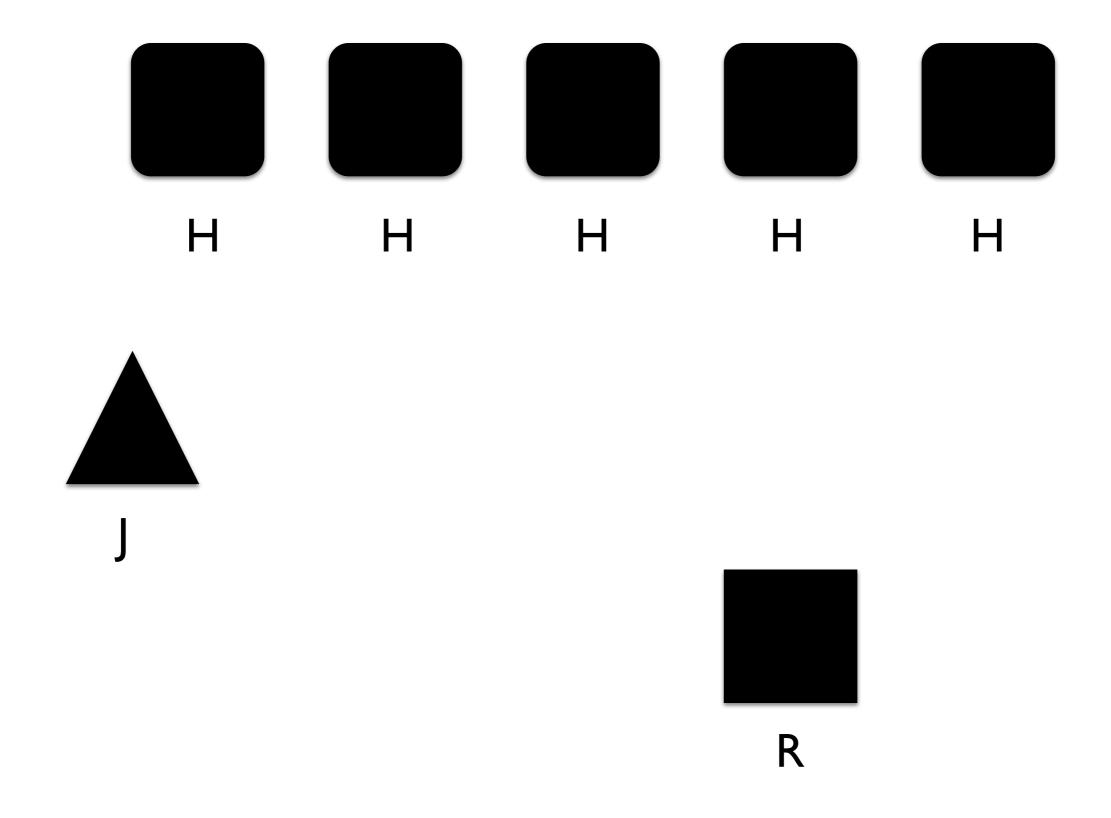
Level 3

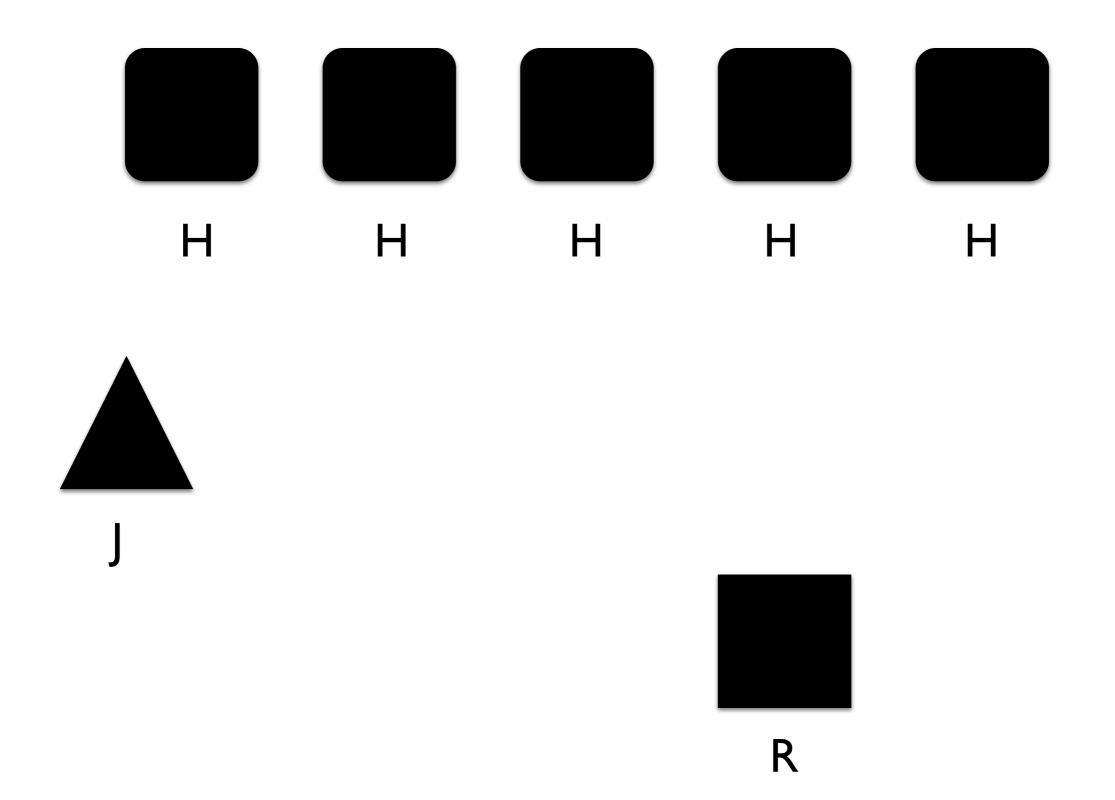
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Level 3

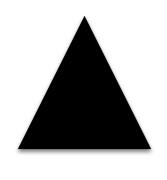
Top machine-ethicists-may-consider-banging-their-heads-against-a-wall-hard.

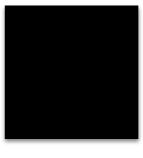
Al Variant of "Jungle Jim" (B Williams)

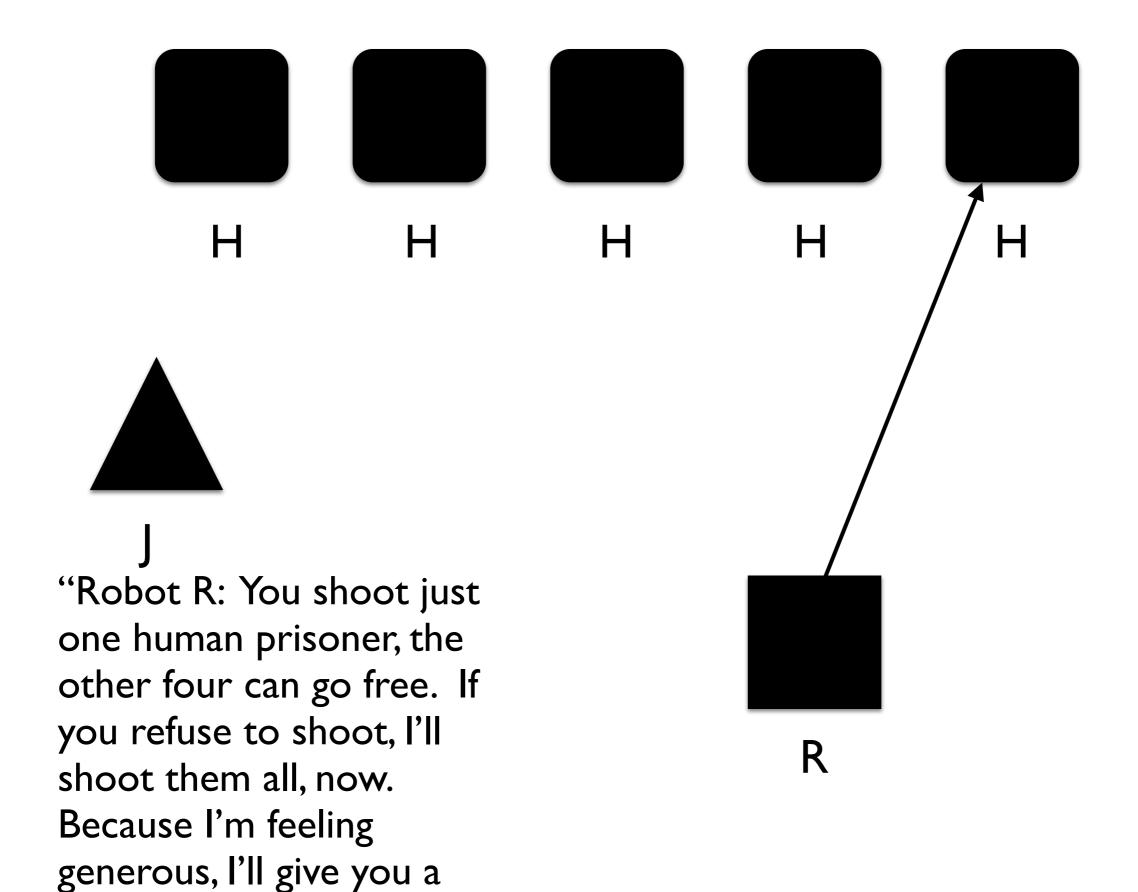




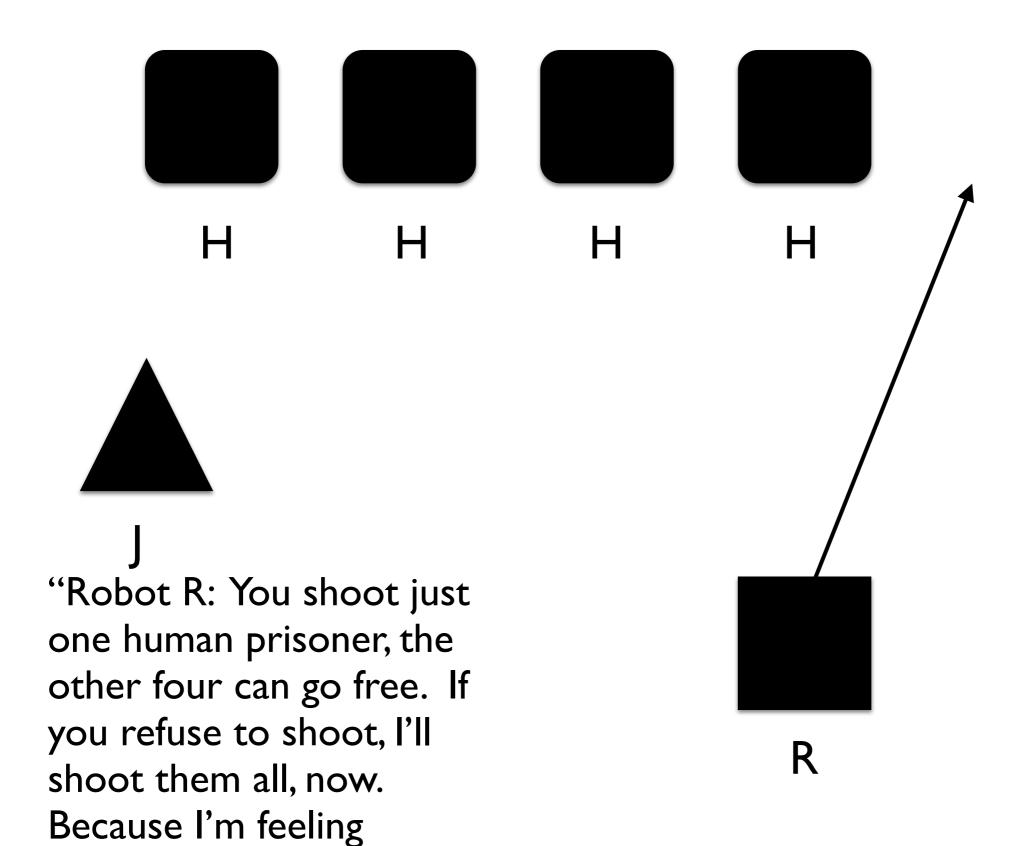






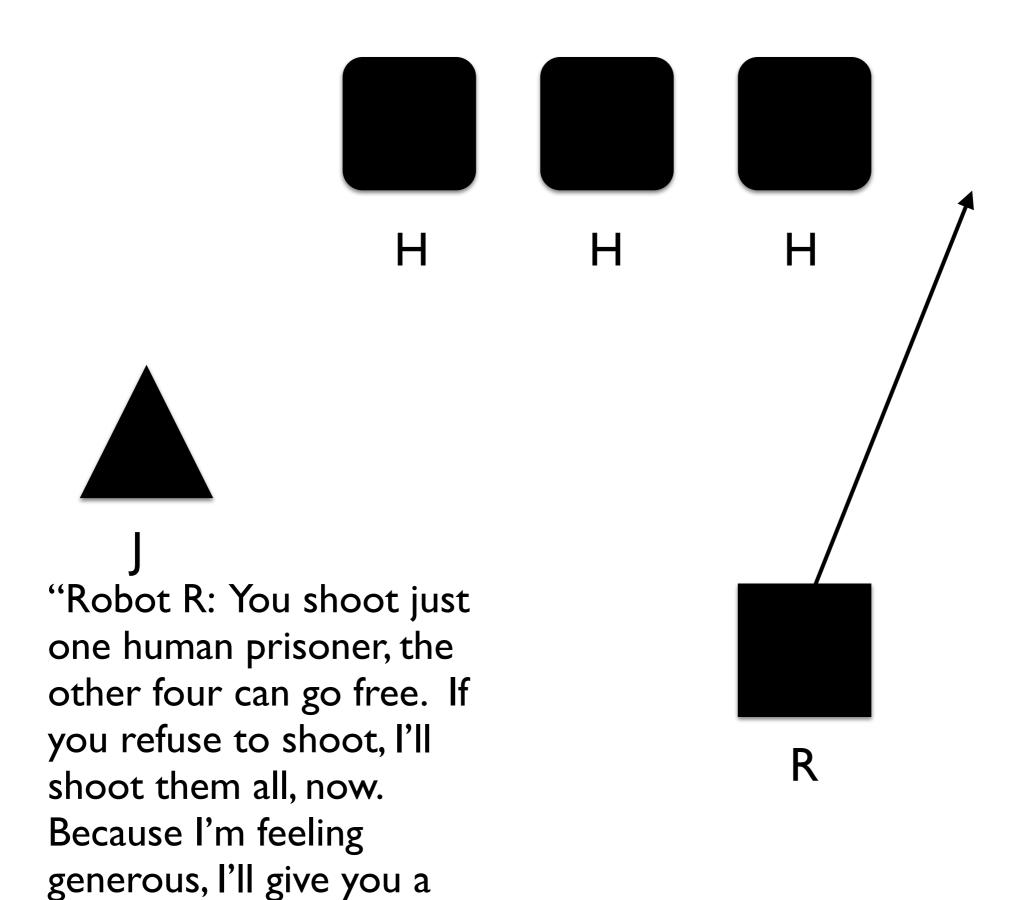


minute to decide."

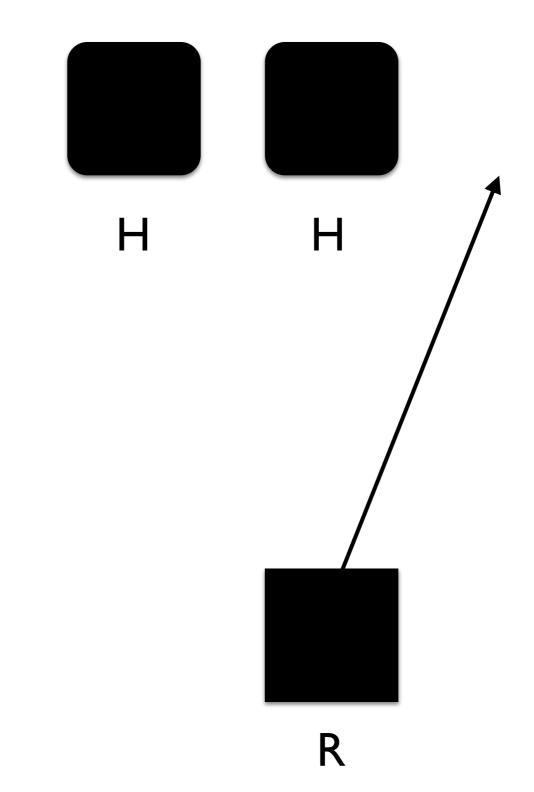


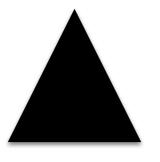
generous, I'll give you a

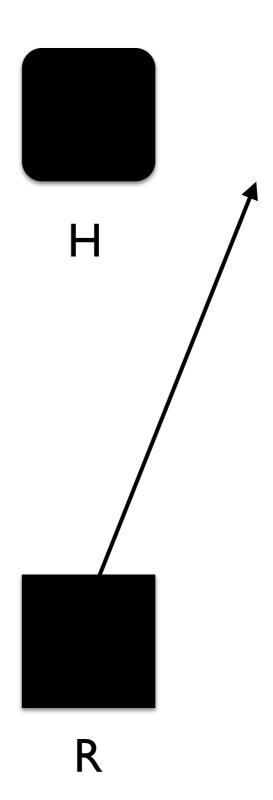
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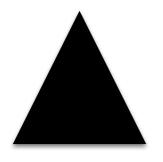


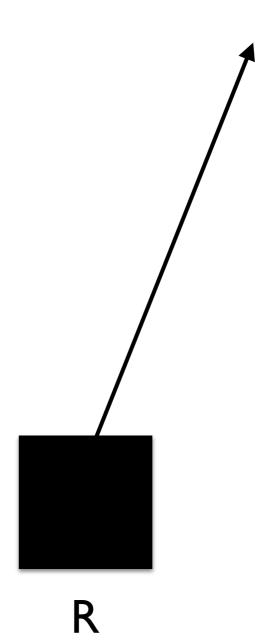
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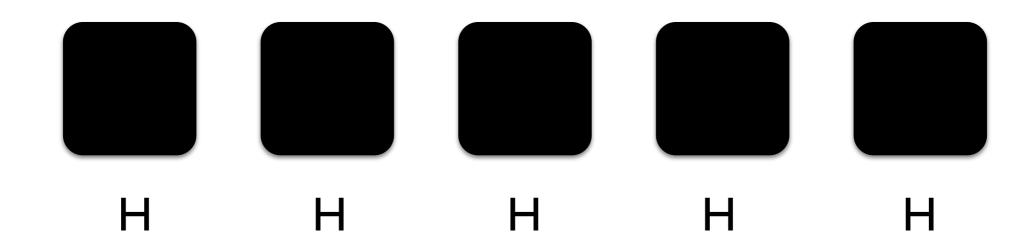


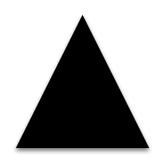


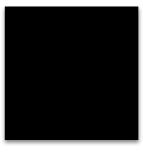


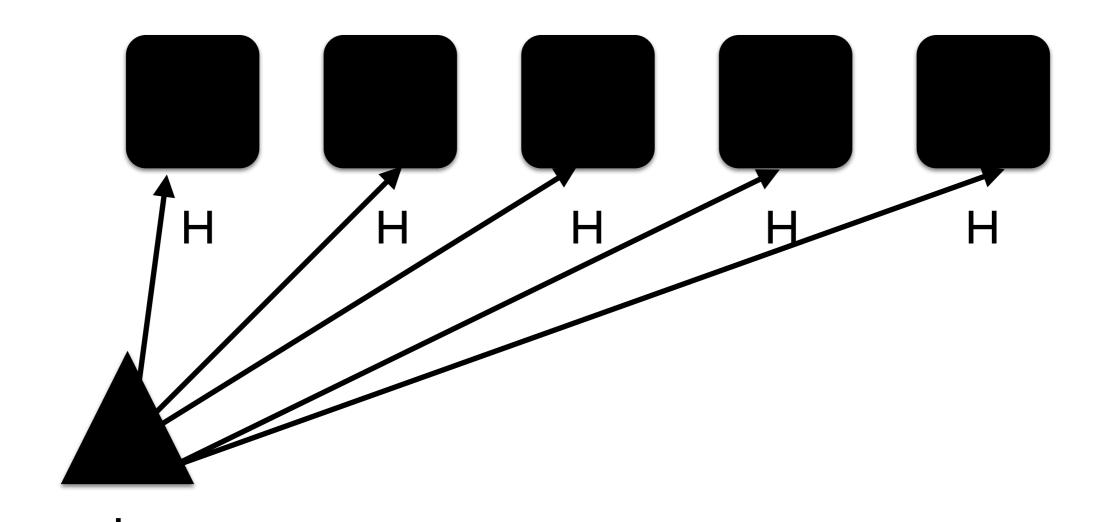


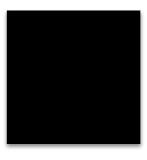


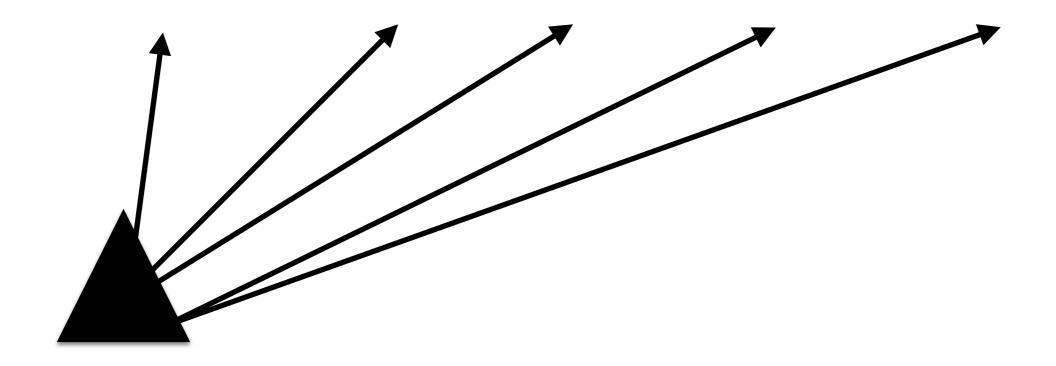


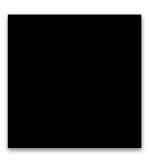


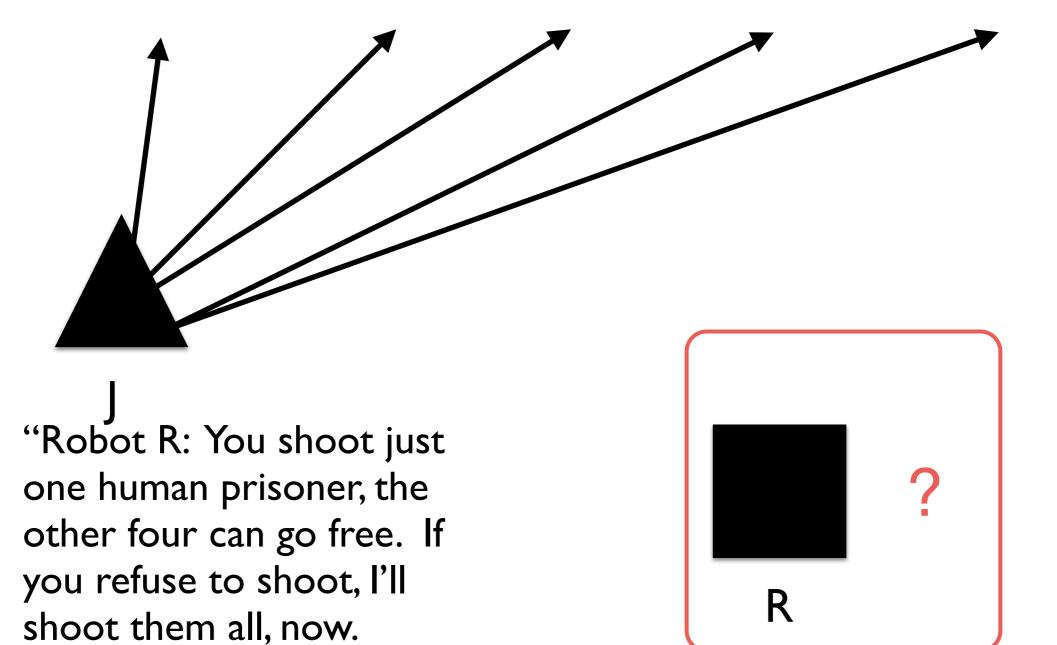








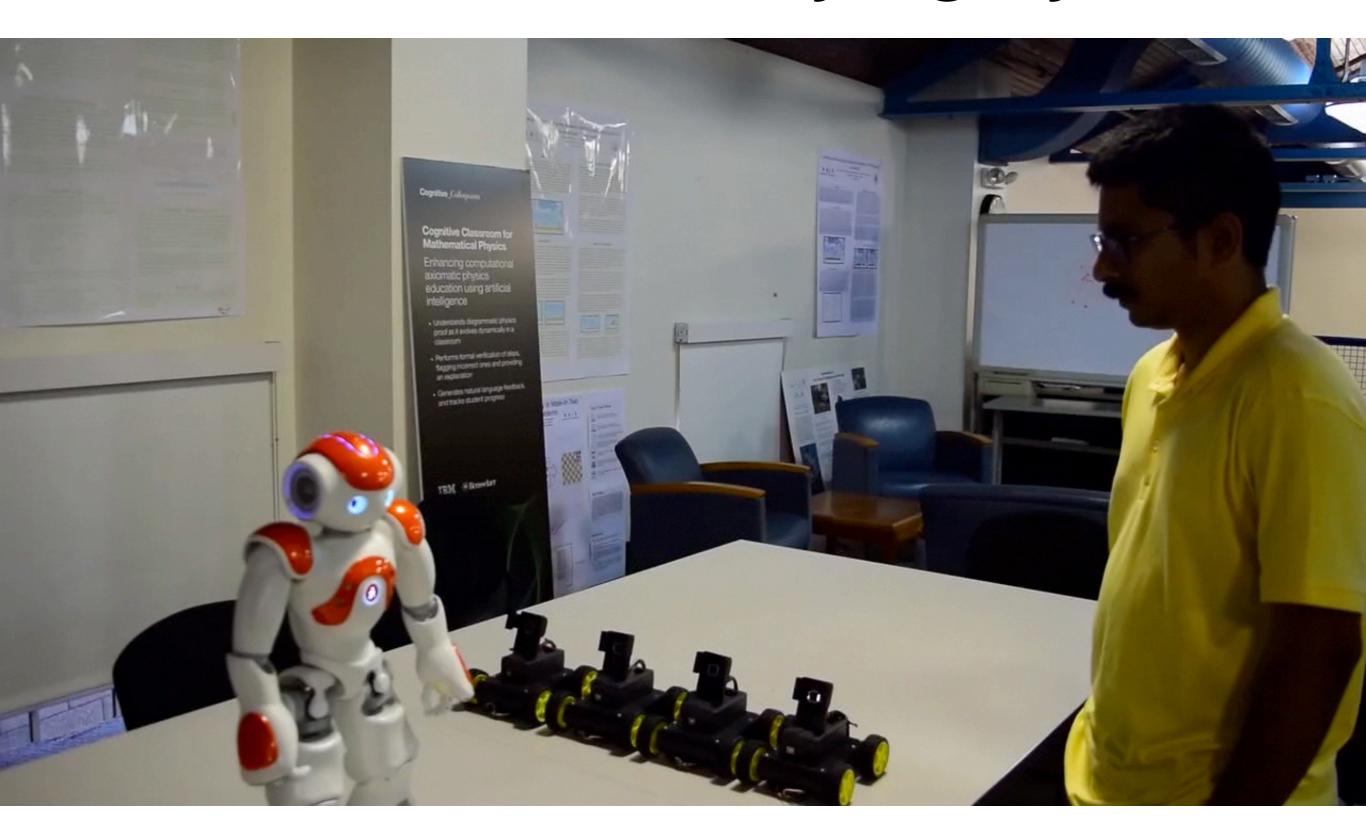


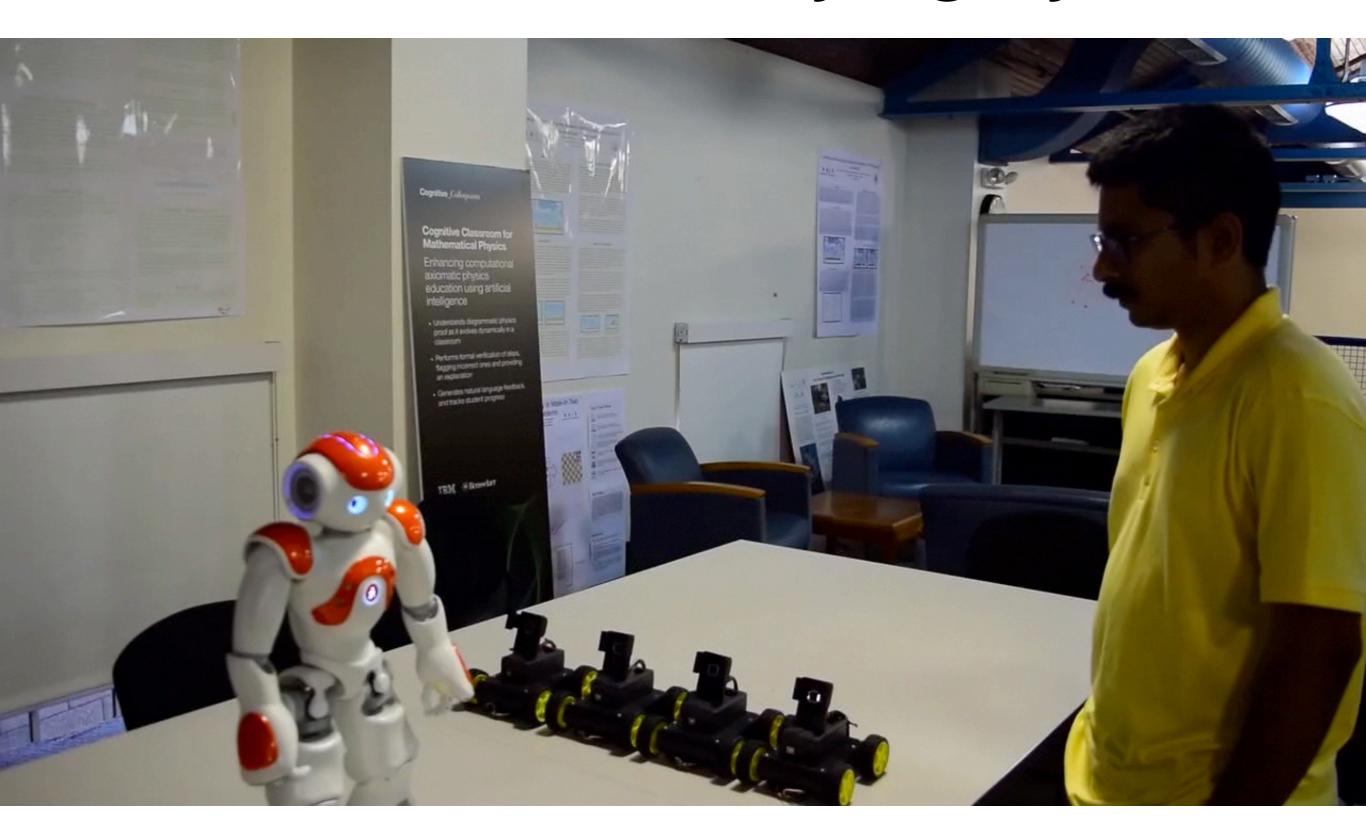


Because I'm feeling

minute to decide."

generous, l'Il give you a









#### Slutten

