#### On to Intensional Logics

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# In The Logic-and-Al News

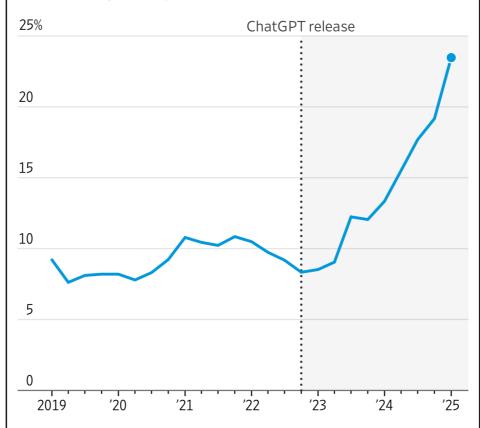
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TECH

#### How the AI Talent Race Is Reshaping the Tech Job Market

In industries from finance to retail, companies are seeking artificial-intelligence skills when looking for technology staff

#### Share of newly listed technology\* jobs that are Al-related, quarterly



\*Technology jobs are a broad group of computer- and math-related occupations

Note: U.S. only. 1Q 2025 figures are as of January. Source: UMD-LinkUp AI Maps

By Nate Rattner

TECH

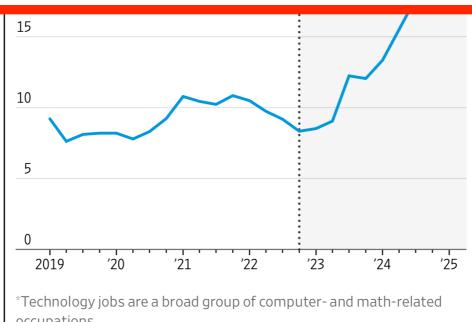
#### **How the AI Talent Race** Is Reshaping the Tech Job Market

In industries from finance to retail, companies are seeking artificial-intelligence skills when looking for technology staff

Share of newly listed technology\* jobs that are Al-related, quarterly

ChatGPT release

#### Consider therefore taking ILBAI & I(ML)AI!



occupations

Note: U.S. only. 1Q 2025 figures are as of January. Source: UMD-LinkUp AI Maps

By Nate Rattner

# On the esemplastic extensional-logic ladder ... questions?

 $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

ZOL  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\mbox{FOL} \quad \exists x [Llama(x) \wedge Llama(b) \wedge Likes(x,b) \wedge Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

$$\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$$
Things x and y along with the father of x

Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

**SOL**  $\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$ Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$  There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$  a is a llama, as is b, a likes b, and the father of a is a llama as well.

Things x and y, along with the father of x, share a certain property; and, x  $R^2$ s y, where  $R^2$  is a positive property.

SOL  $\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$ 

Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

$$\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property; and, x  $R^2$ s y, where  $R^2$  is a positive property.

SOL 
$$\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

**TOL**  $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$ 

Things x and y, along with the father of x, share a certain property; and, x  $R^2$ s y, where  $R^2$  is a positive property.

SOL  $\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$ 

Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL**  $\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL**  $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

**TOL** 
$$\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property; and, x  $R^2$ s y, where  $R^2$  is a positive property.

**SOL** 
$$\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$$
  
Things x and y, along with the father of x, share a certain property (and x likes y).

FOL 
$$\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$$
 $\mathscr{L}_1$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL** 
$$Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$$

 $\mathscr{L}_0$ 

•

**TOL** 
$$\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property; and,  $x R^2$ s y, where  $R^2$  is a positive property.

SOL 
$$\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property (and x likes y).

 $\mathcal{L}_2$ 

 $\mathscr{L}_1$ 

 $\mathscr{L}_0$ 

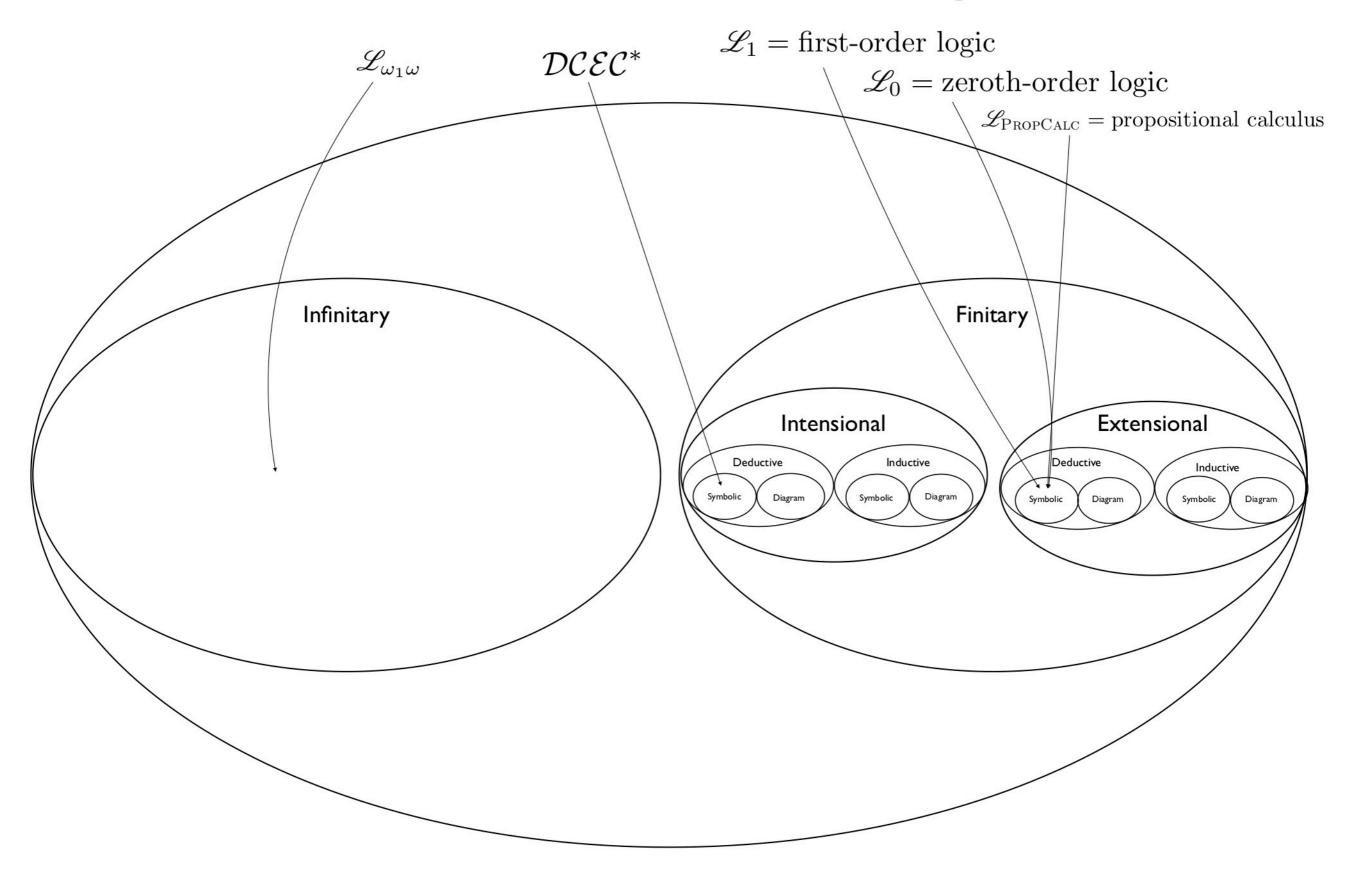
**FOL** 
$$\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$$

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

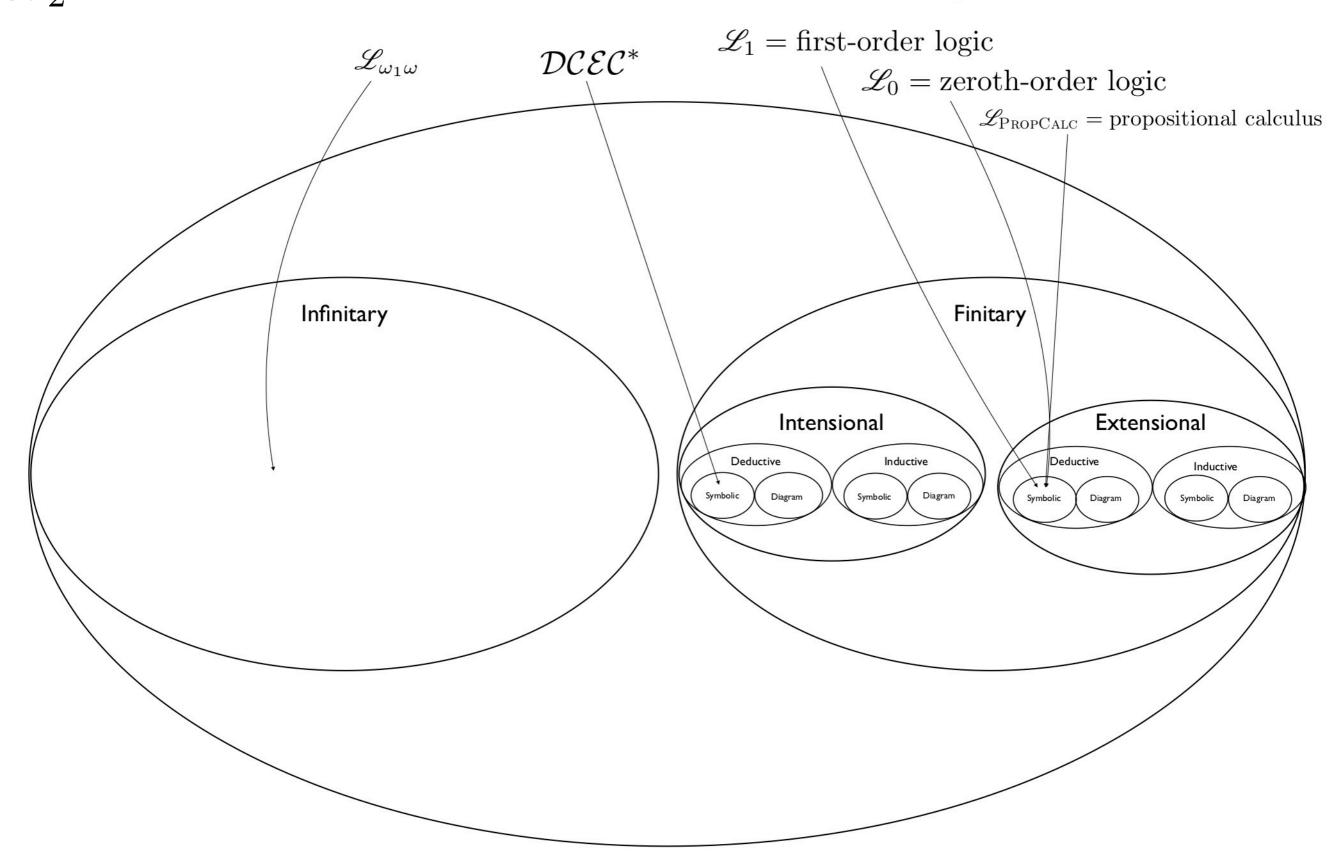
**ZOL** 
$$Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$$

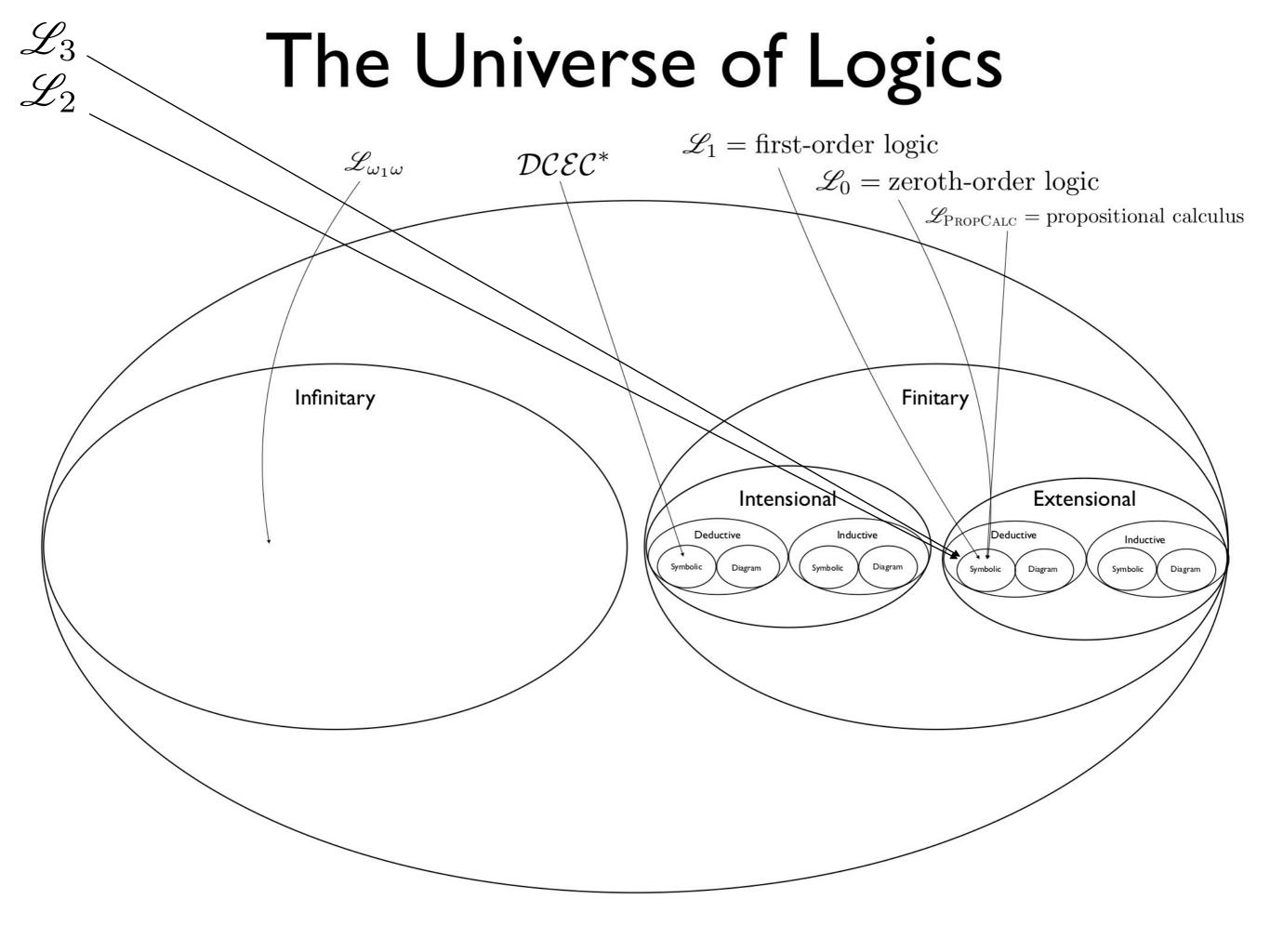
#### The Ladder of Expressivity $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$ Things x and y, along with the father of x, share a certain property; and, $x R^2s$ y, where $R^2$ is a positive property. $\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$ Things x and y, along with the father of x, share a certain property (and x likes y). $\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ There's some thing which is a llama and likes Betty (which is also a llama), and whose father is a llama too. $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ Alvin is a llama, as is Betty, Alvin likes Betty, and the father of Alvin is a llama as well.

# The Universe of Logics



## The Universe of Logics





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**TOL** 
$$\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property; and,  $x R^2$ s y, where  $R^2$  is a positive property.

SOL 
$$\exists x \exists y \exists R[R(x) \land R(y) \land Likes(x,y) \land R(fatherOf(x))]$$

Things x and y, along with the father of x, share a certain property (and x likes y).

 $\mathcal{L}_2$ 

 $\mathscr{L}_1$ 

 $\mathscr{L}_0$ 

**FOL** 
$$\exists x[Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$$

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

**ZOL** 
$$Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$$

•

TOL

 $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Positive(R^2) \land R(fatherOf(x))]$ 

 $\mathscr{L}_3$ 

Things x and y, along with the father of x, share a certain property; and, x  $R^2$ s y, where  $R^2$  is a positive property.

SOL L Things x and y, along with the father of x, share a certain property (and x likes y).

FOL

 $\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

 $\mathcal{L}_1$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

ZOL

 $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\mathscr{L}_0$ 

•

TOL

 $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Peritive(R^2) \land R(fatherOf(x))]$ 

 $\mathcal{L}_3$ 

Things x and y, along with the father of x, share a certain property; and,  $x R^2s y$ , where x = x + y + y = 0 a positive property.

SOL L Things x and y, along with the father of x, share a certain property (and x likes y).

**FOL** 

 $\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

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There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

ZOL

 $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\mathscr{L}_0$ 

•

TOL

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ZOL

 $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\mathscr{L}_0$ 

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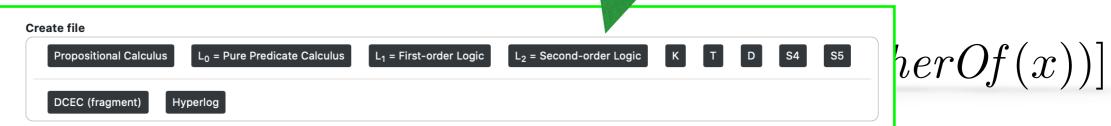
TOL

$$\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Peritive(R^2) \land R(fatherOf(x))]$$

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Things x and y, along with the father of x, share a certain property; and,  $x R^2$ s y, where x a positive property.





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 $\mathscr{L}_0$ 

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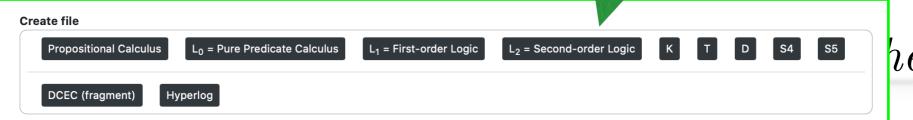
TOL

 $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Peritive(R^2) \land R(fatherOf(x))]$ 

 $\mathscr{L}_3$ 

Things x and y, along with the father of x, share a certain property; and,  $x R^2$ s y, where k a positive property.

SOL  $\mathscr{L}_2$ 



herOf(x))]

Things x and y, along with the father of x, share a certain property (and x likes y).

FOL

 $\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$ 

There's some thing which is a llama and likes b (which is also a llama), and whose father is a llama too.

ZOL

 $Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$ 

 $\mathscr{L}_0$ 

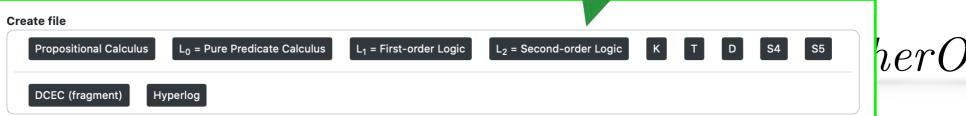
Incomplete!

**TOL**  $\exists x, y \; \exists R, R^2[R(x) \land R(y) \land R^2(x, y) \land Peritive(R^2) \land R(fatherOf(x))]$ 

 $\mathscr{L}_3$ 

Things x and y, along with the father of x, share a certain property; and,  $x R^2s y$ , where k = x a positive property.

 $\mathcal{L}_2$ 



[nerOf(x))]

Things x and y, along with the father of x, share a certain property (and x likes y).

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$$\exists x [Llama(x) \land Llama(b) \land Likes(x,b) \land Llama(fatherOf(x))]$$

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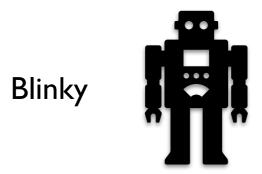
ZOL

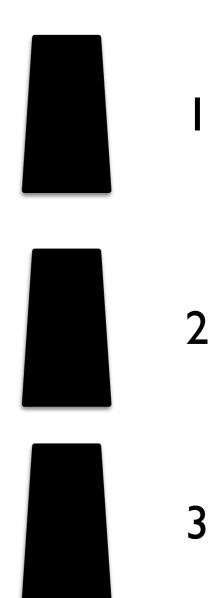
$$Llama(a) \wedge Llama(b) \wedge Likes(a,b) \wedge Llama(fatherOf(a))$$

 $\mathscr{L}_0$ 

# Blinky as portal to intensional logics ...

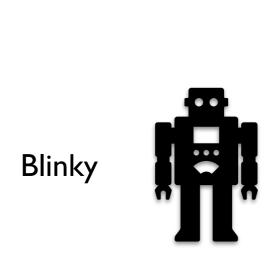
2 Blinky

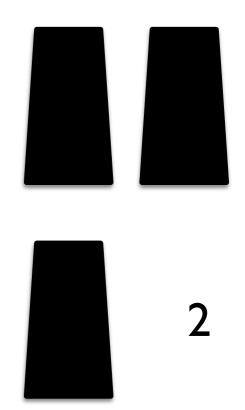


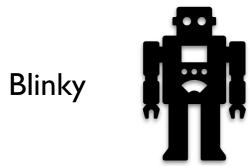


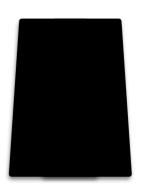


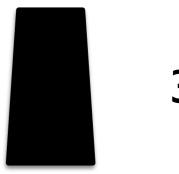
Blinky 2 Blinky 2

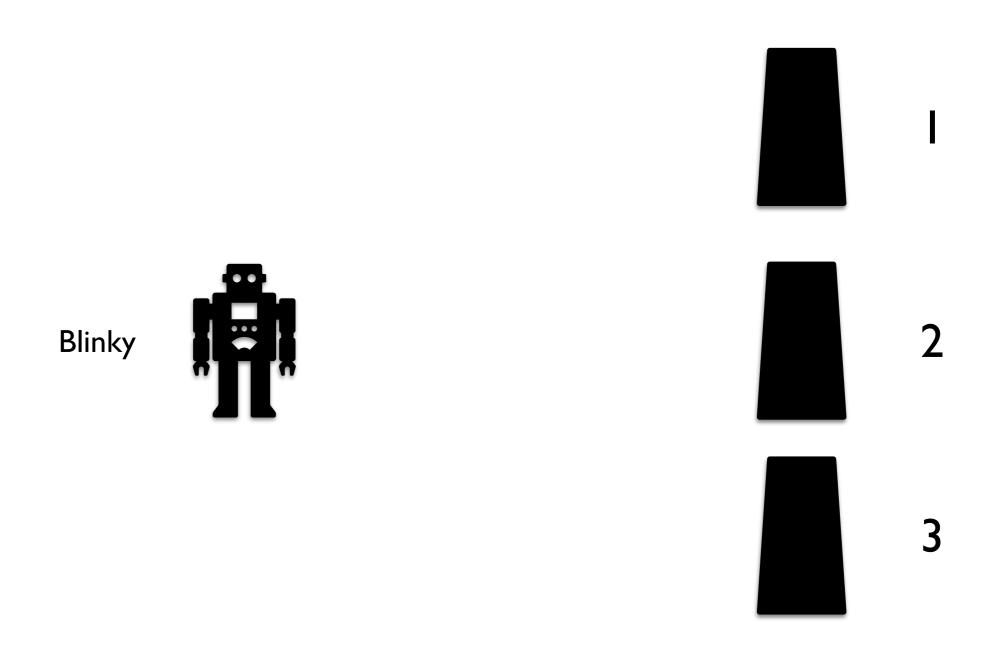




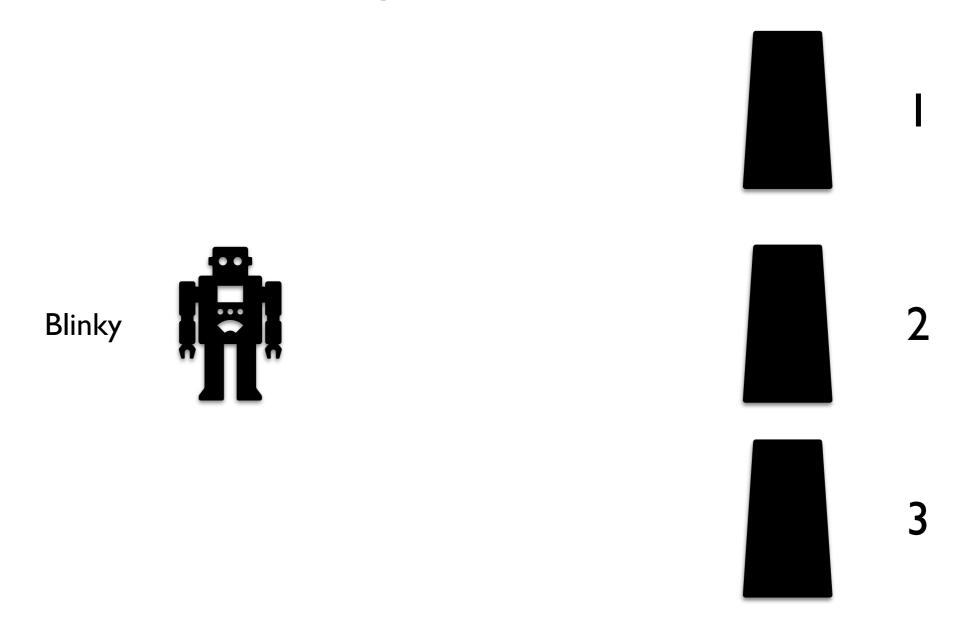




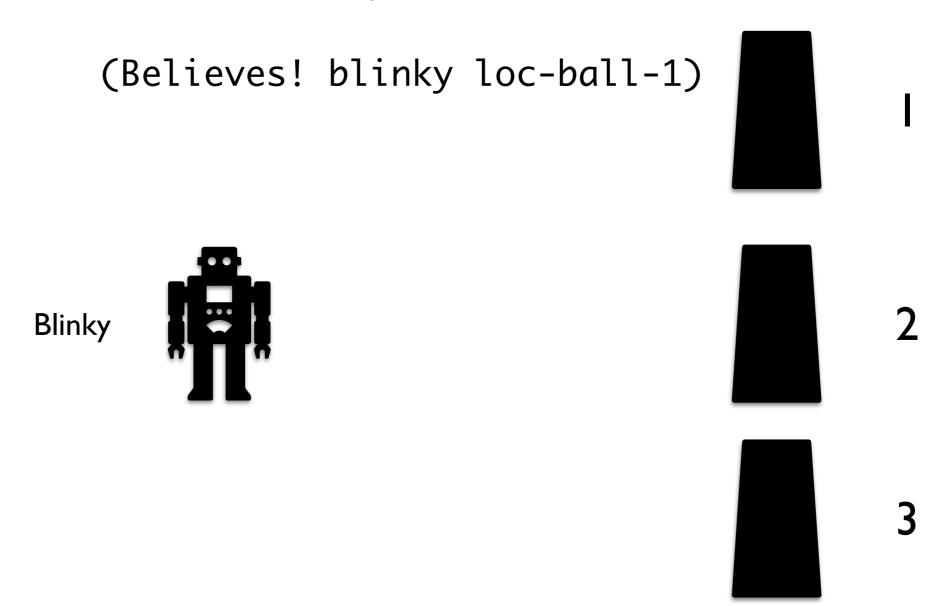




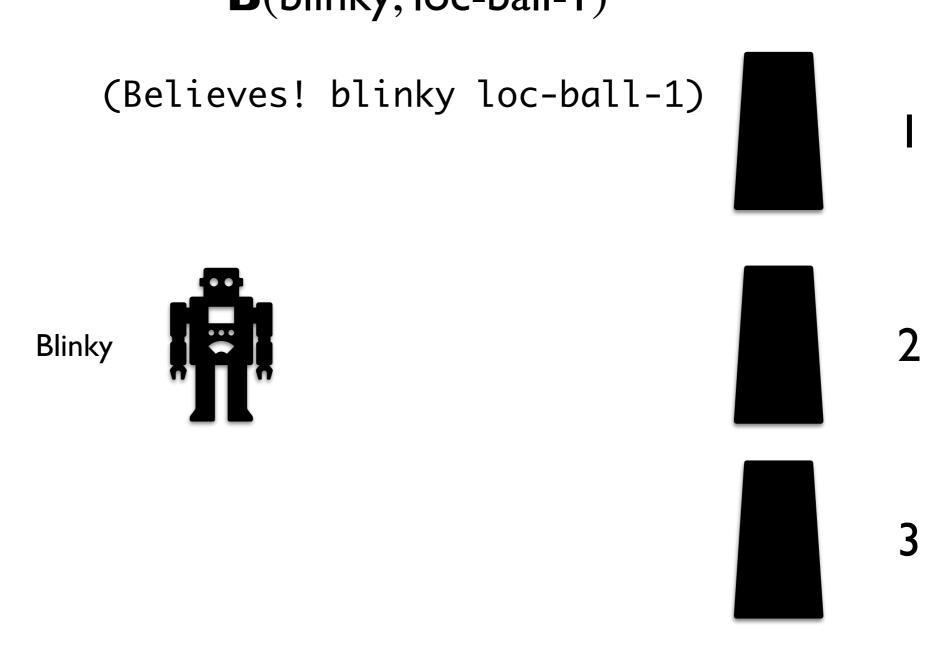
**B**(blinky, loc-ball-1)



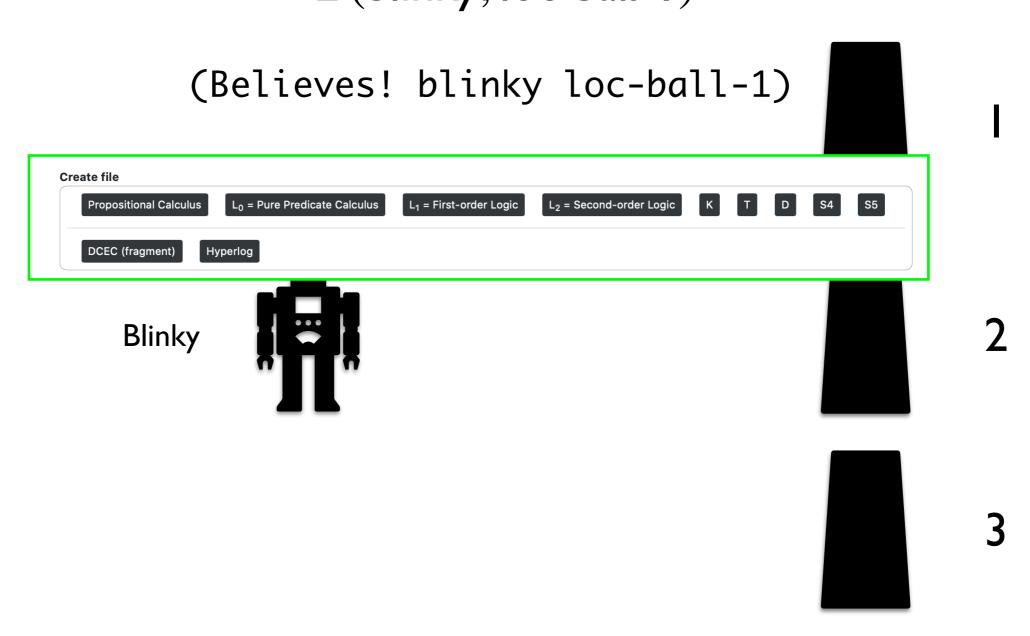
**B**(blinky, loc-ball-1)

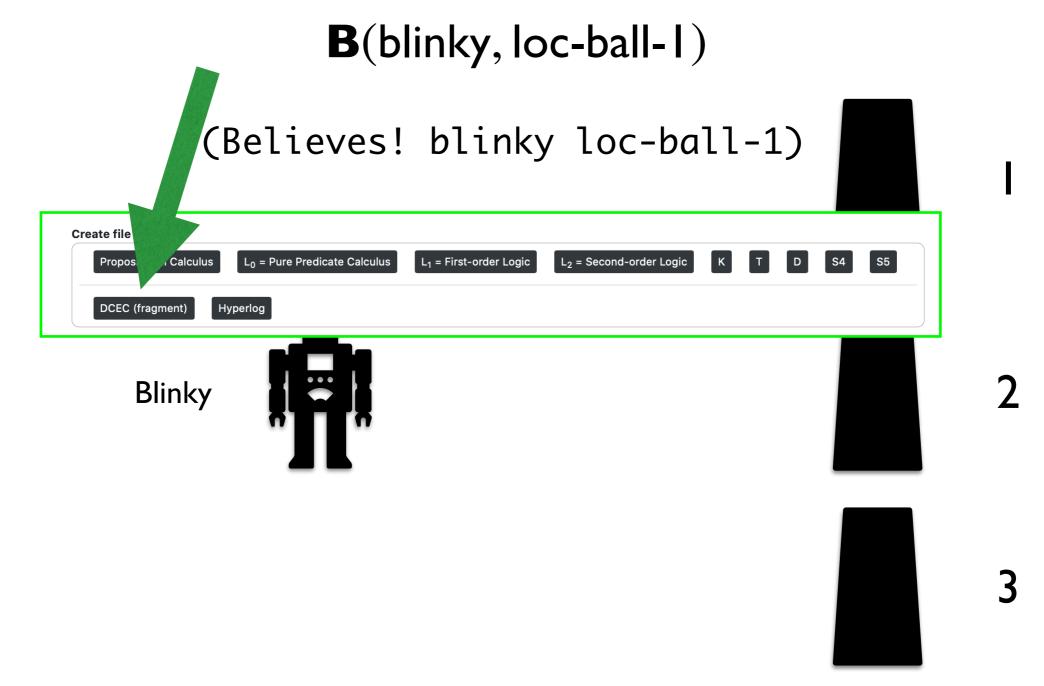


James believes Blinky believes that the ball is in the cup at location #1. **B**(blinky, loc-ball-1)



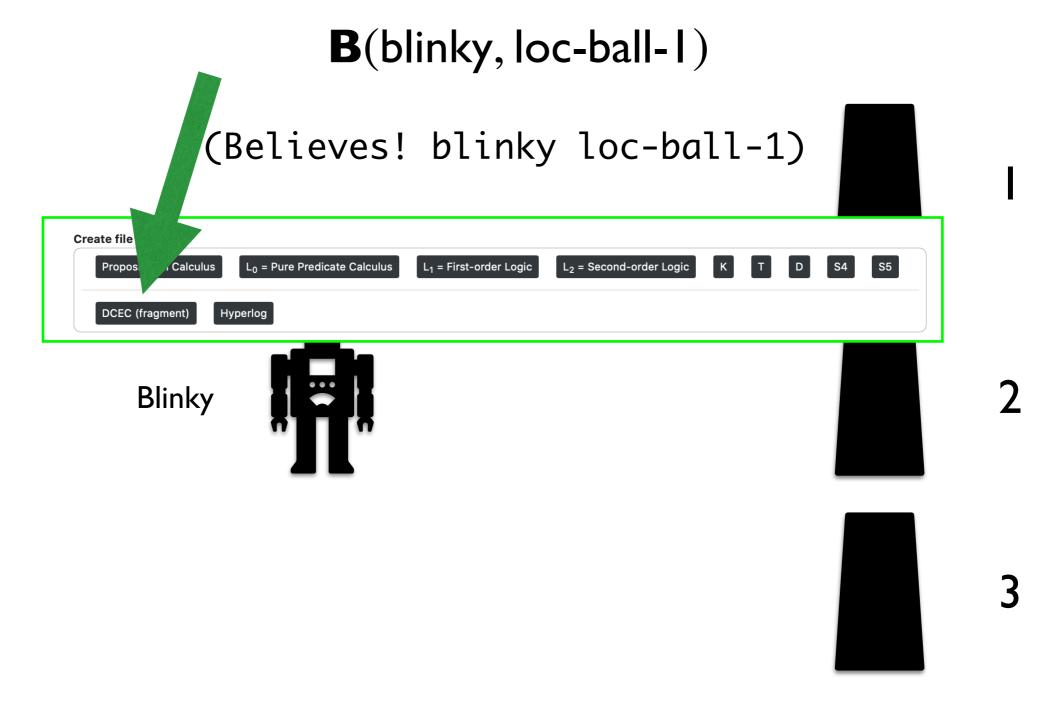
James believes Blinky believes that the ball is in the cup at location #1. **B**(blinky, loc-ball-1)





Blinky believes that the ball is in the cup at location #1.

James believes Blinky believes that the ball is in the cup at location #1.



# False Belief Task Demands Intensional Logic ...

#### False Belief Task Demands Intensional Logic ...



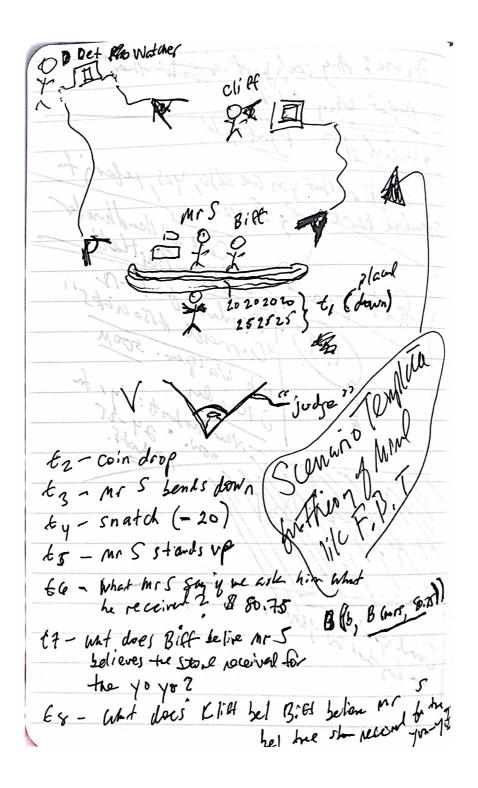




# False Belief Task Demands Intensional Logic ...

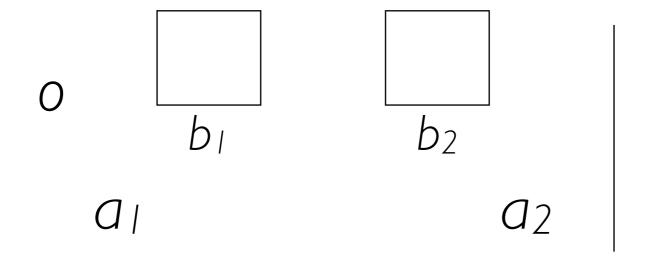


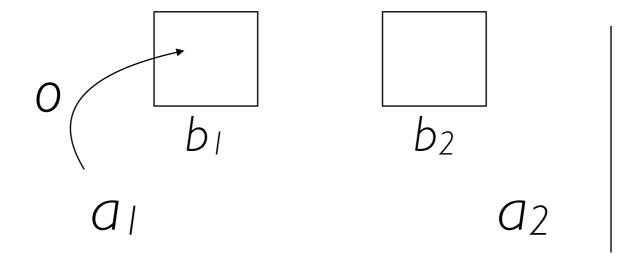
#### Better, But Embryonic: The ToM Pawn Shop

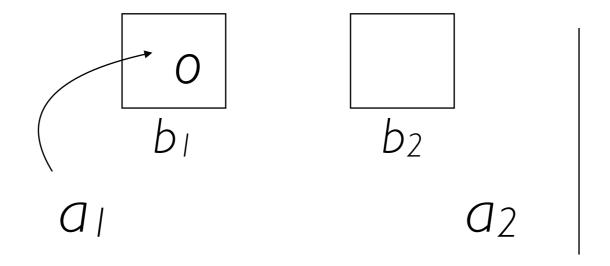


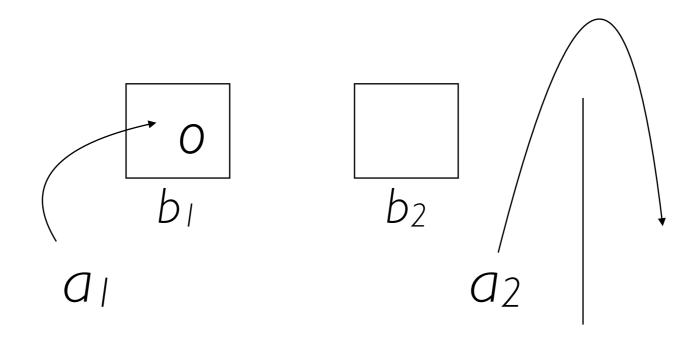
#### Framework for FBT<sup>0</sup><sub>1</sub>

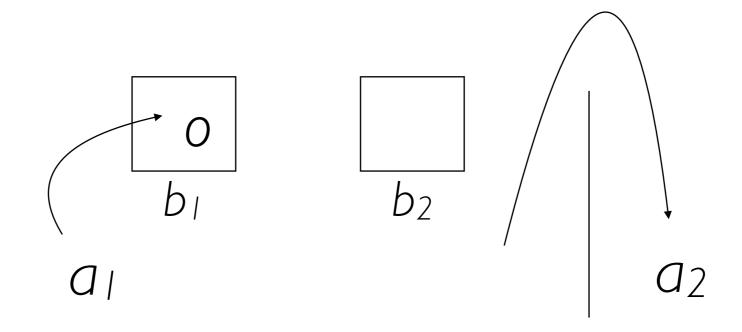
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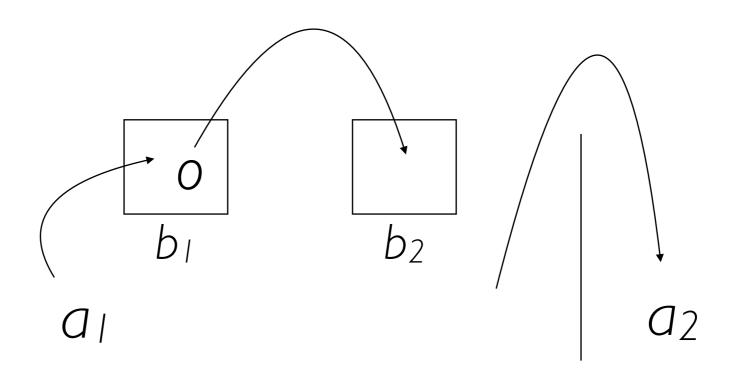


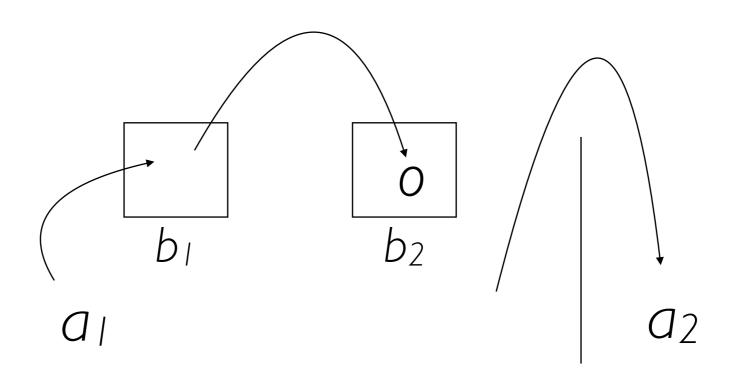






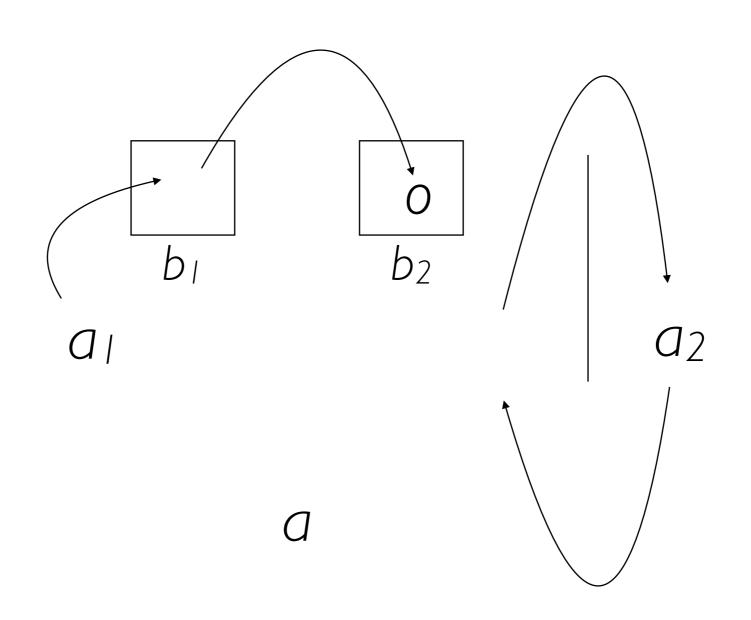






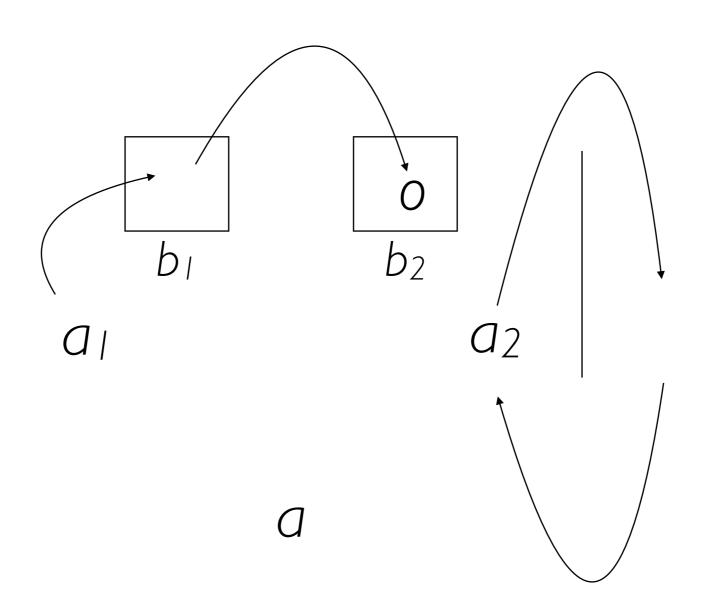
#### Framework for FBT<sup>0</sup><sub>1</sub>

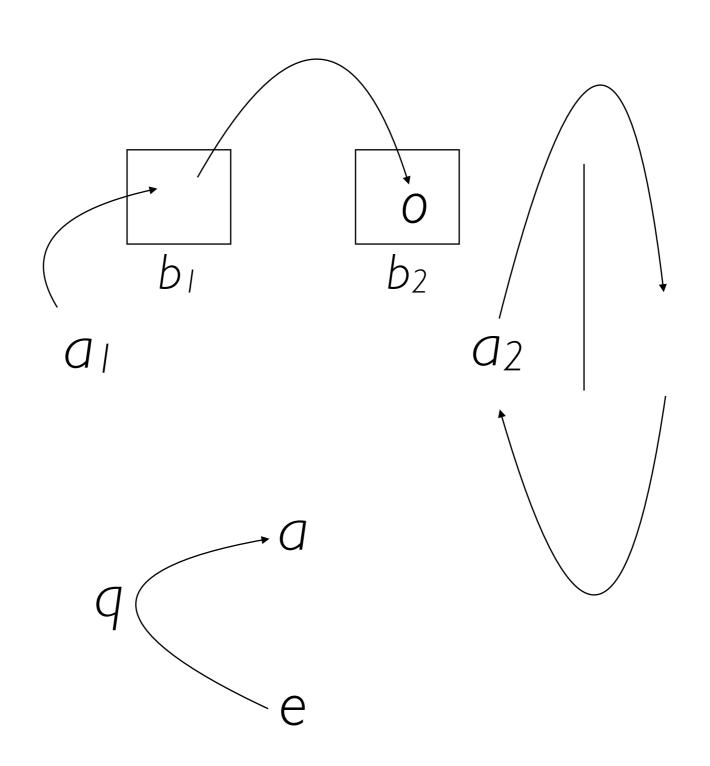
(five timepoints)

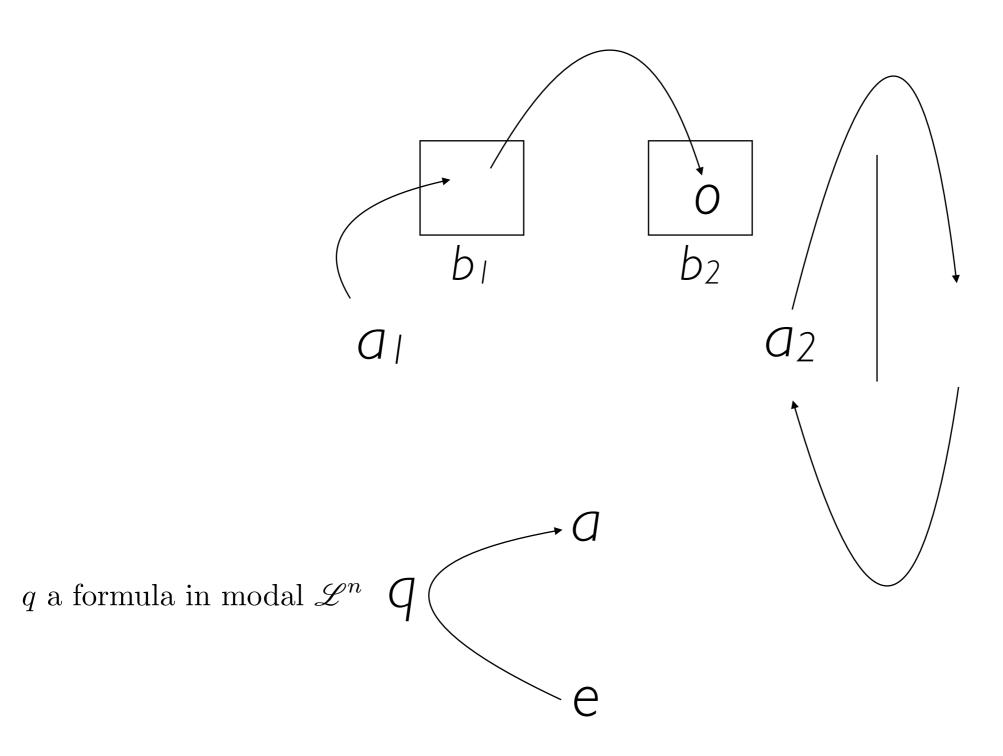


### Framework for FBT<sup>0</sup><sub>1</sub>

(five timepoints)







#### Framework for FBT<sup>1</sup>

$$O_{m}$$

$$\begin{bmatrix} b_{1} & b_{2} \\ a_{1} & a_{2} \end{bmatrix}$$

 $\mathcal{Q}$ 

e

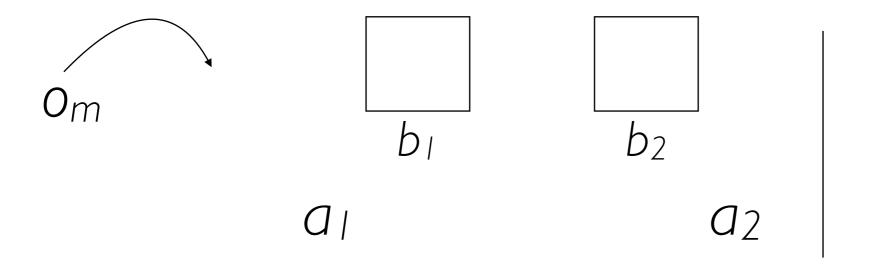
### Framework for FBT<sub>1</sub> (six timepoints)

a

e

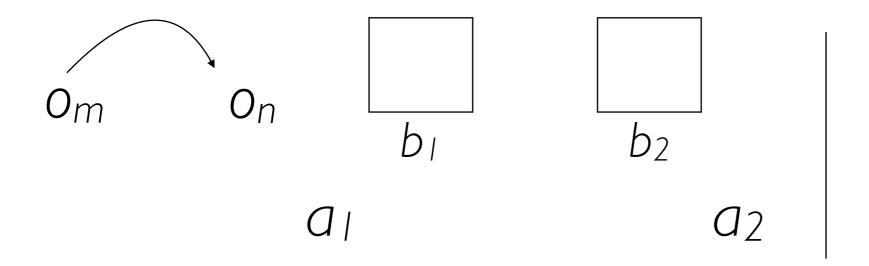
### Framework for FBT<sub>1</sub>

(six timepoints)



### Framework for FBT<sub>1</sub>

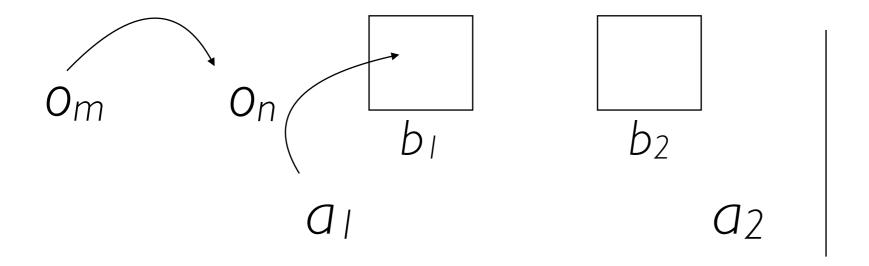
(six timepoints)



 $\mathcal{Q}$ 

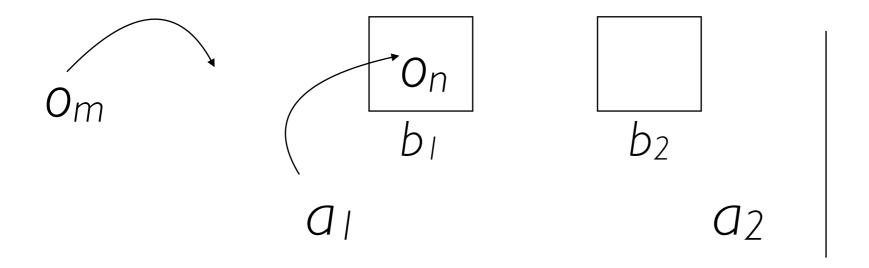
#### Framework for FBT1

(six timepoints)



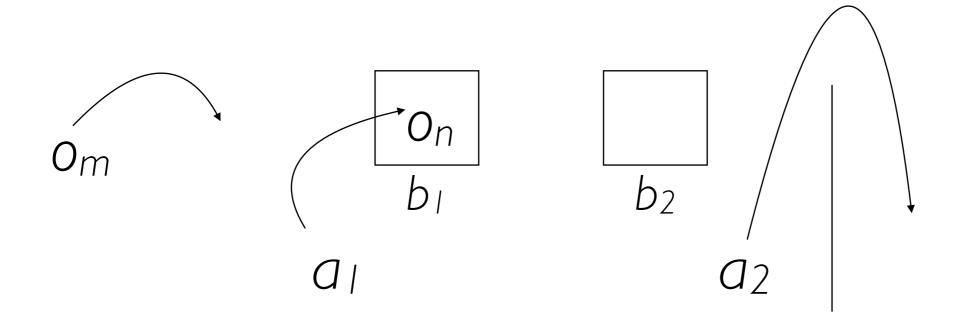
#### Framework for FBT<sup>1</sup>1

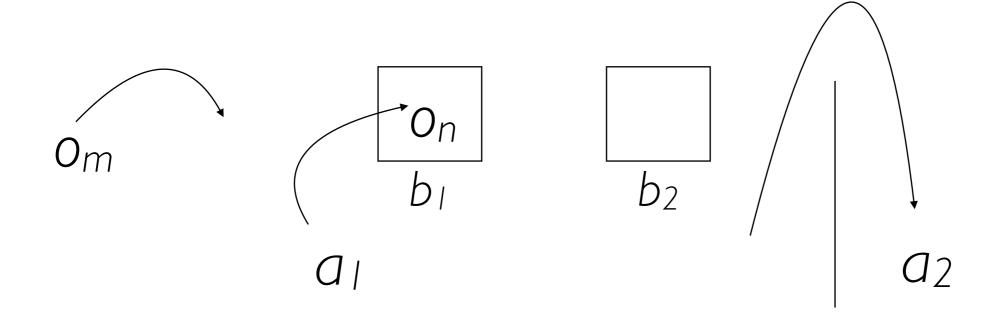
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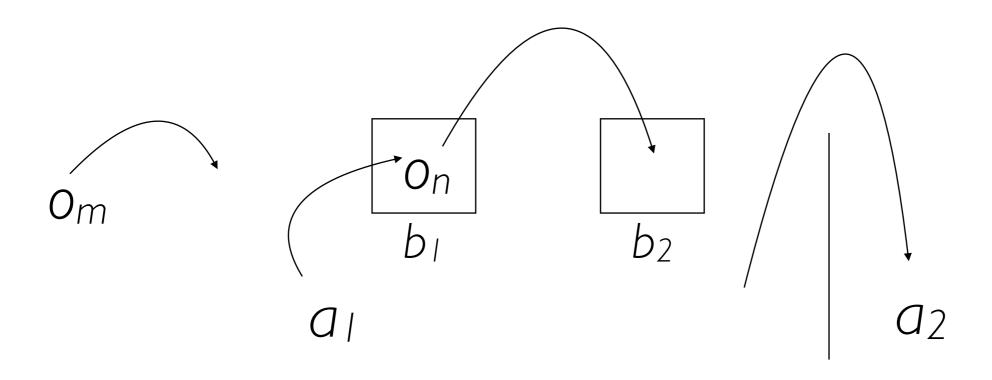


#### Framework for FBT<sup>1</sup>1

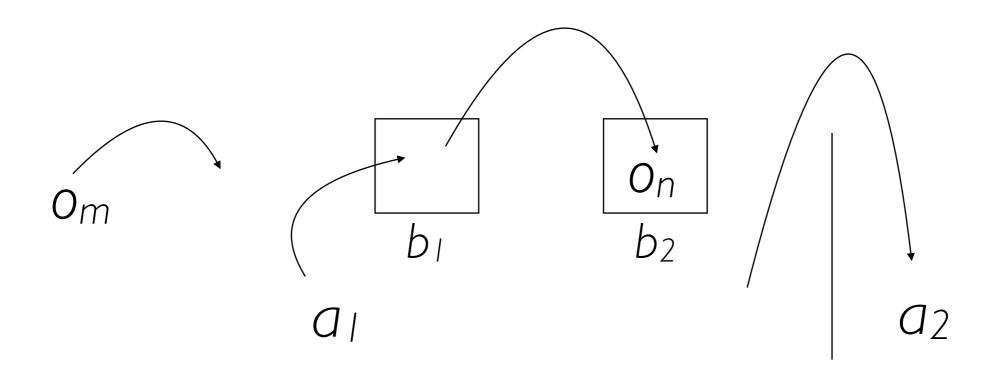
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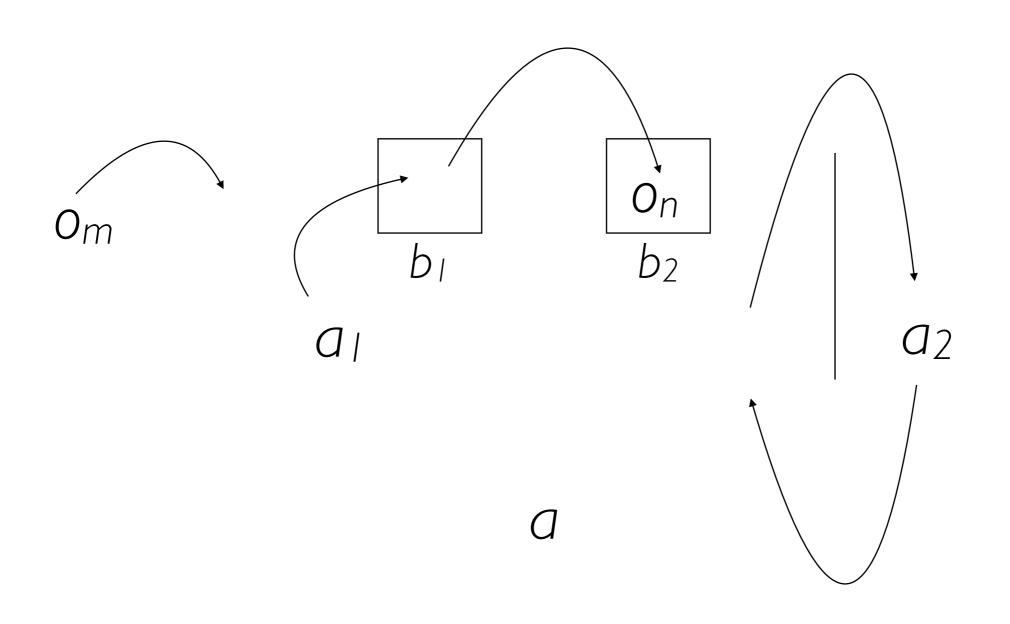


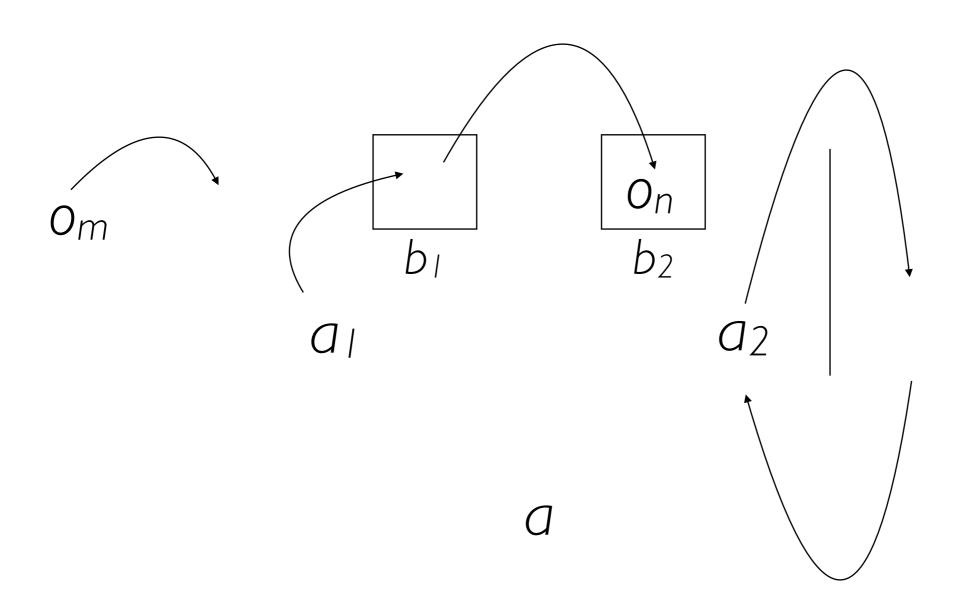


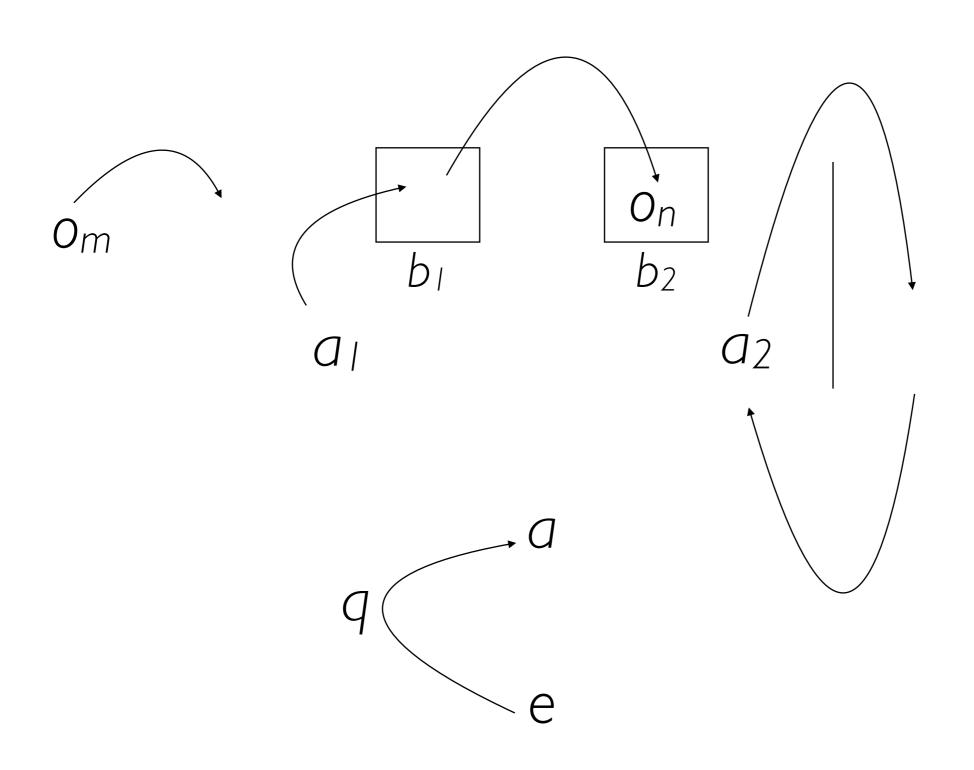


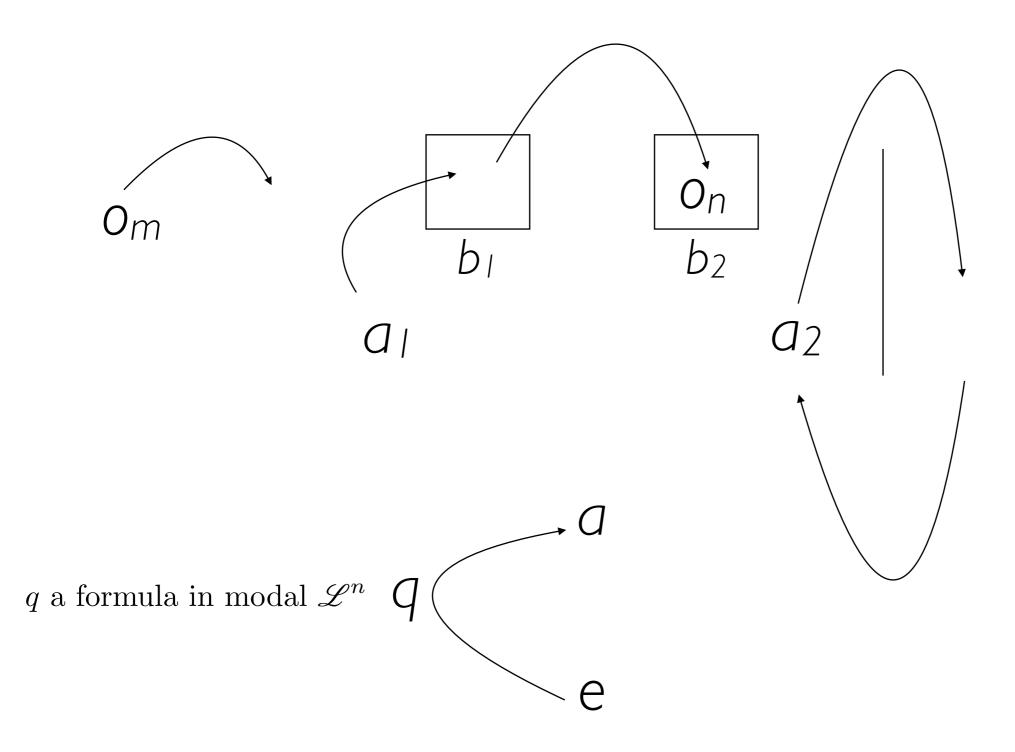
(six timepoints)











# Done, a Decade Ago, Formally & Implementation/Simulation

Arkoudas, K. & Bringsjord, S. (2009) "Propositional Attitudes and Causation" International Journal of Software and Informatics 3.1: 47–65.

http://kryten.mm.rpi.edu/PRICAI\_w\_sequentcalc\_041709.pdf

#### Propositional attitudes and causation

Konstantine Arkoudas and Selmer Bringsjord

Cognitive Science and Computer Science Departments, RPI arkouk@rpi.edu, brings@rpi.edu

Abstract. Predicting and explaining the behavior of others in terms of mental states is indispensable for everyday life. It will be equally important for artificial agents. We present an inference system for representing and reasoning about mental states, and use it to provide a formal analysis of the false-belief task. The system allows for the representation of information about events, causation, and perceptual, doxastic, and epistemic states (vision, belief, and knowledge), incorporating ideas from the event calculus and multi-agent epistemic logic. Unlike previous AI formalisms, our focus here is on mechanized proofs and proof programmability, not on metamathematical results. Reasoning is performed via relatively cognitively plausible inference rules, and a degree of automation is achieved by general-purpose inference methods and by a syntactic embedding of the system in first-order logic.

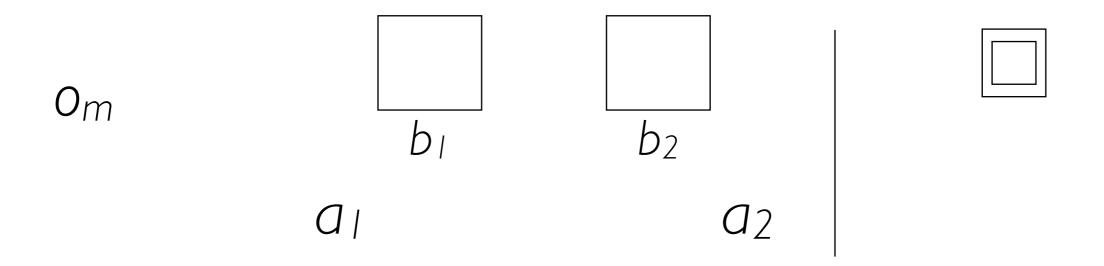
#### 1 Introduction

Interpreting the behavior of other people is indispensable for everyday life. It is something that we do constantly, on a daily basis, and it helps us not only to make sense of human behavior, but also to predict it and—to a certain extent—to control it. How exactly do we manage that? That is not currently known, but many have argued that the ability to ascribe mental states to others and to reason about such mental states is a key component of our capacity to understand human behavior. In particular, all social transactions, from engaging in commerce and negotiating to making jokes and empathizing with other people's pain or joy, appear to require at least a rudimentary grasp of common-sense psychology (CSP), i.e., a large body of truisms such as the following: When an agent a (1) wants to achieve a certain state of affairs p, and (2) believes that some action c can bring about p, and (3) a knows how to carry out c; then, ceteris paribus, a a will carry out a a who a sees that a a a knows that a a a fears that a a a a discovers that a a is disappointed; and so on.

Artificial agents without a mastery of CSP would be severely handicapped in their interactions with humans. This could present problems not only for artificial agents trying to interpret human behavior, but also for artificial agents trying to interpret the behavior of one another. When a system exhibits a complex but rational behavior, and detailed knowledge of its internal structure is not

<sup>&</sup>lt;sup>1</sup> Assuming that a is able to carry out c, that a has no conflicting desires that override his goal that p; and so on.

#### Framework for FBT<sup>1</sup><sub>2</sub>



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e

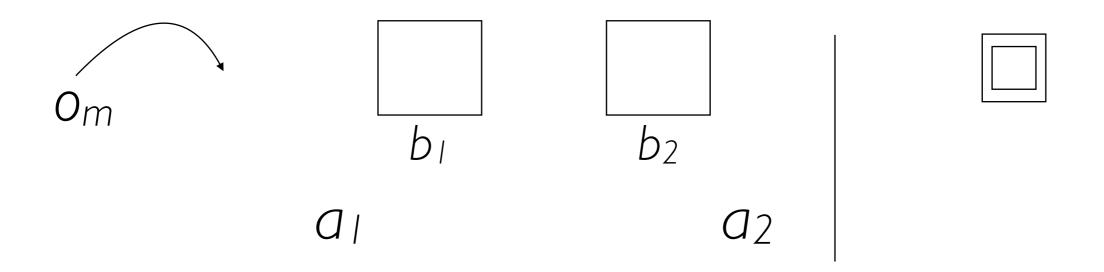
# Framework for FBT<sup>1</sup><sub>2</sub> (seven timepoints)

 $O_{m}$   $\begin{bmatrix} b_{1} & b_{2} \\ a_{1} & a_{2} \end{bmatrix}$ 

a

9

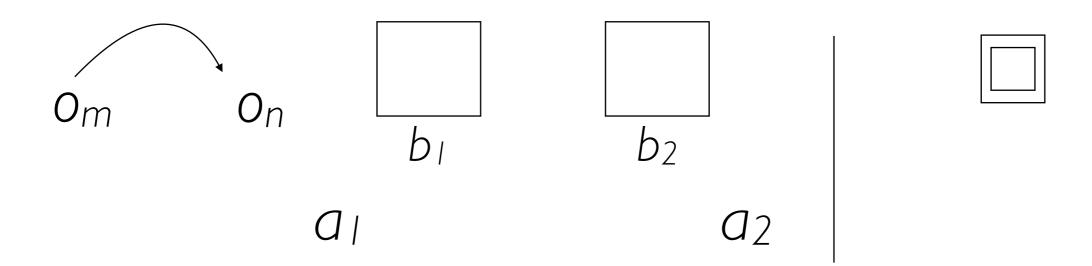
(seven timepoints)



 $\mathcal{Q}$ 

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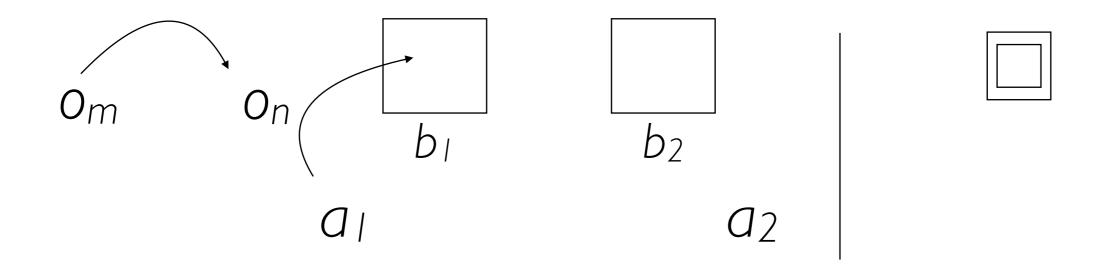
## Framework for FBT<sub>2</sub> (seven timepoints)



a

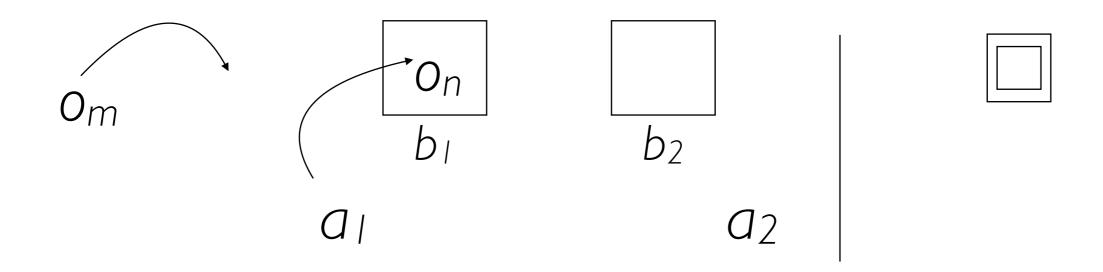
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(seven timepoints)

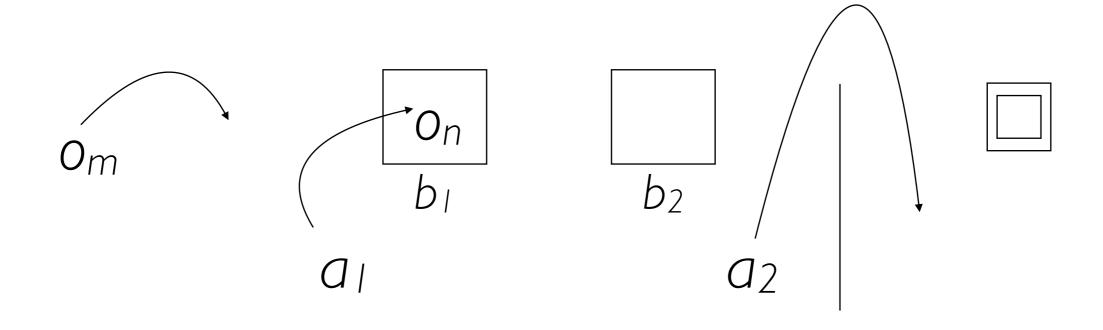


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(seven timepoints)

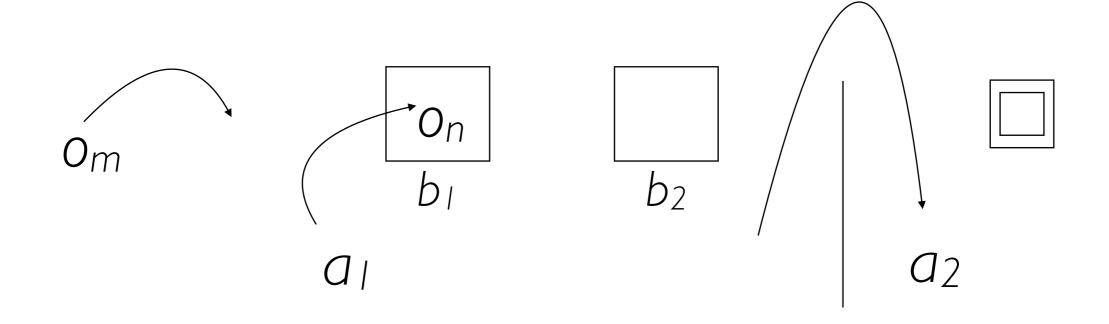


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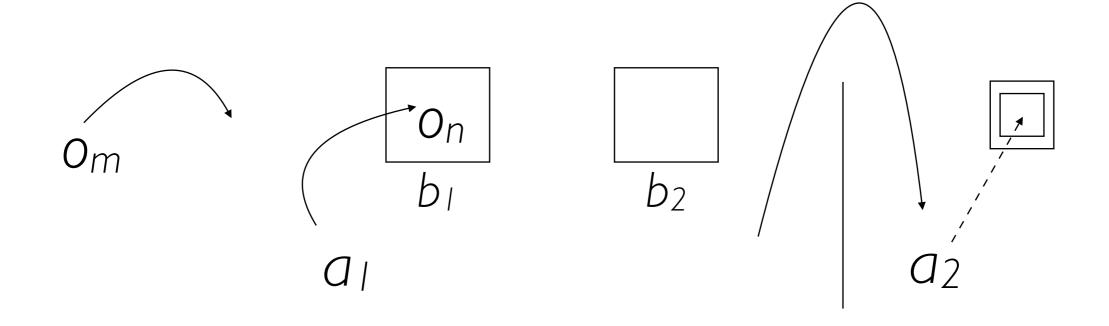
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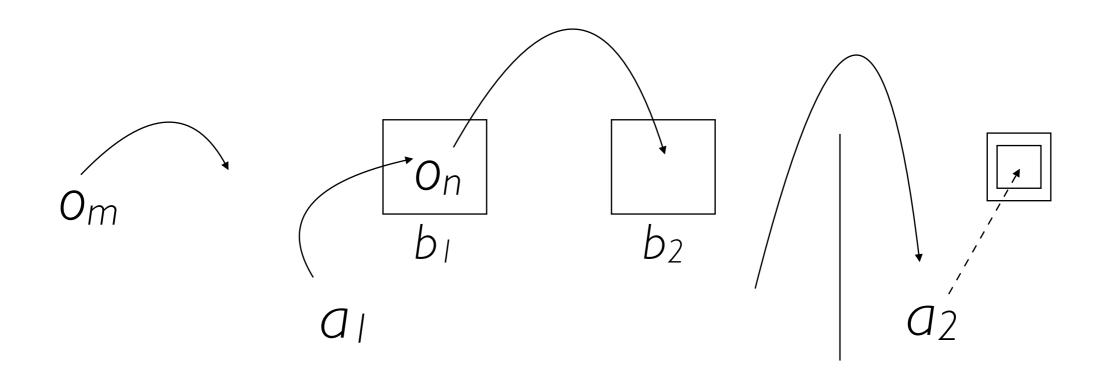


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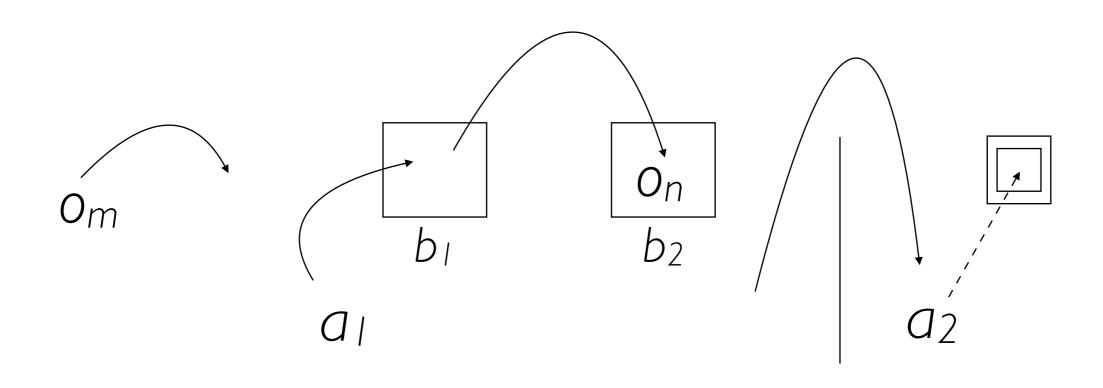
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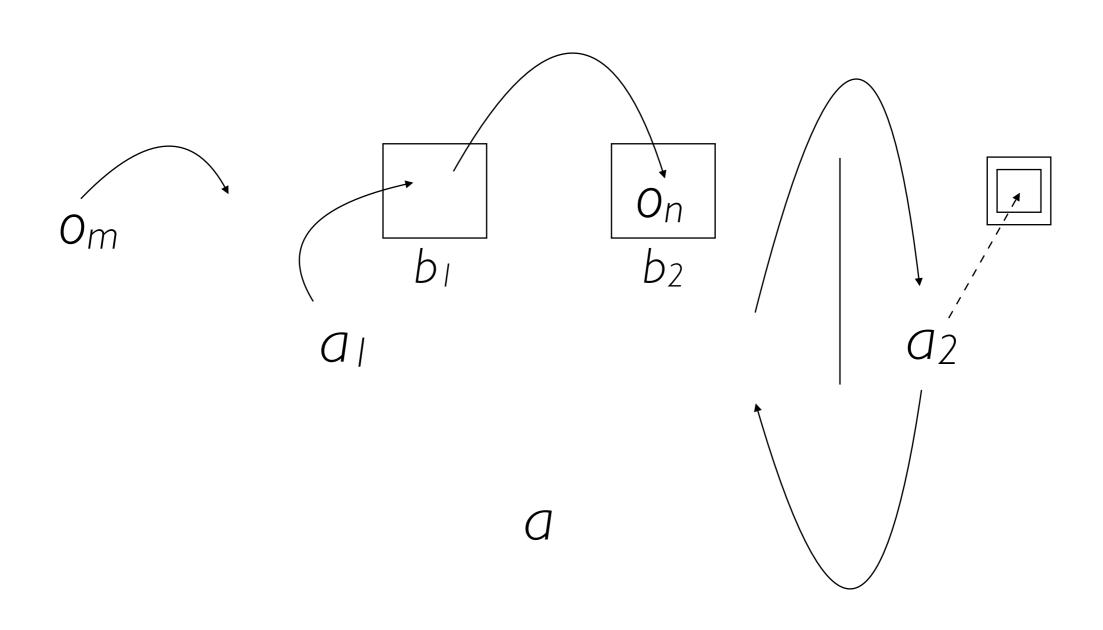
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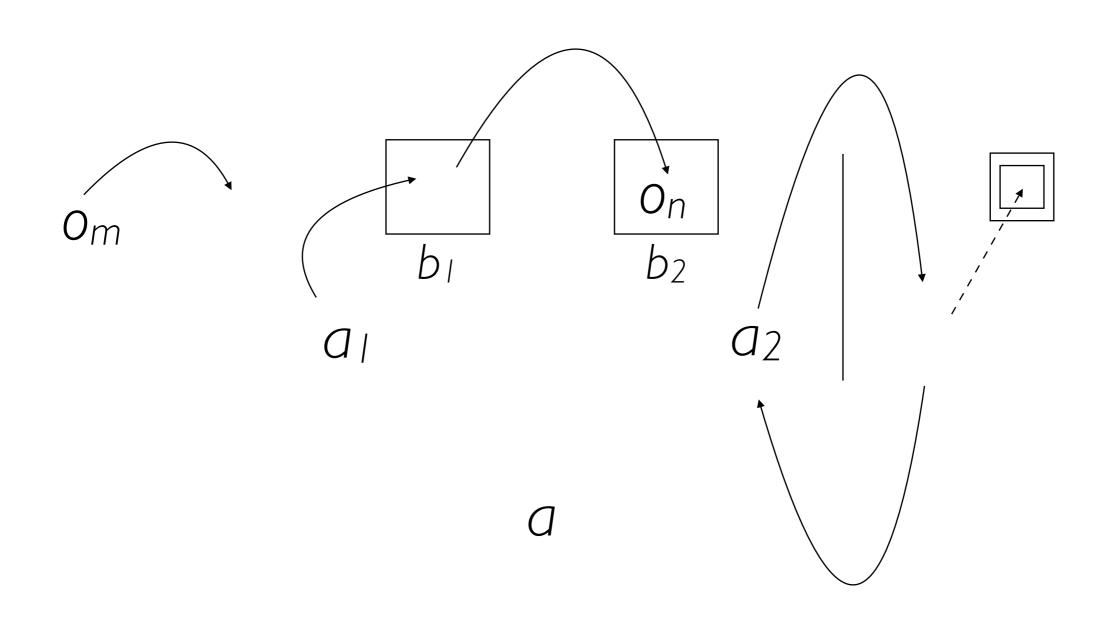


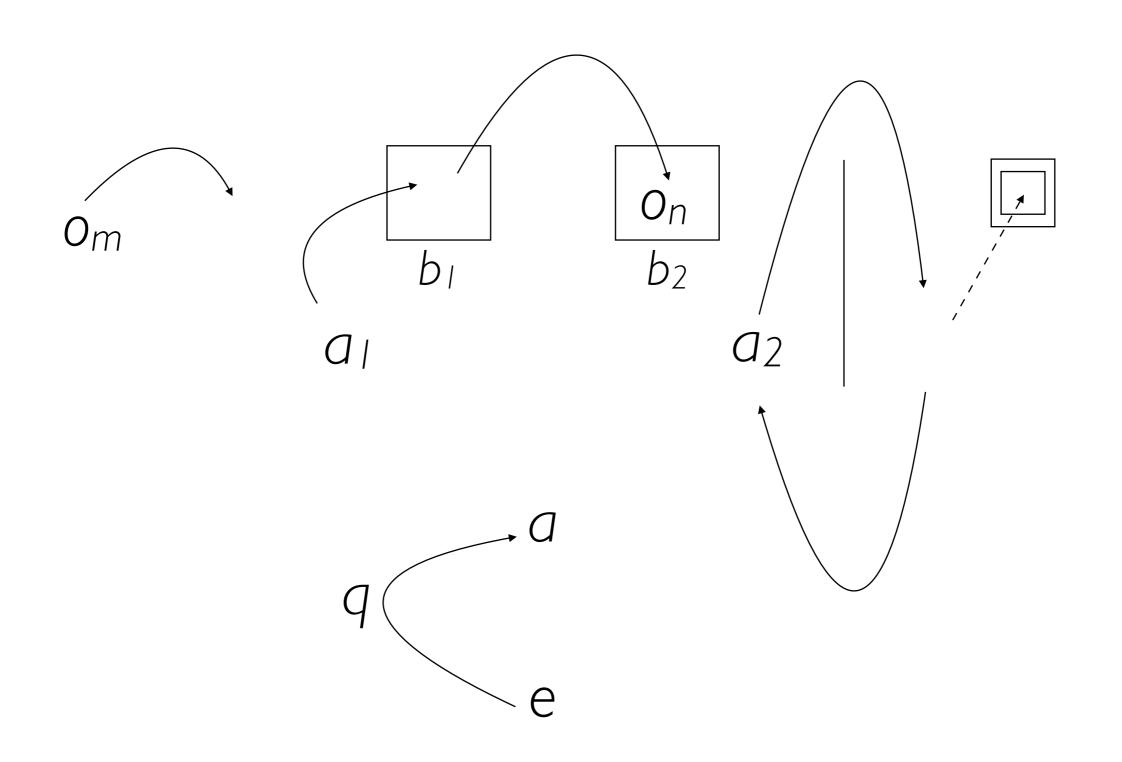
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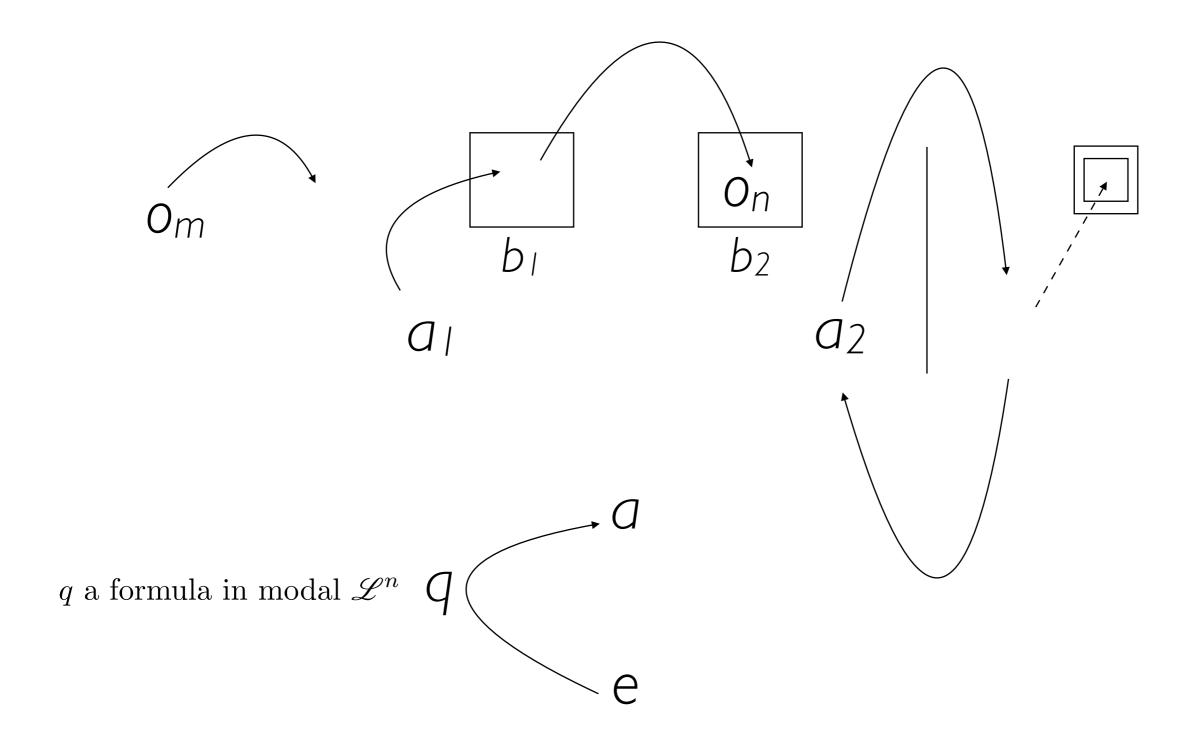


 $\mathcal{Q}$ 





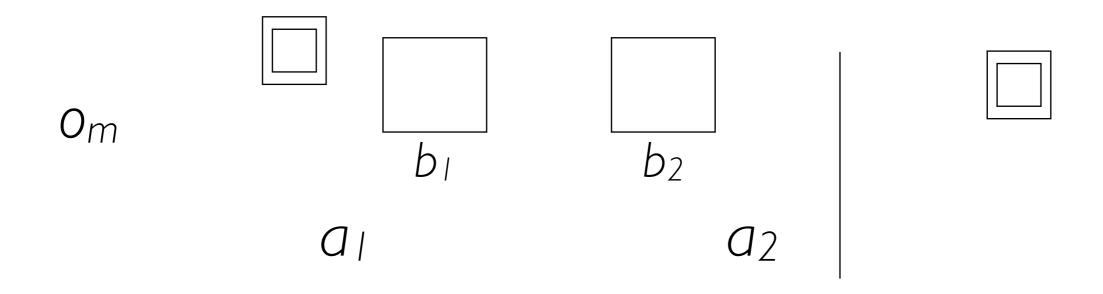




 $\mathcal{Q}$ 

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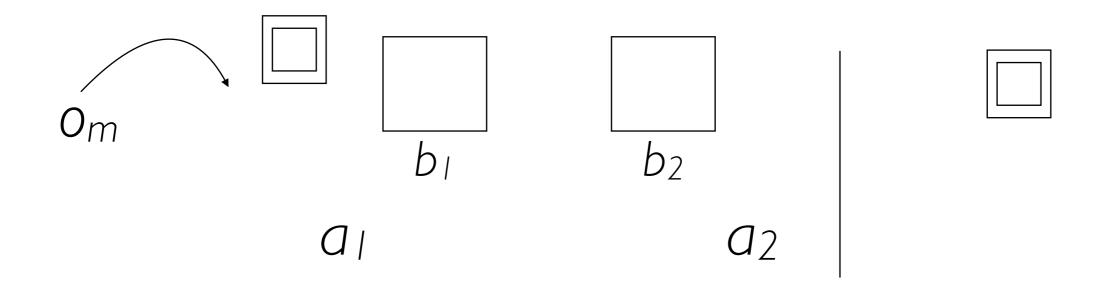
# Framework for FBT<sup>1</sup><sub>3</sub> (eight timepoints)



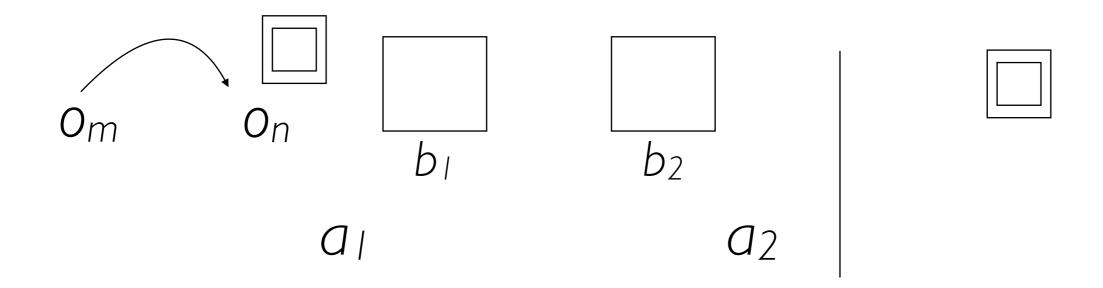
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# Framework for FBT<sup>1</sup>3 (eight timepoints)



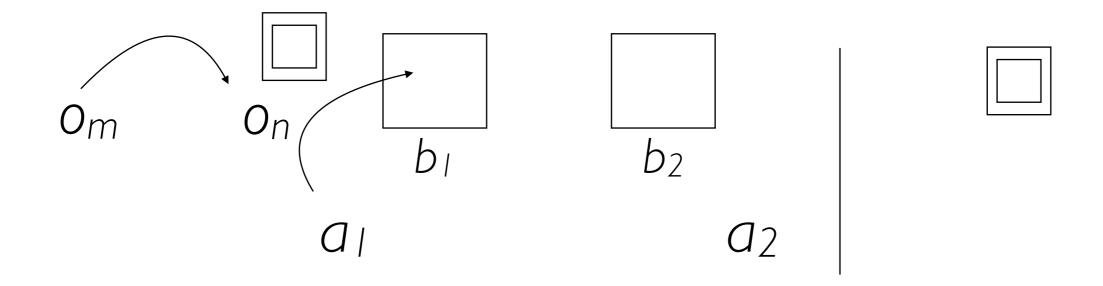
# Framework for FBT<sup>1</sup>3 (eight timepoints)



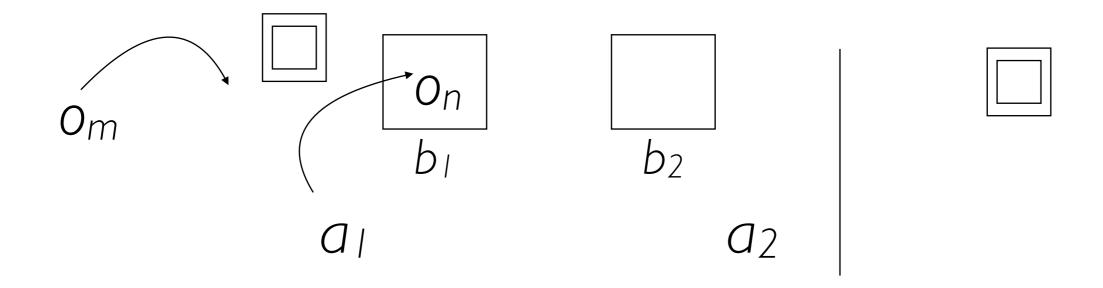
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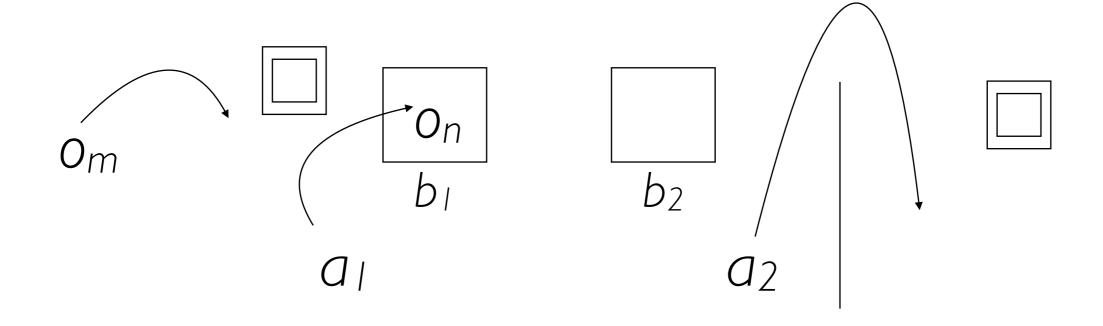
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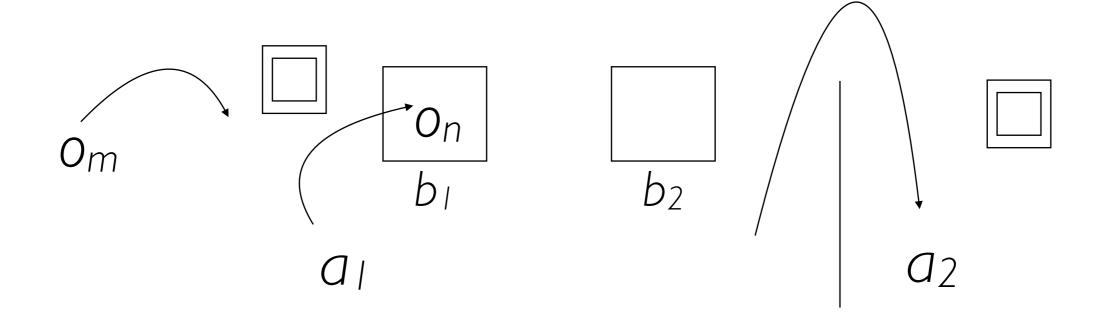
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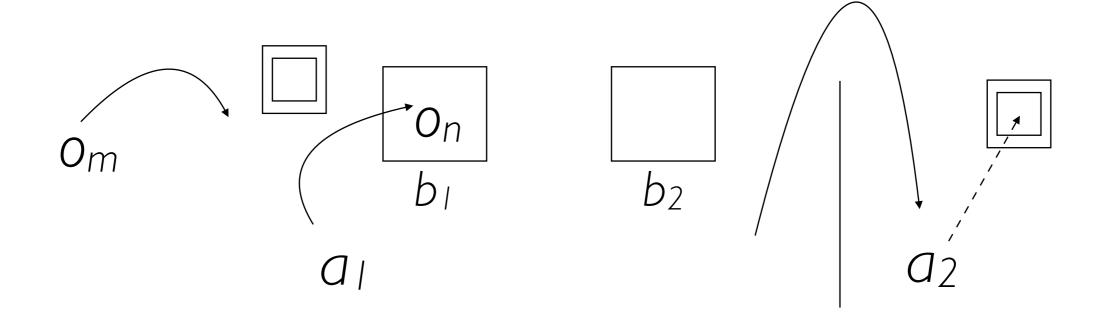
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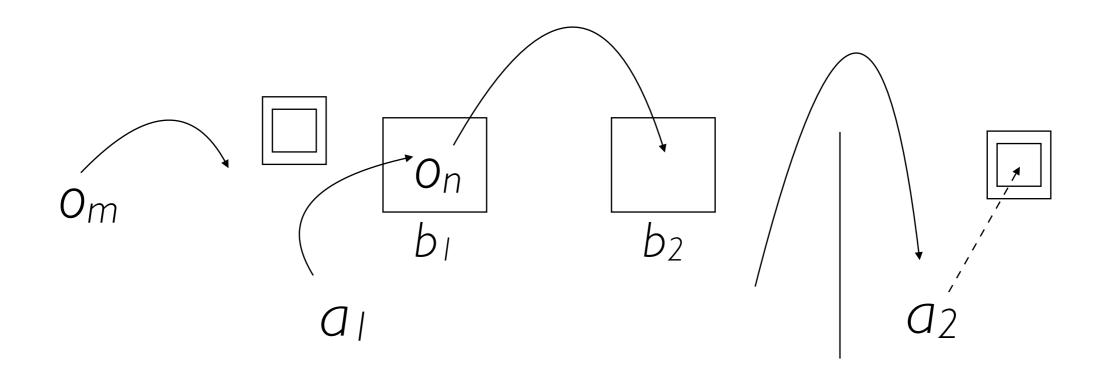
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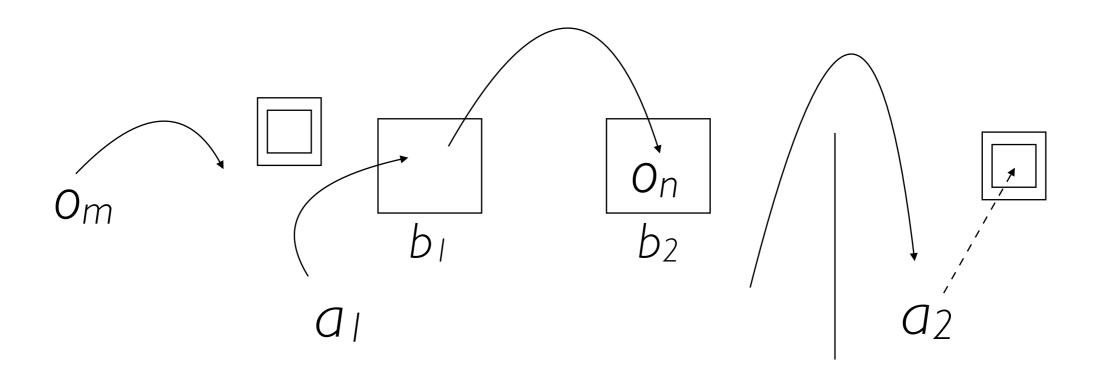
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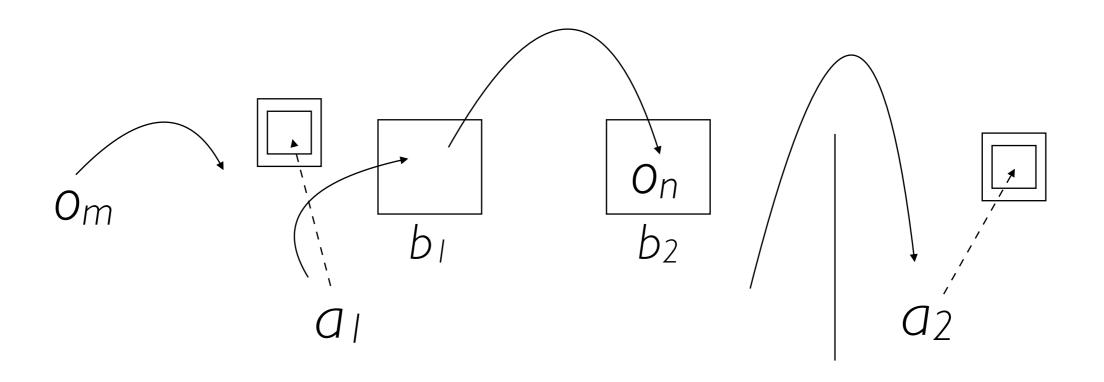
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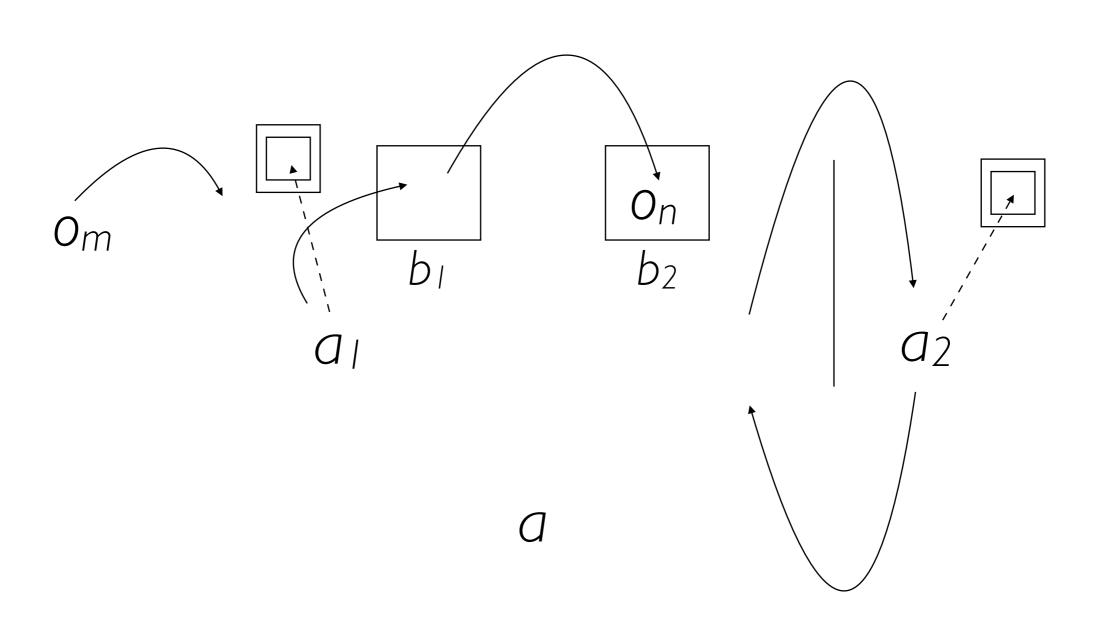
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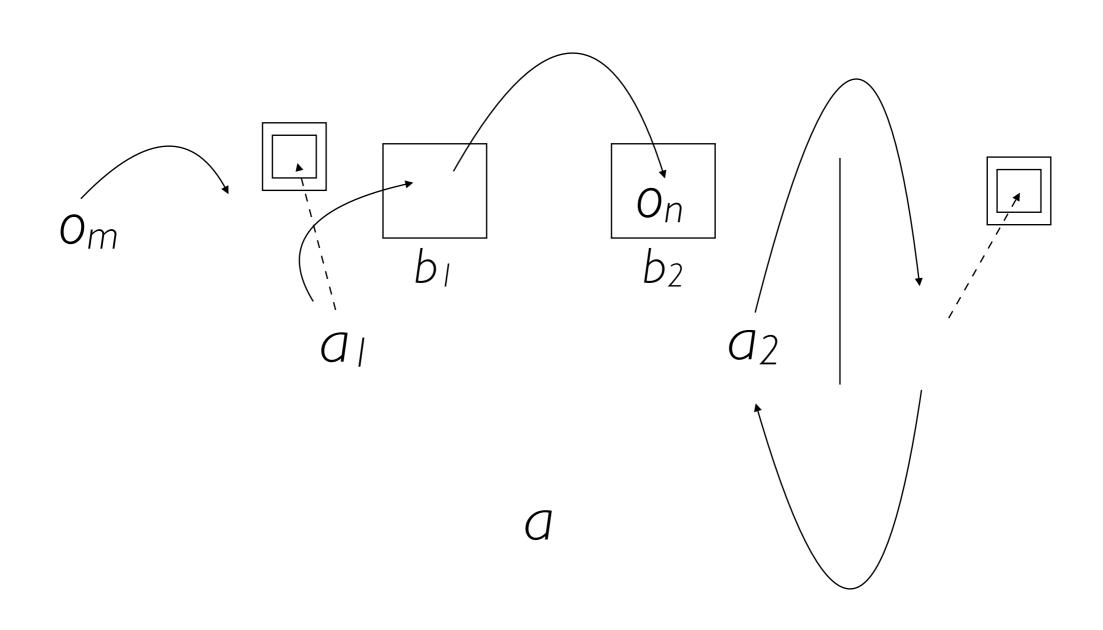
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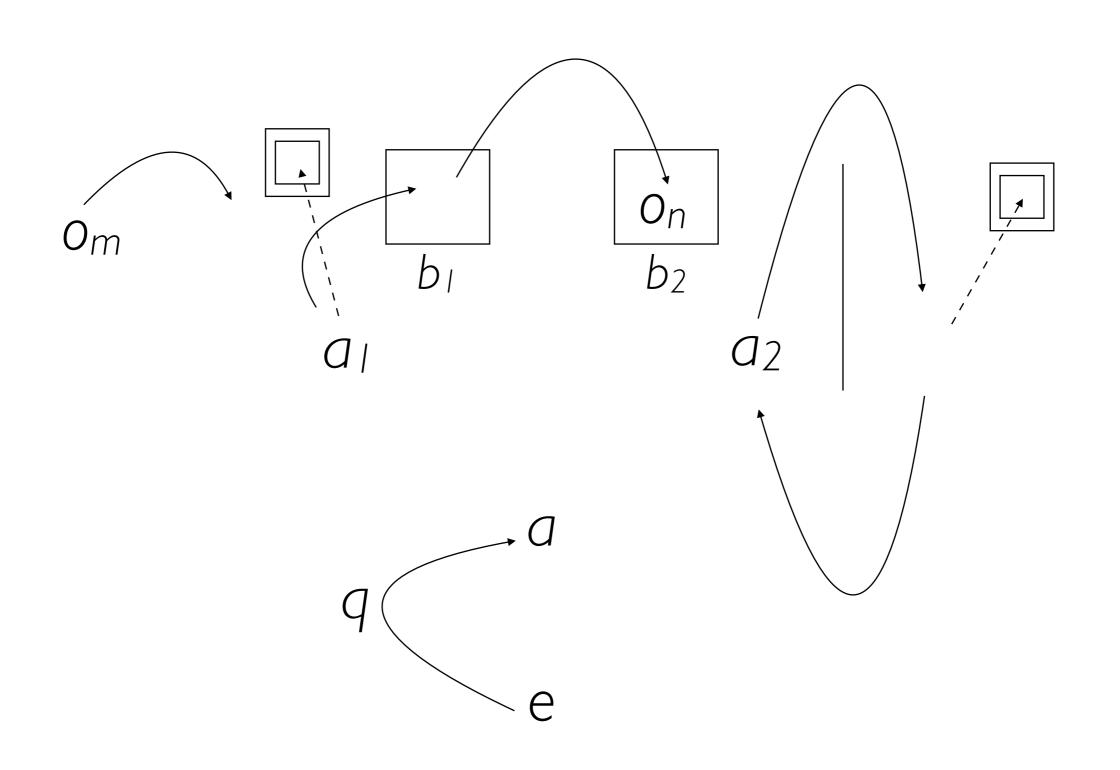
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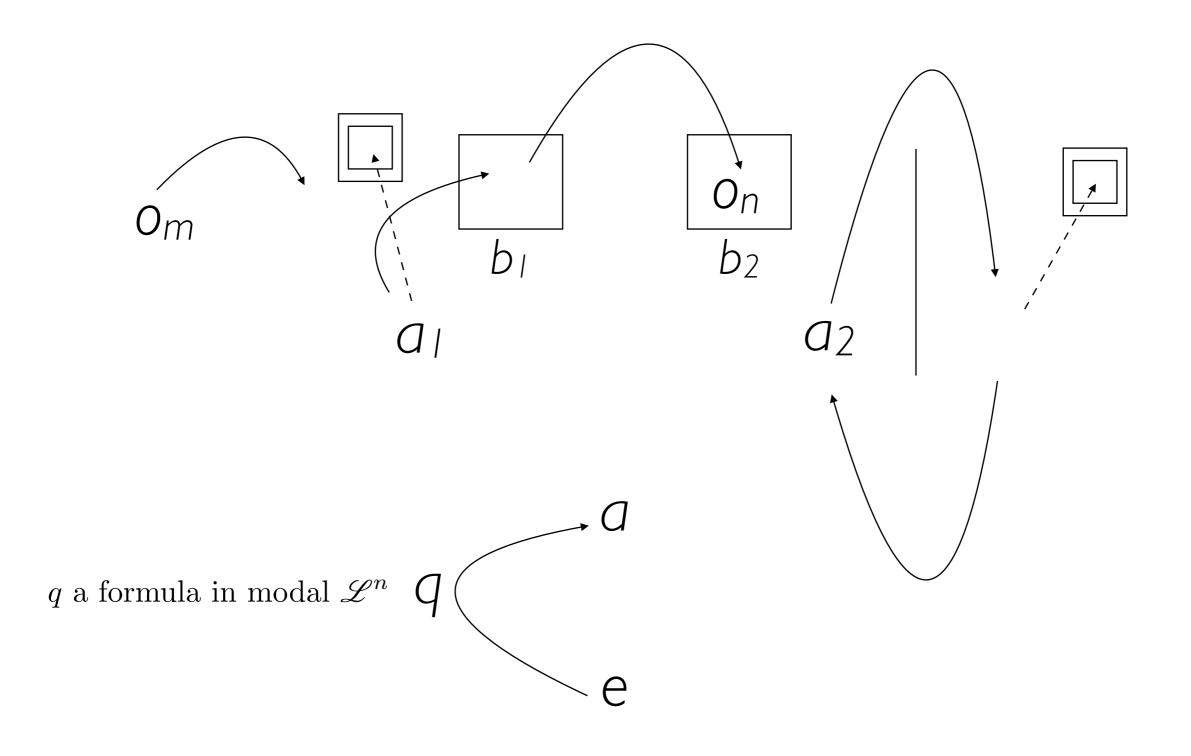
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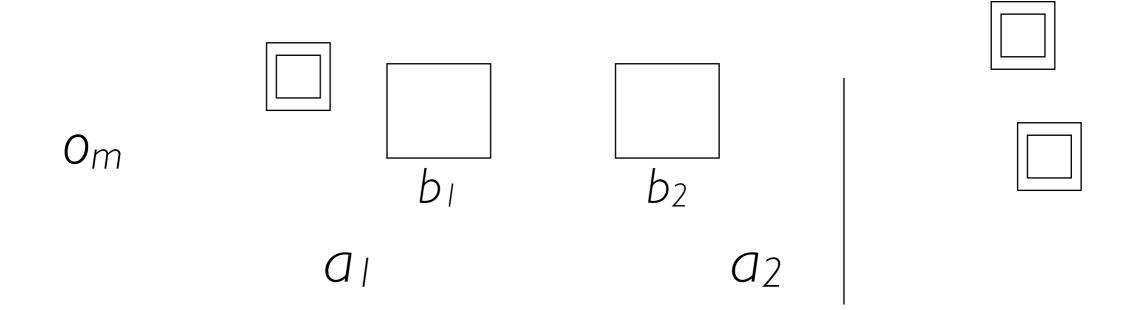


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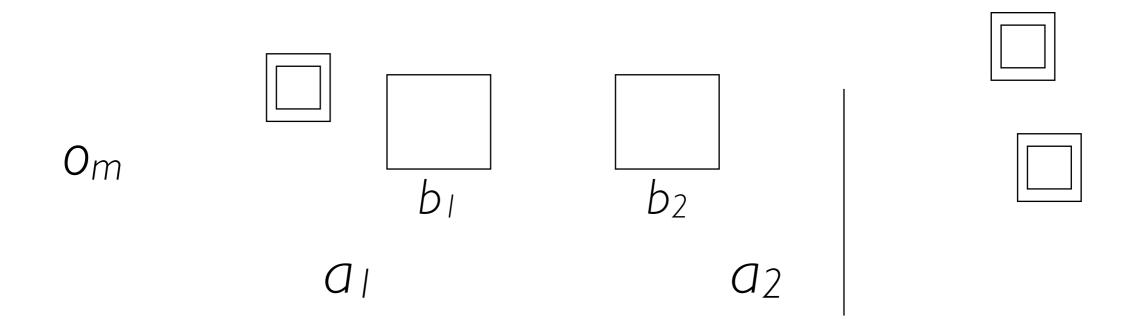
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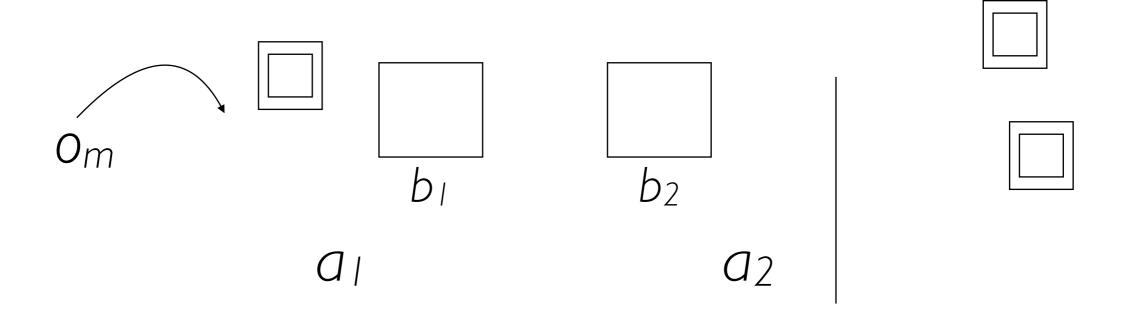
a

# Framework for FBT 4 (nine timepoints)



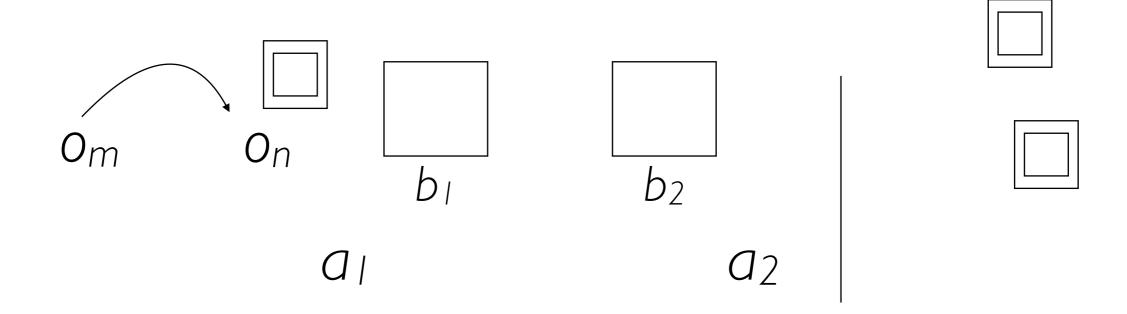
 $\mathcal{Q}$ 

# Framework for FBT 4 (nine timepoints)



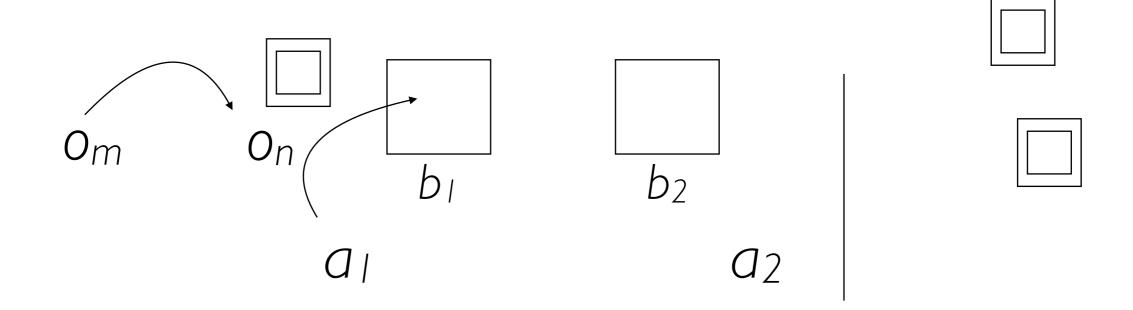
a

# Framework for FBT 4 (nine timepoints)

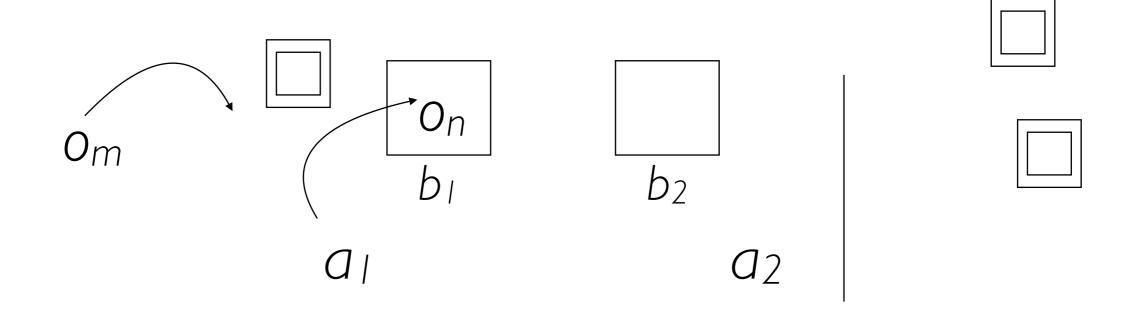


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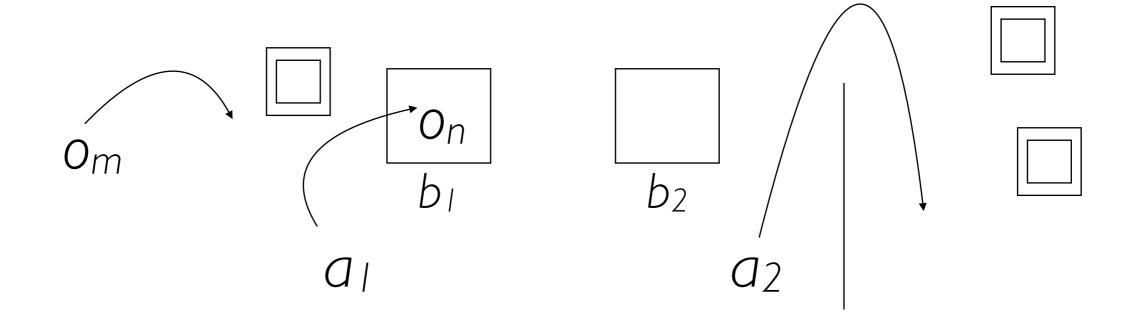
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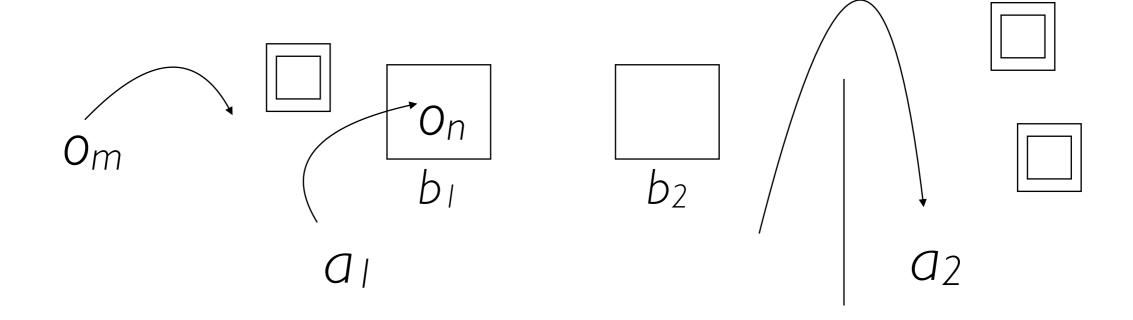
(nine timepoints)



(nine timepoints)

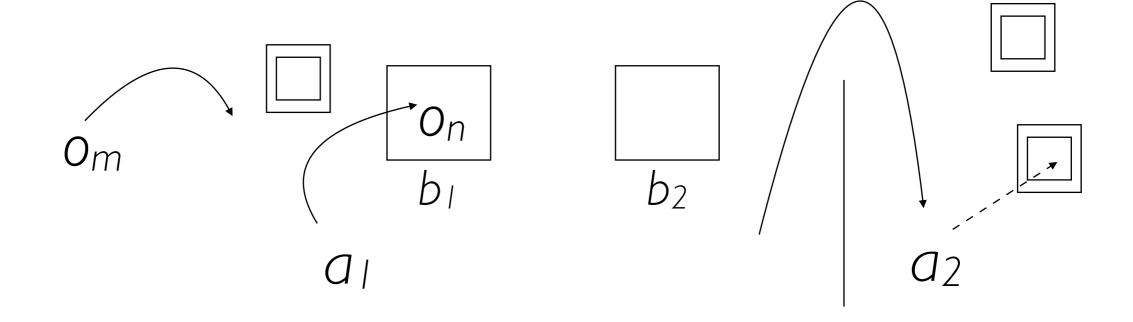


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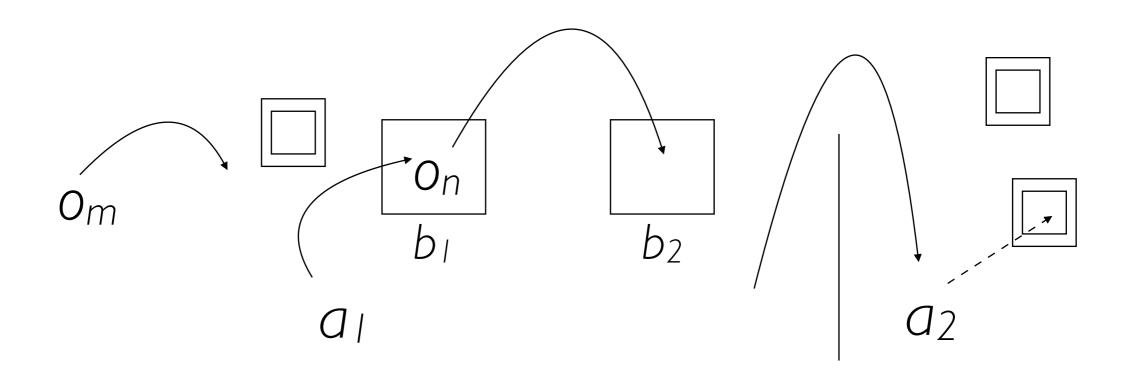


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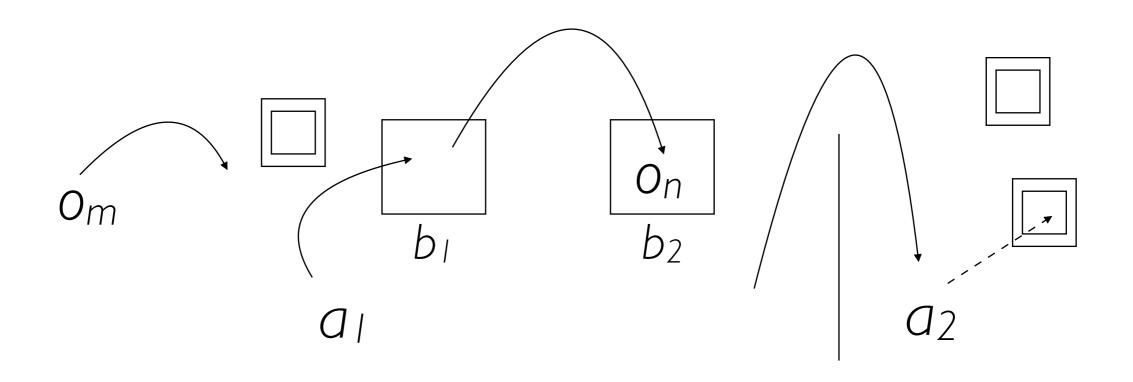
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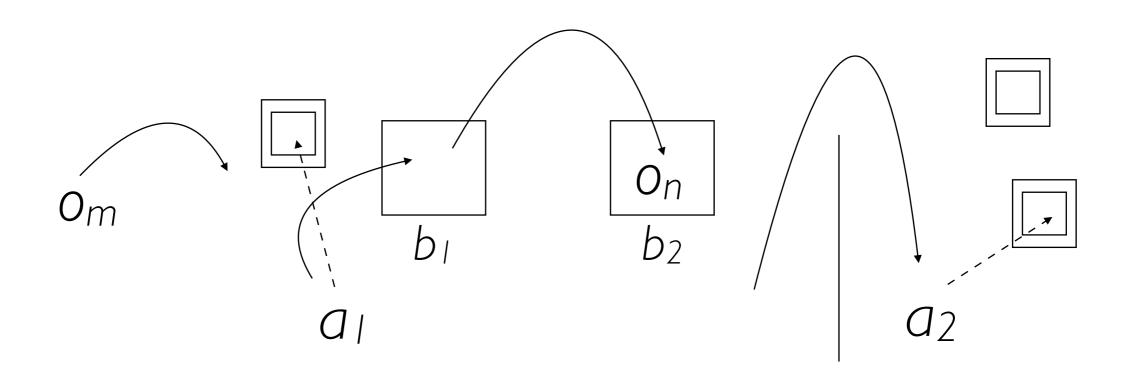
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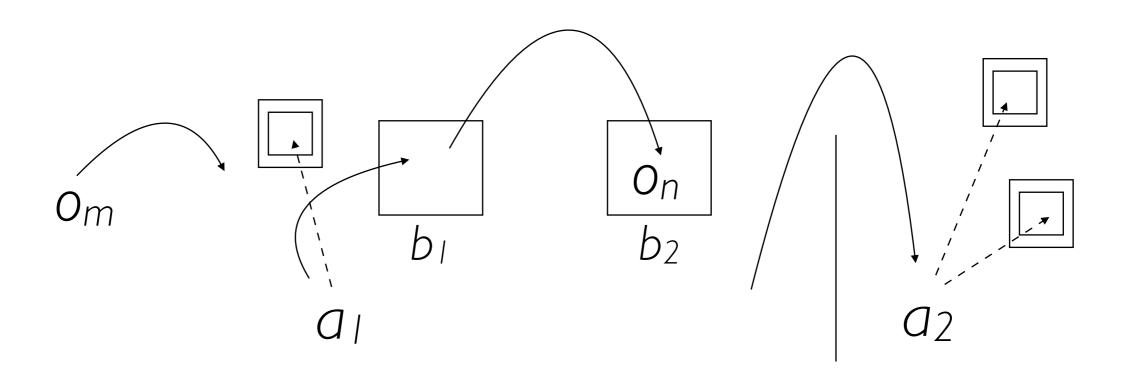
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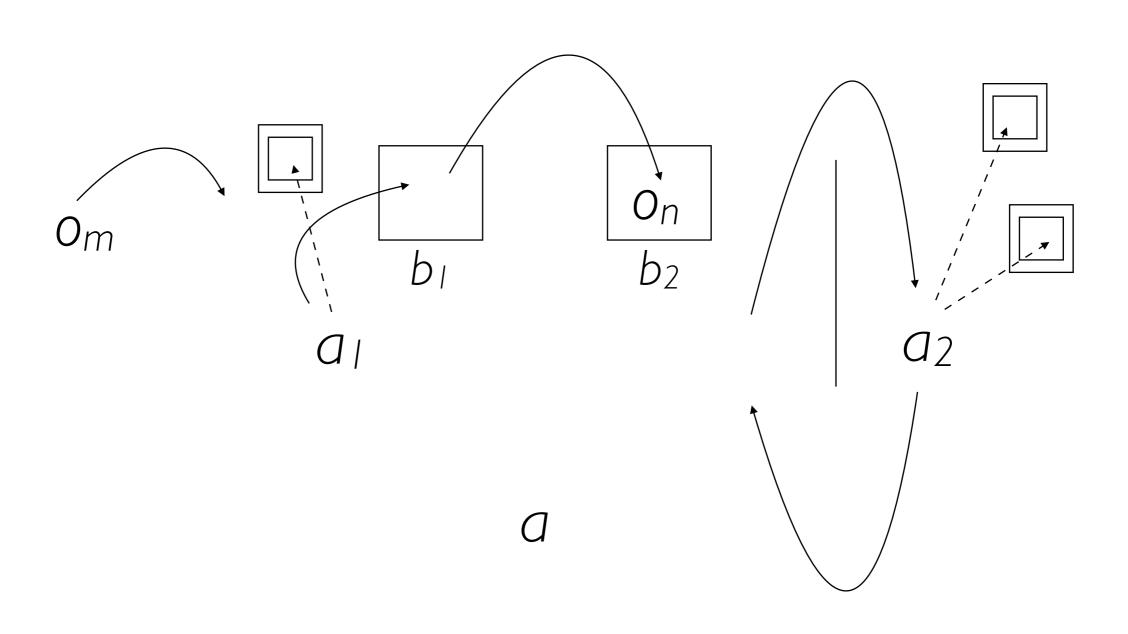


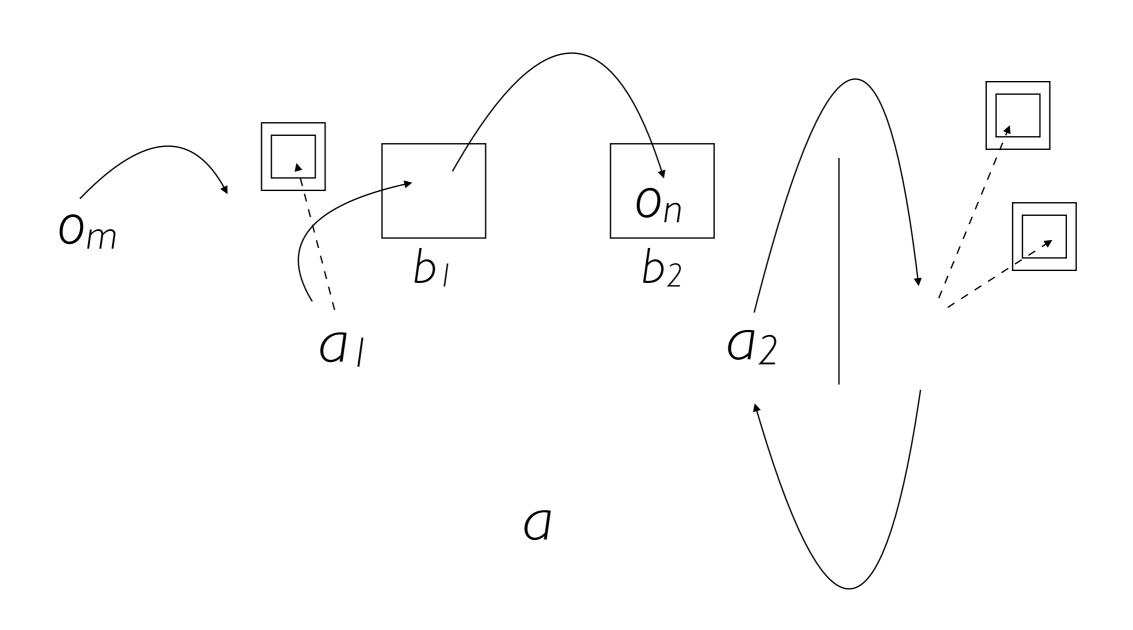
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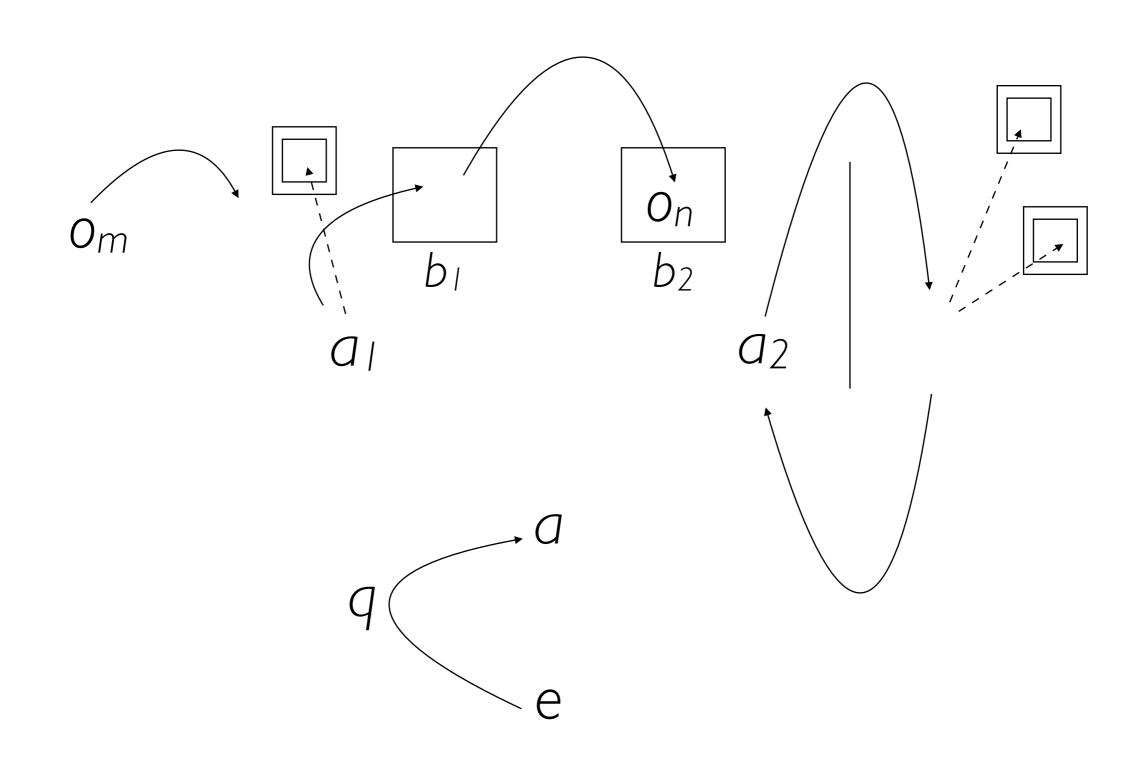


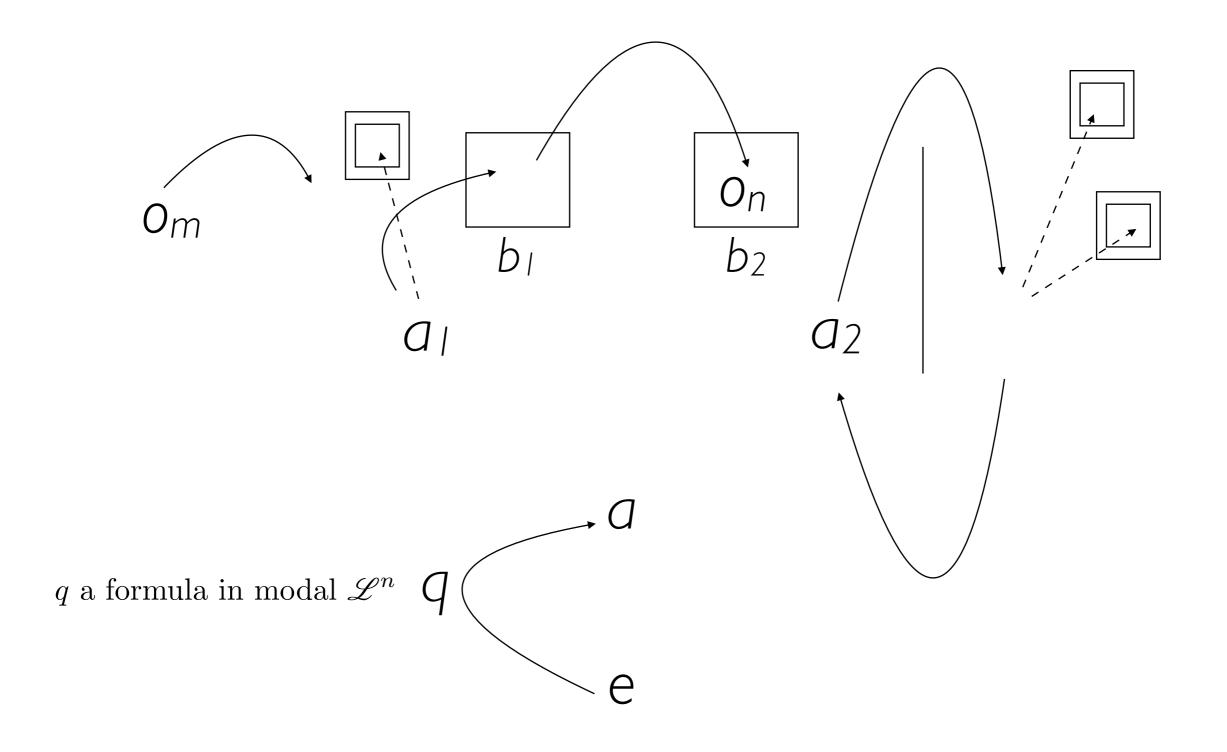
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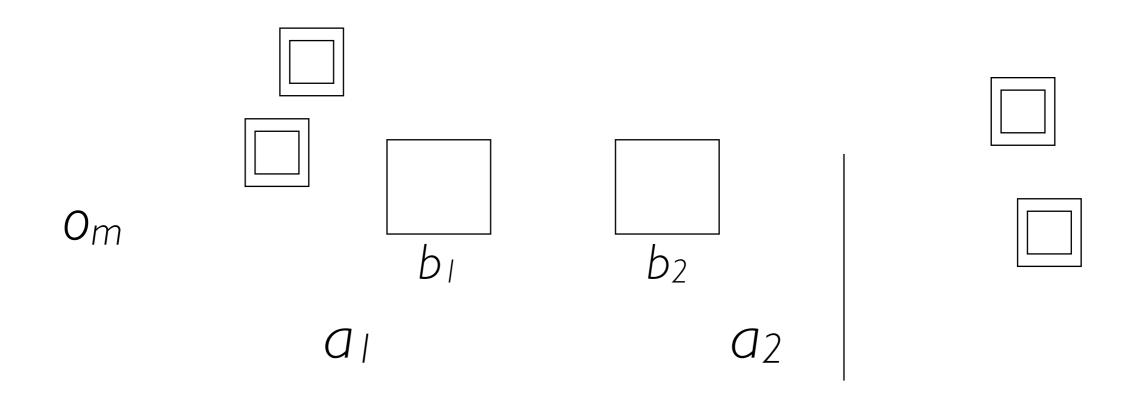






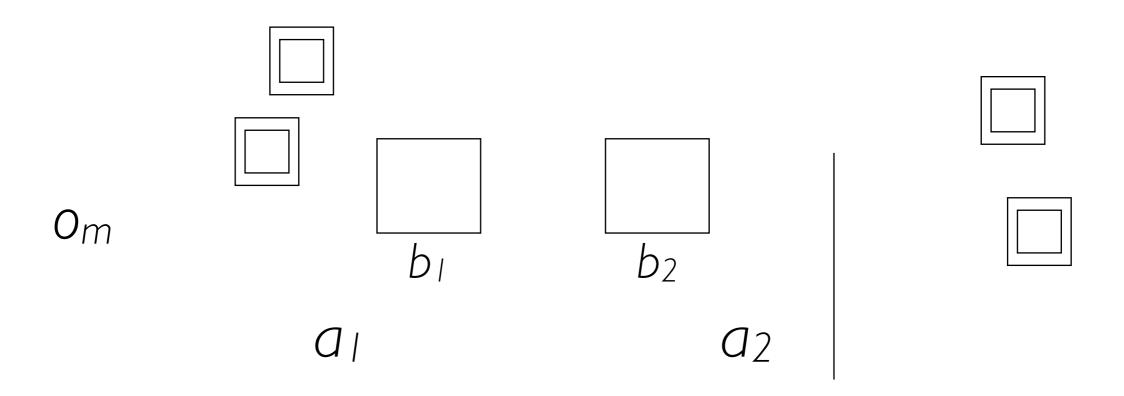






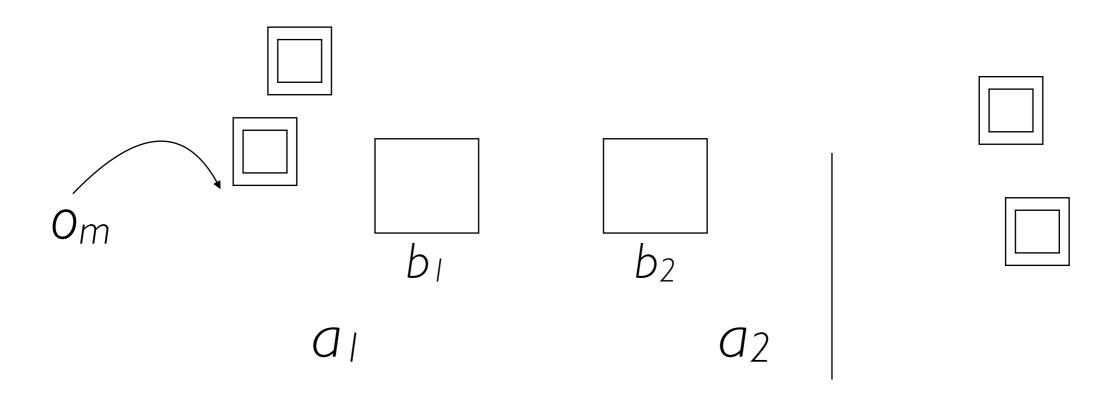
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(ten timepoints)

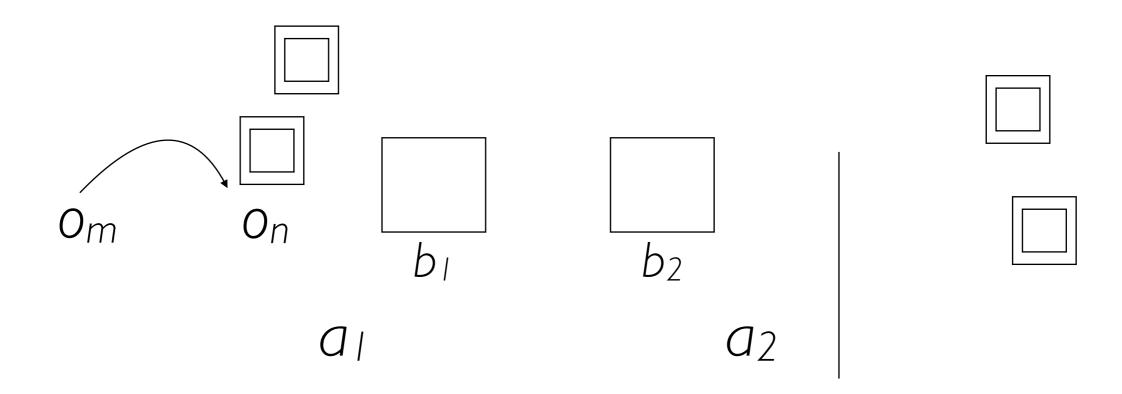


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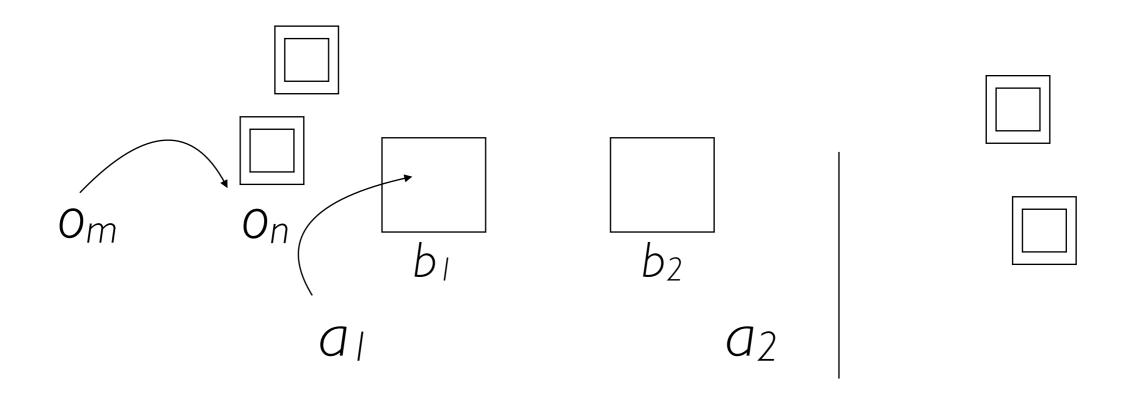
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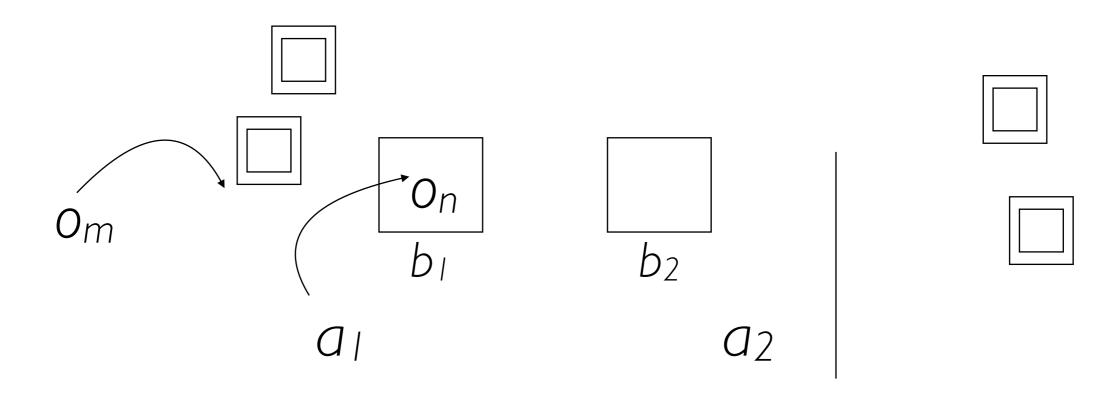
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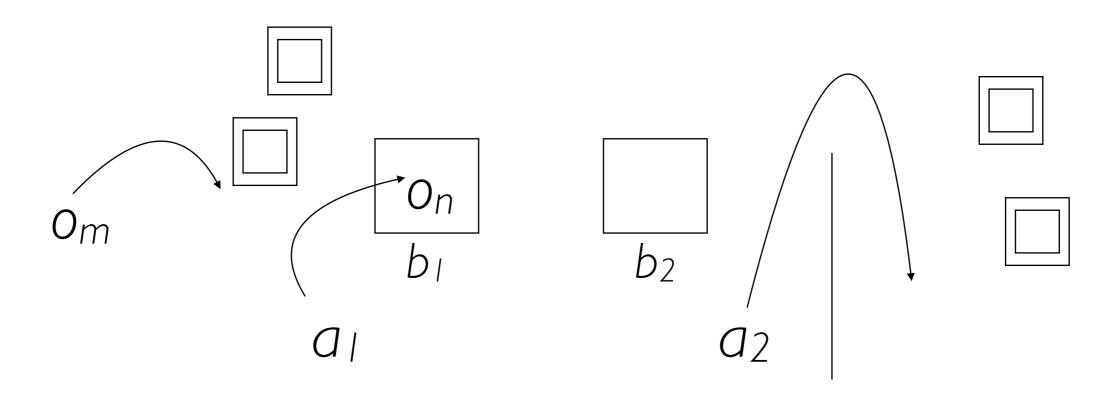


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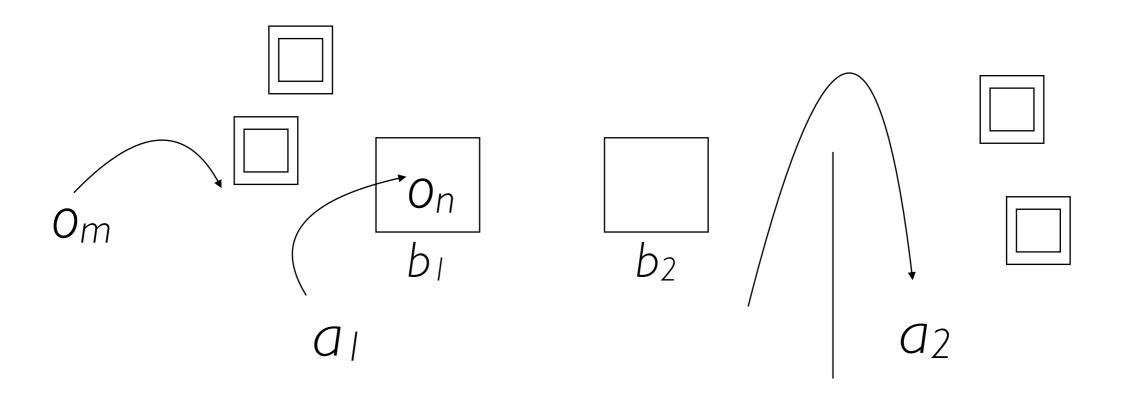


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(ten timepoints)

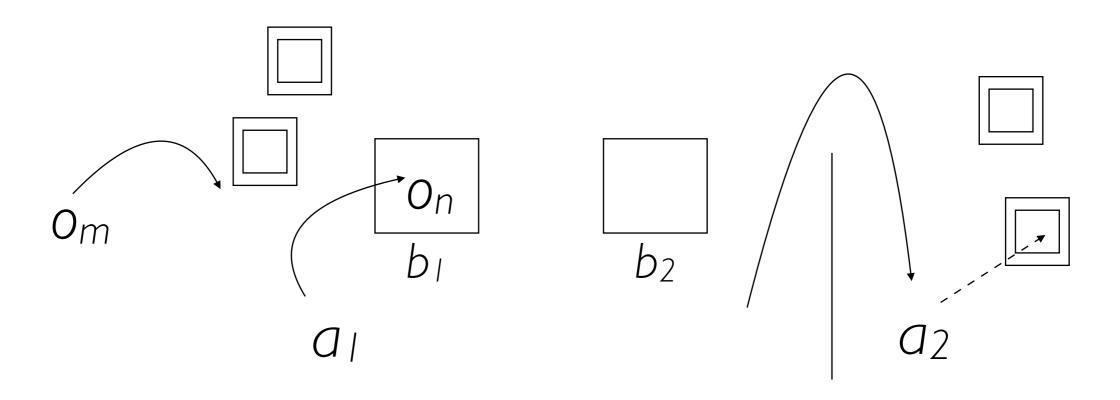


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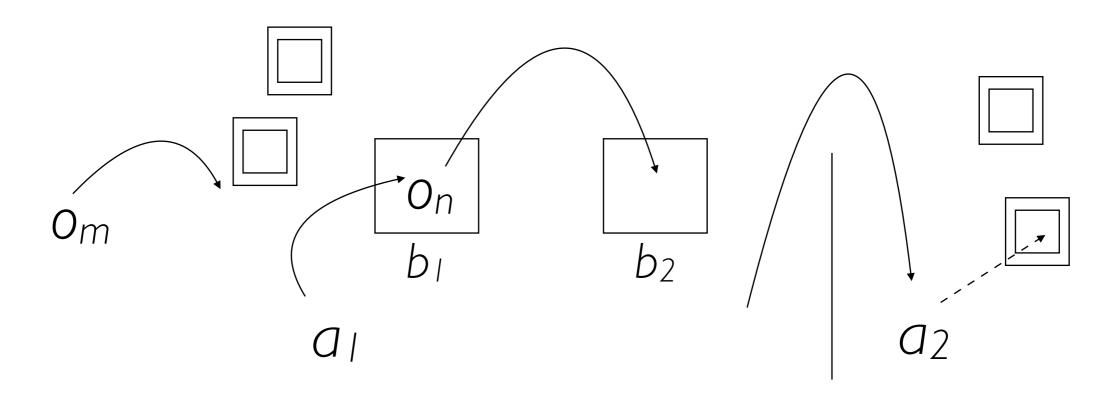


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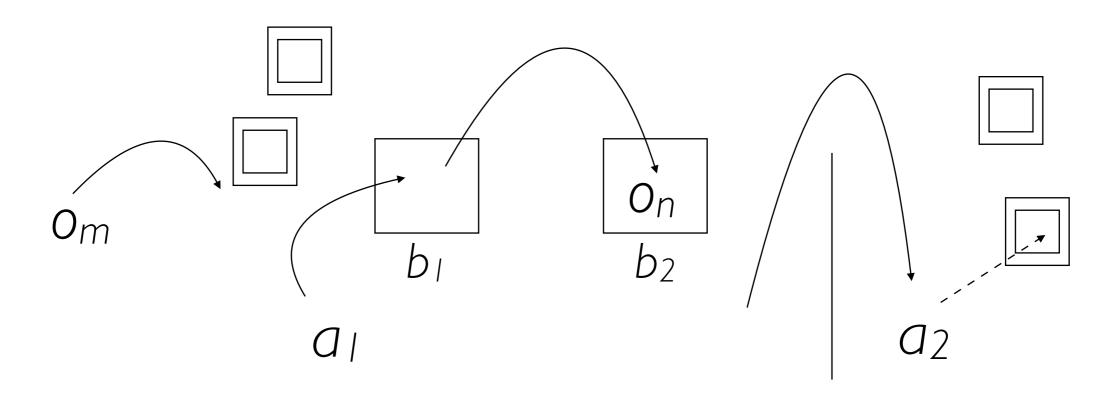
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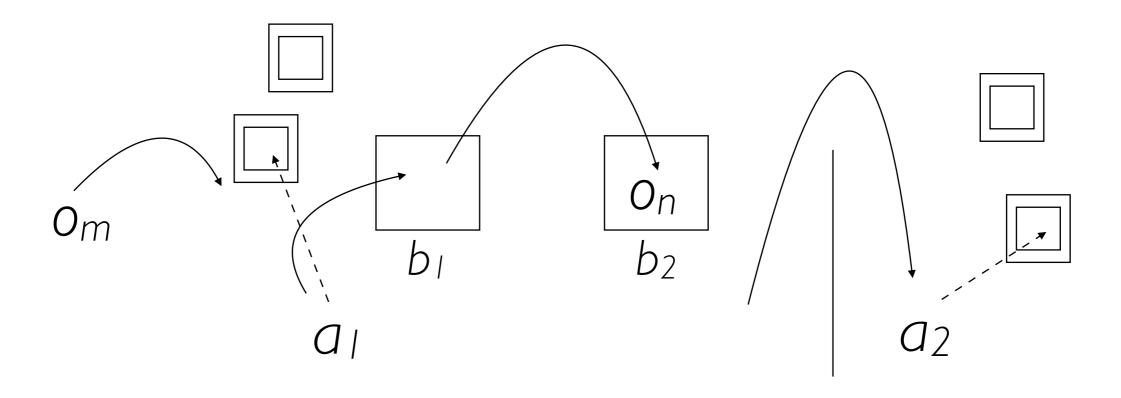
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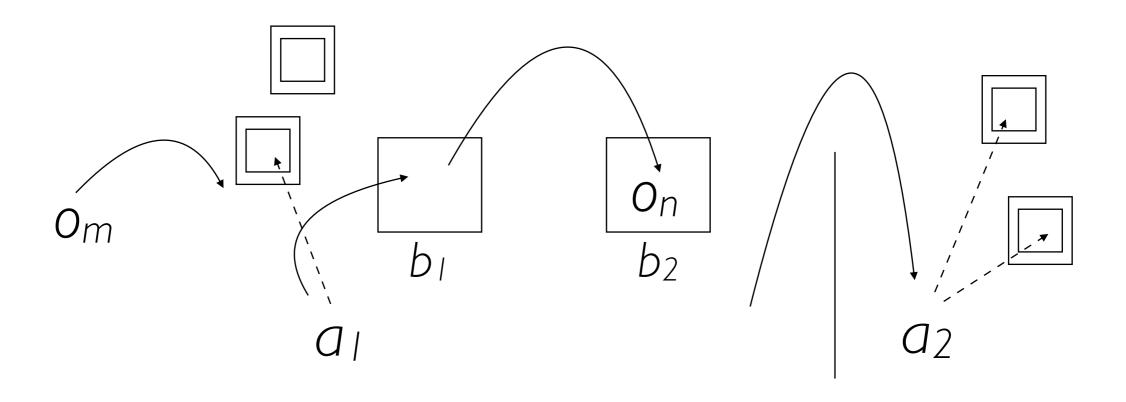
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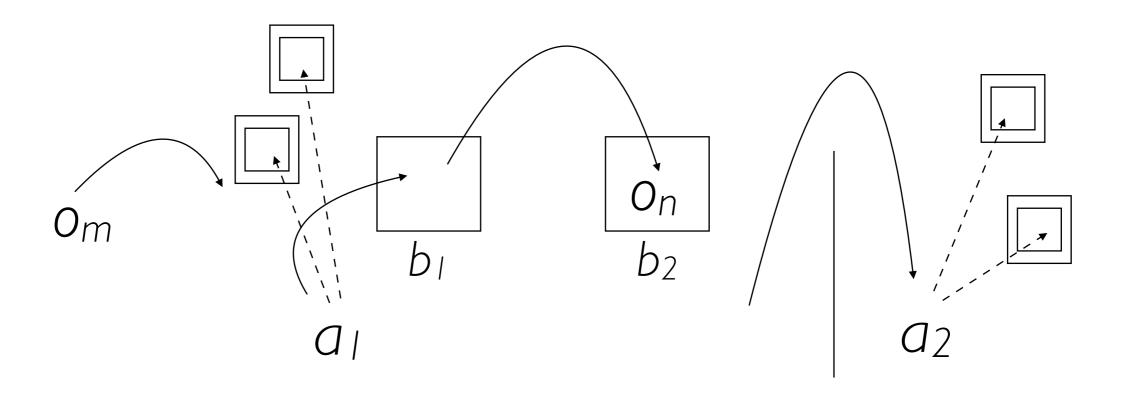
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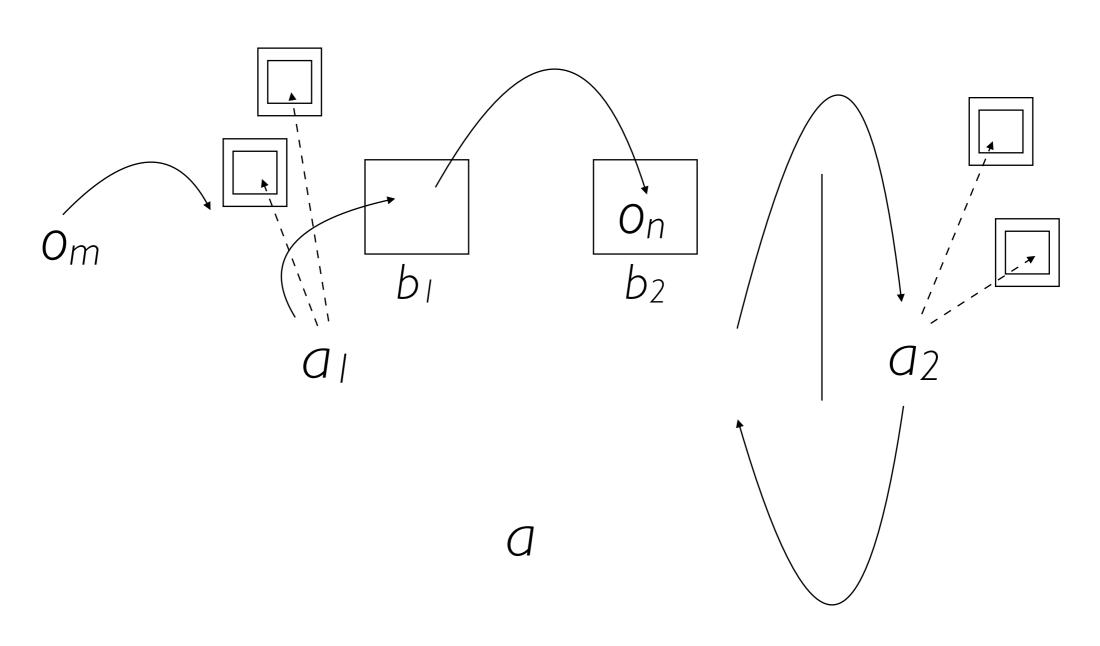
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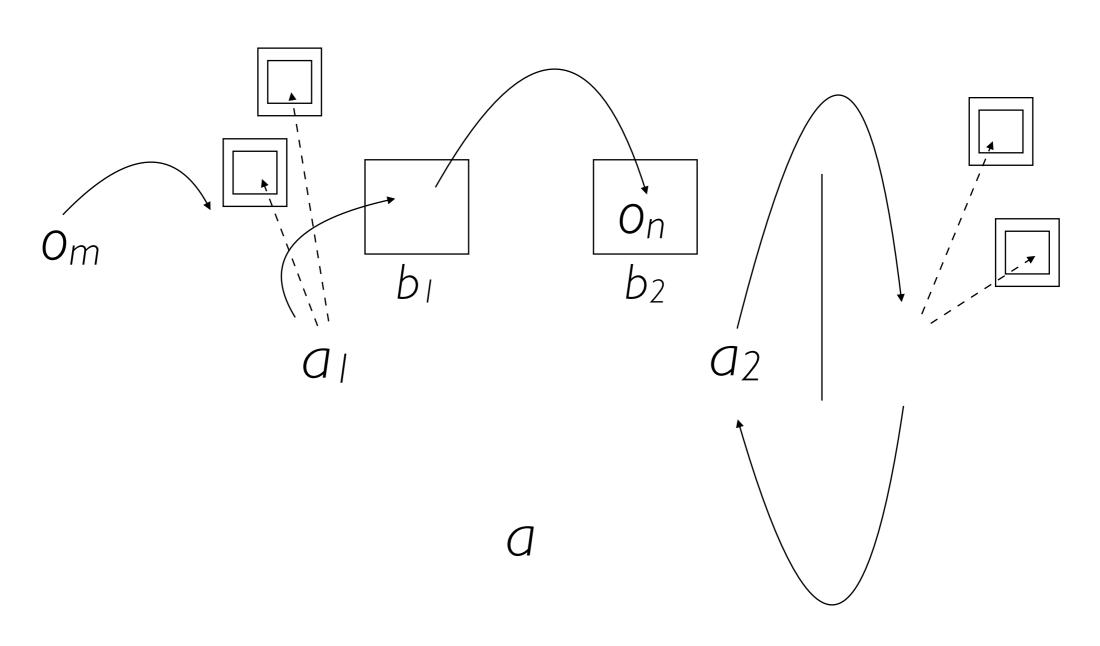
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(ten timepoints)

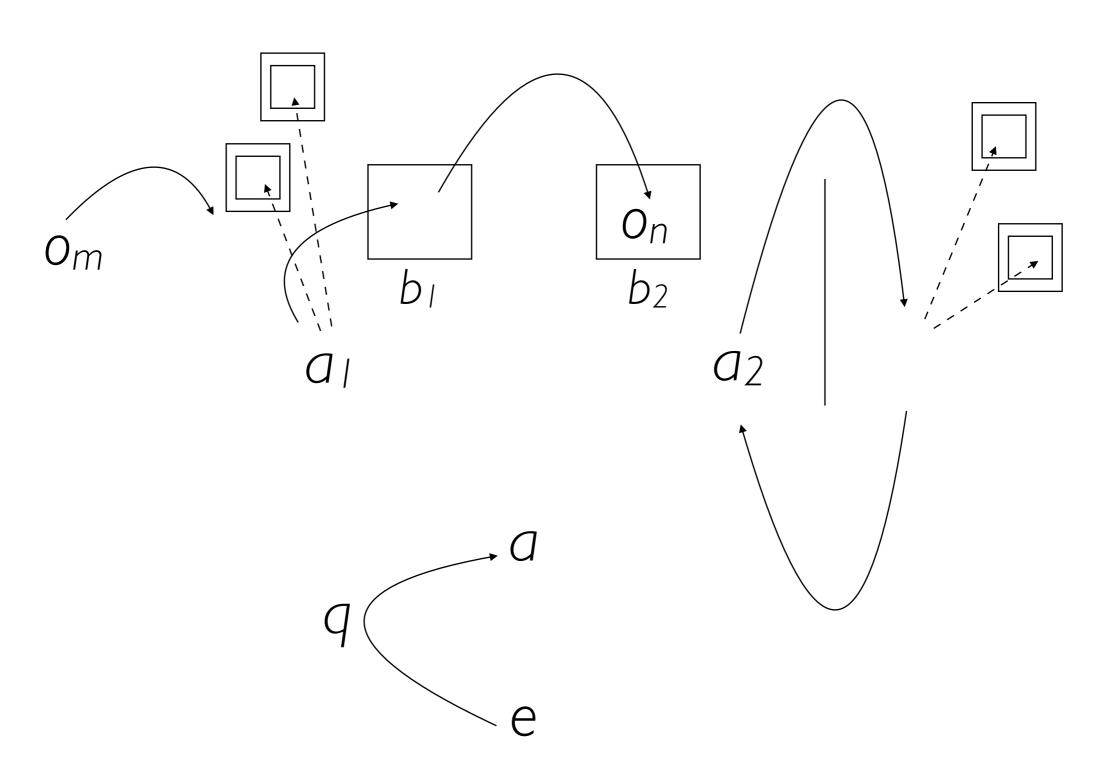


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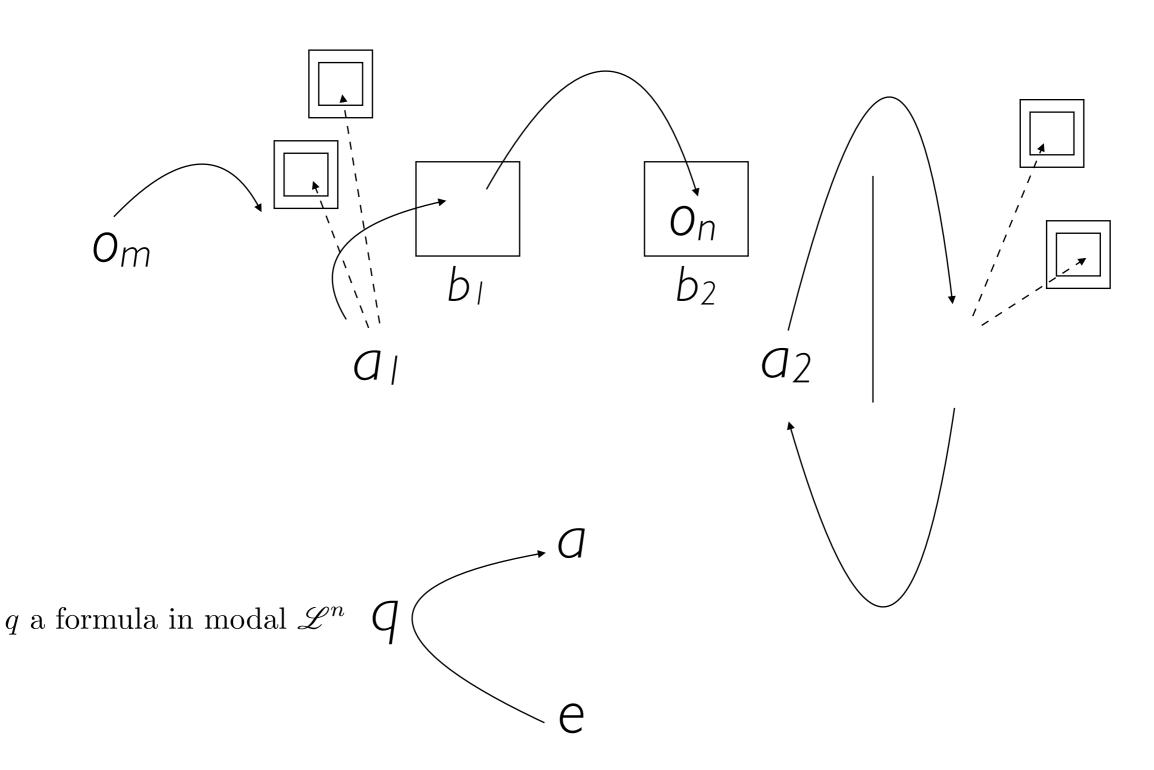
# Framework for FBT<sub>15</sub>

(ten timepoints)



# Framework for FBT<sub>15</sub>

(ten timepoints)



## Humans Can Succeed

Neurobiologically normal, nurtured, educated, and sufficiently motivated humans can correctly answer any relevant query q for the infinite progression, and prove that their answer is correct. For the obvious subclass of queries (the form of which appear in the box below), they can prove and exploit the following lemma.

**Lemma**: Suppose  $\operatorname{FBT}_k, k \in \mathbb{Z}^+$ , holds; (i.e. that level k of  $\operatorname{FBT}$  holds). Then, if k is even,  $\mathbf{B}_2\mathbf{B}_1\dots\mathbf{B}_2\ \iota$ , where there are k+1 iterated  $\mathbf{B}_i$  operators; otherwise  $\mathbf{B}_1\mathbf{B}_2\dots\mathbf{B}_1\mathbf{B}_2\ \iota$ , where there again there are k+1 iterated  $\mathbf{B}_i$  operators.

# Passing to Probing Mastery of the Specific Subclass

Experimenter to a: "At level k, from which box will  $a_2$  attempt to retrieve the objects  $o_n$ ? Prove it!"

### Theoretical Machine Success on Infinite FBT!

**Theorem**:  $\forall q \in \mathscr{CC}, \mathfrak{M}$  can correctly answer and justify q. I.e.,  $\mathfrak{M}$  can pass  $\mathrm{FBT}_{\omega}$ .

Ok, so this logic machine exists in the mathematical universe; but does there exist an implemented machine with this power?

### Theoretical Machine Success on Infinite FBT!

**Theorem**:  $\forall q \in \mathscr{CC}, \mathfrak{M}$  can correctly answer and justify q. I.e.,  $\mathfrak{M}$  can pass  $\mathrm{FBT}_{\omega}$ .

Ok, so this logic machine exists in the mathematical universe; but does there exist an implemented machine with this power?

# Simulation Courtesy of ...

ShadowProver!



## Level I

```
"Level 1: False Belief Task "
:name
:description "Agent al puts an object o into bl in plain view of a2.
              Agent a2 then leaves, and in the absence of a2, a1 moves o
             from b1 into b2; this movement isn't perceived by a2. Agent
              a2 now returns, and a is asked by the experimenter e: "If a2
              desires to retrieve o, which box will a2 look in?" If younger
             than four or five, a will reply "In b" (which of course fails 2
             the task); after this age subjects respond with the correct "In b1."
              Level1 Belief: al believes a2 believes o is in b1.
:date
             "Monday July 22, 2019"
:assumptions {
               :P1 (Perceives! a1 t1 (Perceives! a2 t1 (holds (In o b1) t1)))
               :P2 (Believes! a1 t2 (Believes! a2 t2 (not (exists [?e] (terminates ?e (In o b1))))))
               :P3 (holds (In o b1) t1)
               :C1 (Common! t0 (forall [?f ?t2 ?t2]
                                       (if (and (not (exists [?e] (terminates ?e ?f))) (holds ?f ?t1) (< ?t1 ?t2))
                                         (holds ?f ?t2))))
               :C2 (Common! t0 (and (< t1 t2) (< t2 t3) (< t1 t3)))
             (Believes! a1 t3 (Believes! a2 t3 (holds (In o b1) t3)))}
:goal
```

```
"Level 2: False Belief Task "
{:name
 :description "Agent al puts an object o into b1 in plain view of a2.
               Agent a2 then leaves, and in the absence of a2, a1 moves o
               from b1 into b2; this movement isn't perceived by a2. Agent
               a2 now returns, and a is asked by the experimenter e: "If a2
               desires to retrieve o, which box will a2 look in?" If younger
               than four or five, a will reply "In b" (which of course fails 2
               the task); after this age subjects respond with the correct "In b1."
               Level2 Belief: a2 believes a1 believes a2 believes o is in b1.
              "Monday July 22, 2019"
 :date
 :assumptions {
                :P1 (Perceives! a2 t1 (Perceives! a1 t1 (Perceives! a2 t1 (holds (In o b1) t1))))
                :P2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (not (exists [?e] (terminates ?e (In o b1))))))
                :P3 (holds (In o b1) t1)
                :C1 (Common! t0
                            (forall [?f ?t2 ?t2]
                                    (if (and (not (exists [?e] (terminates ?e ?f))) (holds ?f ?t1) (< ?t1 ?t2))
                                      (holds ?f ?t2))))
               :C2 (Common! t0 (and (< t1 t2) (< t2 t3) (< t1 t3)))}
              (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (holds (In o b1) t3))))}
⊣ :goal
```

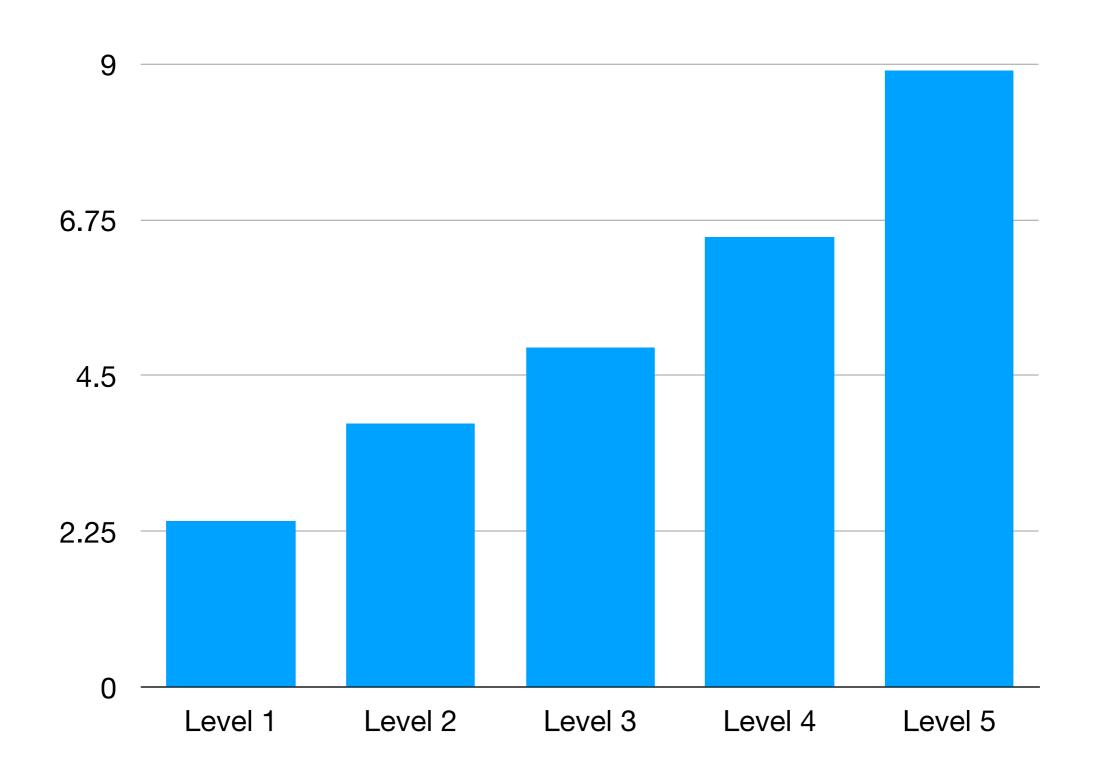
```
{:name
              "Level 3: False Belief Task "
 :description "Agent al puts an object o into b1 in plain view of a2.
               Agent a2 then leaves, and in the absence of a2, a1 moves o
               from b1 into b2; this movement isn't perceived by a2. Agent
               a2 now returns, and a is asked by the experimenter e: "If a2
               desires to retrieve o, which box will a2 look in?" If younger
               than four or five, a will reply "In b" (which of course fails 2
               the task); after this age subjects respond with the correct "In b1."
               Level3 Belief: a2 believes a1 believes a2 believes o is in b1.
 :date
              "Monday July 22, 2019"
 :assumptions {
                :P1 (Perceives! a1 t1 (Perceives! a2 t1 (Perceives! a1 t1 (Perceives! a2 t1 (holds (In o b1) t1)))))
                :P2 (Believes! a1 t2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (not (exists [?e] (terminates ?e (In o b1)))))))
                :P3 (holds (In o b1) t1)
                :C1 (Common! t0
                              (forall [?f ?t2 ?t2]
                                     (if (and (not (exists [?e] (terminates ?e ?f))) (holds ?f ?t1) (< ?t1 ?t2))
                                       (holds ?f ?t2))))
                :C2 (Common! t0 (and (< t1 t2) (< t2 t3) (< t1 t3)))}
              (Believes! a1 t3 (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (holds (In o b1) t3)))))}
:goal
```

```
"Level 4: False Belief Task "
 :description "Agent al puts an object o into b1 in plain view of a2.
              Agent a2 then leaves, and in the absence of a2, a1 moves o
              from b1 into b2; this movement isn't perceived by a2. Agent
              a2 now returns, and a is asked by the experimenter e: "If a2
              desires to retrieve o, which box will a2 look in?" If younger
              than four or five, a will reply "In b" (which of course fails 2
              the task); after this age subjects respond with the correct "In b1."
              Level4 Belief: a2 believes a1 believes a2 believes a1 believes a2 believes o is in b1.
 :date
              "Monday July 22, 2019"
 :assumptions {
                :P1 (Perceives! a2 t1 (Perceives! a1 t1 (Perceives! a2 t1 (Perceives! a1 t1 (Perceives! a2 t1 (holds (In o b1) t1)))))
                :P2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (not (exists [?e] (terminates ?e (In o b1))))))))
                :P3 (holds (In o b1) t1)
                :C1 (Common! t0
                             (forall [?f ?t2 ?t2]
                                     (if (and (not (exists [?e] (terminates ?e ?f))) (holds ?f ?t1) (< ?t1 ?t2))
                                      (holds ?f ?t2))))
                :C2 (Common! t0 (and (< t1 t2) (< t2 t3) (< t1 t3)))}
              (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (holds (In o b1) t3)))))}
 :goal
```

```
{:name
             "Level 5: False Belief Task "
:description "Agent al puts an object o into bl in plain view of a2.
              Agent a2 then leaves, and in the absence of a2, a1 moves o
              from b1 into b2; this movement isn't perceived by a2. Agent
              a2 now returns, and a is asked by the experimenter e: "If a2
              desires to retrieve o, which box will a2 look in?" If younger
              than four or five, a will reply "In b" (which of course fails 2
              the task); after this age subjects respond with the correct "In bl."
              Level5 Belief: a1 believes a2 believes a1 believes a2 believes a1 believes a2 believes o is in b1.
             "Monday July 22, 2019"
:date
:assumptions {
               :P1 (Perceives! a1 t1 (Perceives! a2 t1 (Perceives! a1 t1 (Perceives! a2 t1 (Perceives! a2 t1 (holds (In o b1) t1))))))
               :P2 (Believes! a1 t2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (Believes! a1 t2 (Believes! a2 t2 (not (exists [?e] (terminates ?e (In o b1)))))))))
               :P3 (holds (In o b1) t1)
               :C1 (Common! t0
                                    (if (and (not (exists [?e] (terminates ?e ?f))) (holds ?f ?t1) (< ?t1 ?t2))
                                      (holds ?f ?t2))))
               :C2 (Common! t0 (and (< t1 t2) (< t2 t3) (< t1 t3)))}
             (Believes! a1 t3 (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (Believes! a1 t3 (Believes! a2 t3 (holds (In o b1) t3)))))))
:goal
```

(Common! to (In o bi) ti) To (Bellows) of the same of th ·9081 IS (Company to Const ( Co. ) and the const of the Const o C (Common! to (and (e to to)) (e to to))))

## Time (in seconds) to Prove



## Simulation of Level 5 in Real Time

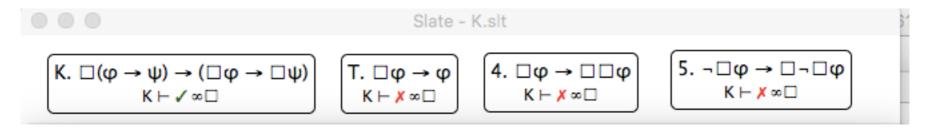
/Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/bin/java ...

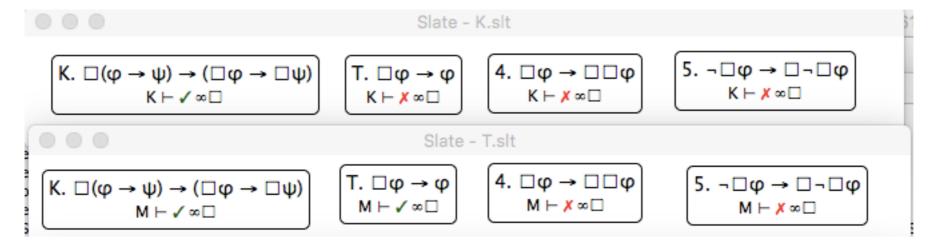
objc[16653]: Class\_JavaLaunchHelper is implemented in both /Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/bin/java (0x102a2d4c0) and /Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/jre/lib/libinstrument.dylib (0x102ab94e0)

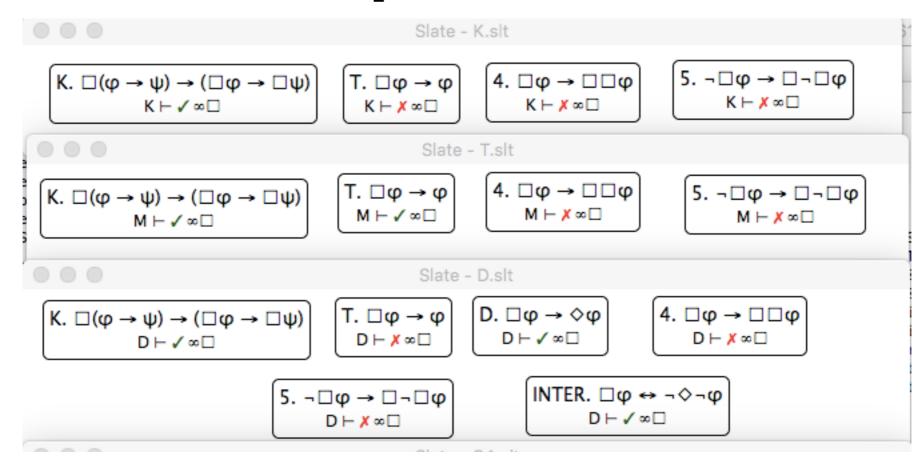
## Simulation of Level 5 in Real Time

/Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/bin/java ...

objc[16653]: Class\_JavaLaunchHelper is implemented in both /Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/bin/java (0x102a2d4c0) and /Library/Java/JavaVirtualMachines/jdk1.8.0\_131.jdk/Contents/Home/jre/lib/libinstrument.dylib (0x102ab94e0)







$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$K \vdash \chi \otimes \Box$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$K \vdash \chi \otimes \Box$$

$$Slate - T.slt$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$M \vdash \chi \otimes \Box$$

$$Slate - D.slt$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$D \vdash \chi \otimes \Box$$

$$D \vdash \chi \otimes \Box$$

$$Slate - D.slt$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$D \vdash \chi \otimes \Box$$

$$D \vdash \chi \otimes \Box$$

$$Slate - S4.slt$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

$$D \vdash \chi \otimes \Box$$

$$Slate - S4.slt$$

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

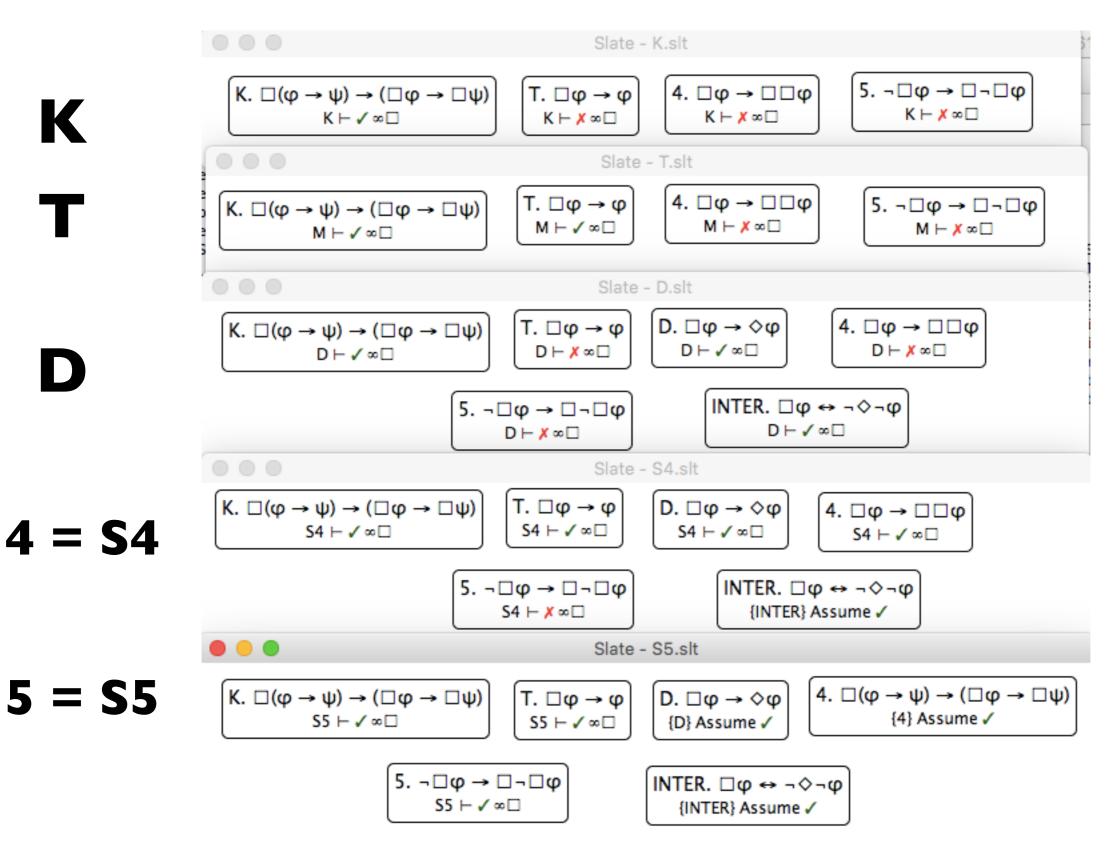
$$Slate - S4.slt$$

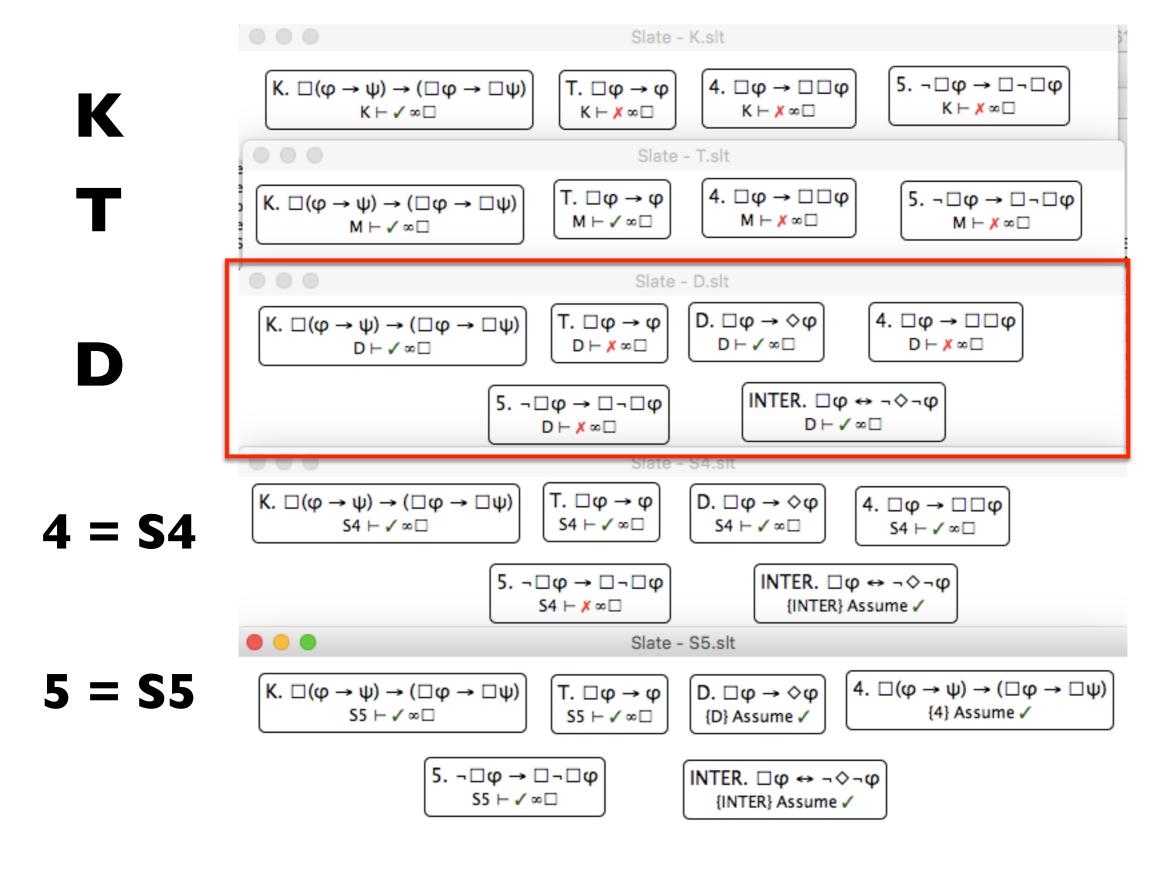
$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

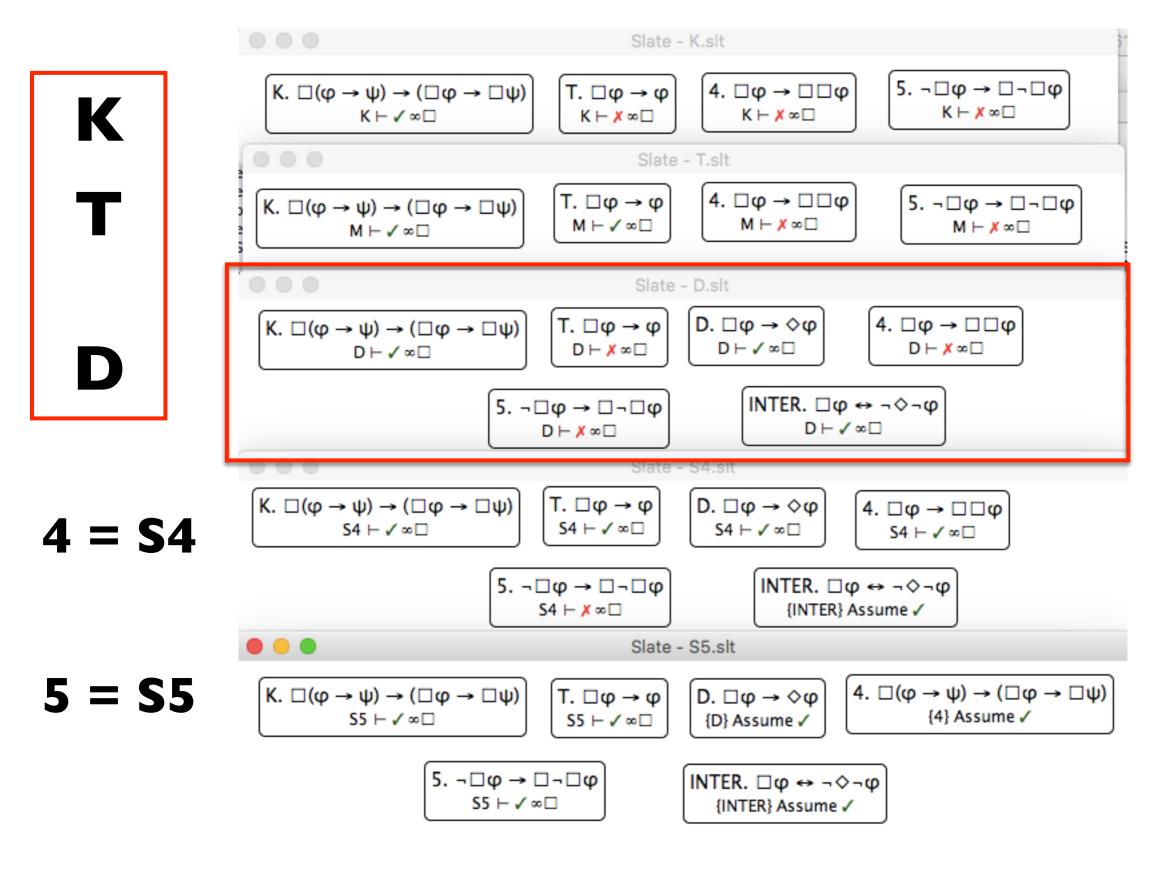
$$Slate - S4.slt$$

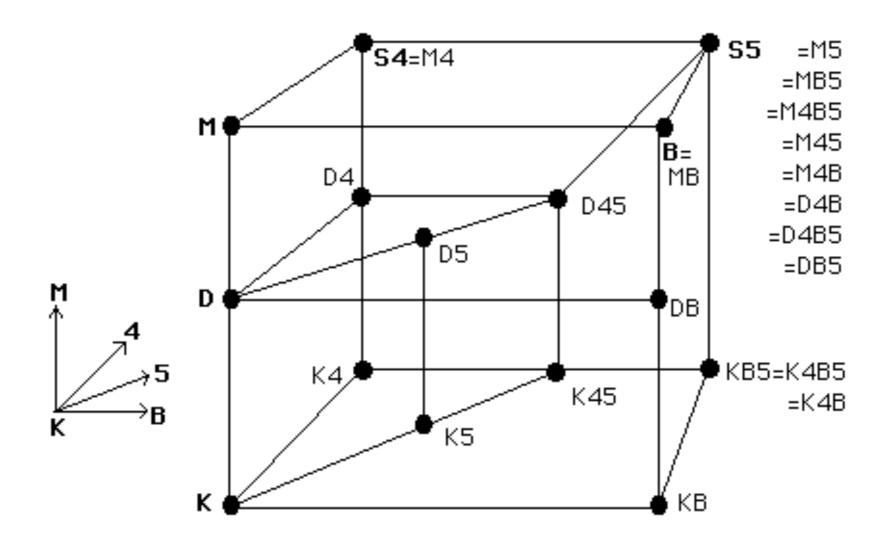
$$S1.slt - S4.s$$

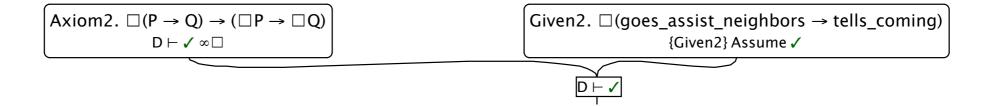
K







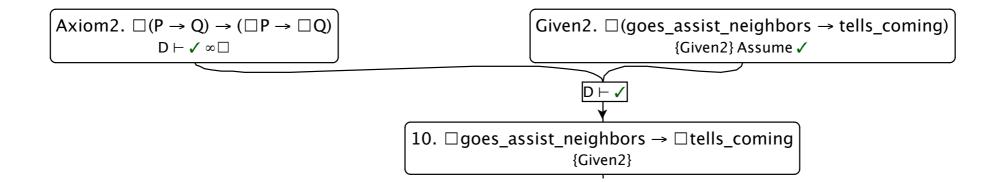




Axiom4. "Modus ponens for provability." {Axiom4} Assume ✓

Axiom5. "Theorems are obligatory."
{Axiom5} Assume ✓

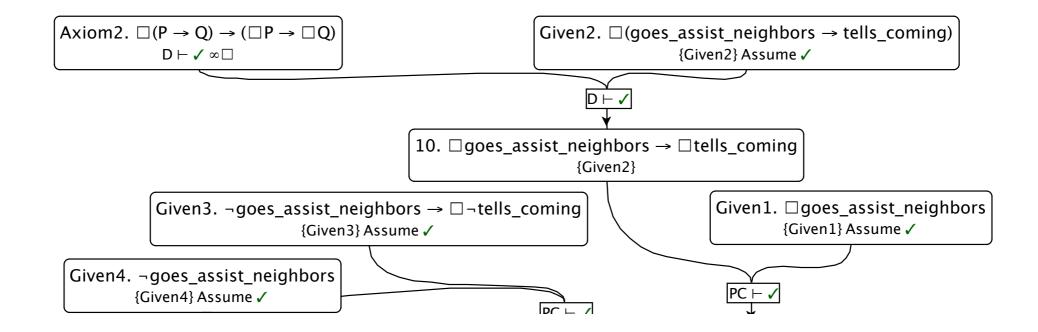
Axiom1. "All theorems of the propositional calculus." {Axiom1} Assume ✓



Axiom4. "Modus ponens for provability." {Axiom4} Assume ✓

Axiom5. "Theorems are obligatory." {Axiom5} Assume ✓

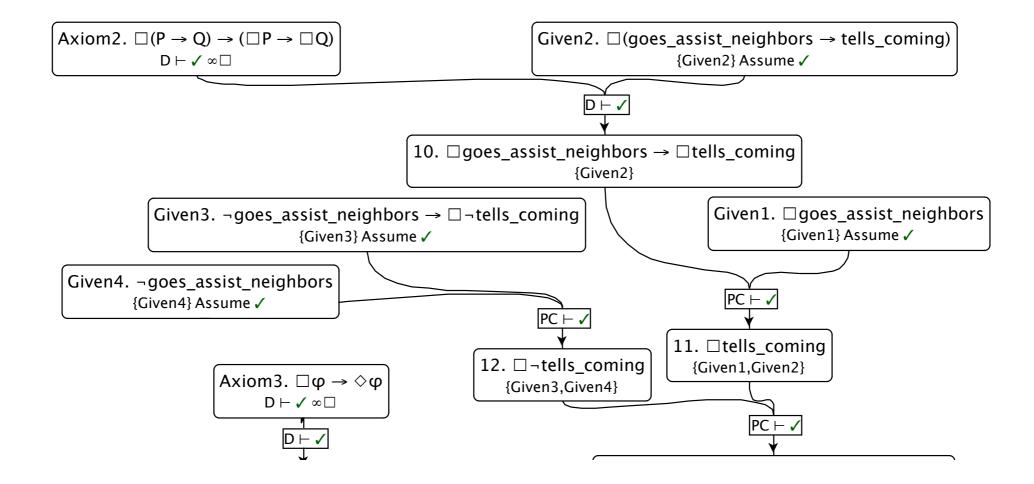
Axiom1. "All theorems of the propositional calculus."
{Axiom1} Assume ✓



Axiom4. "Modus ponens for provability."
{Axiom4} Assume 

Axiom5. "Theorems are obligatory."
{Axiom5} Assume 

Axiom1. "All theorems of the propositional calculus."
{Axiom1} Assume

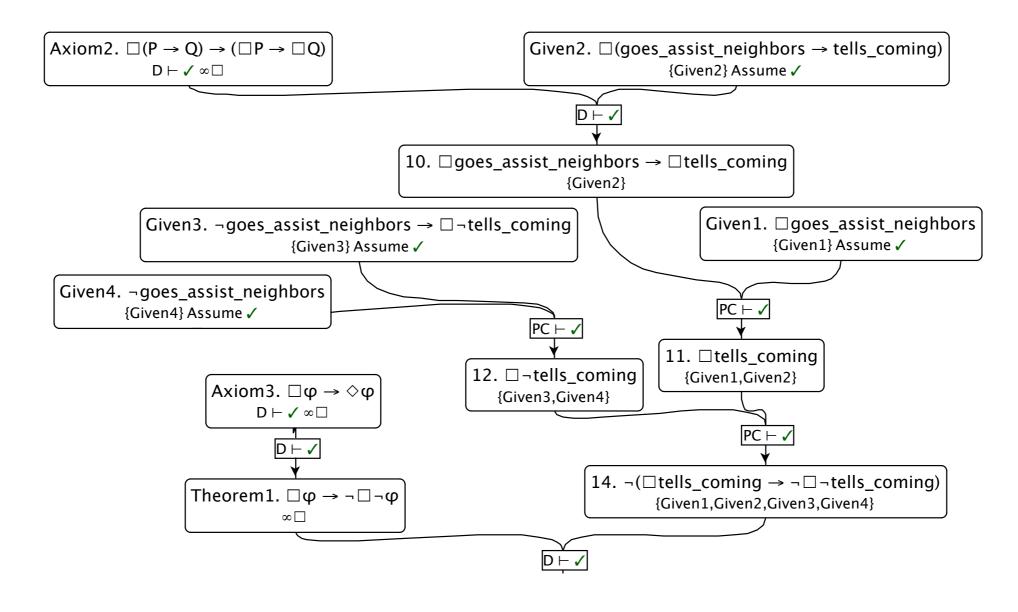


Axiom4. "Modus ponens for provability."
{Axiom4} Assume 

Axiom5. "Theorems are obligatory."
{Axiom5} Assume 

Axiom1. "All theorems of the propositional calculus."
{Axiom1} Assume 

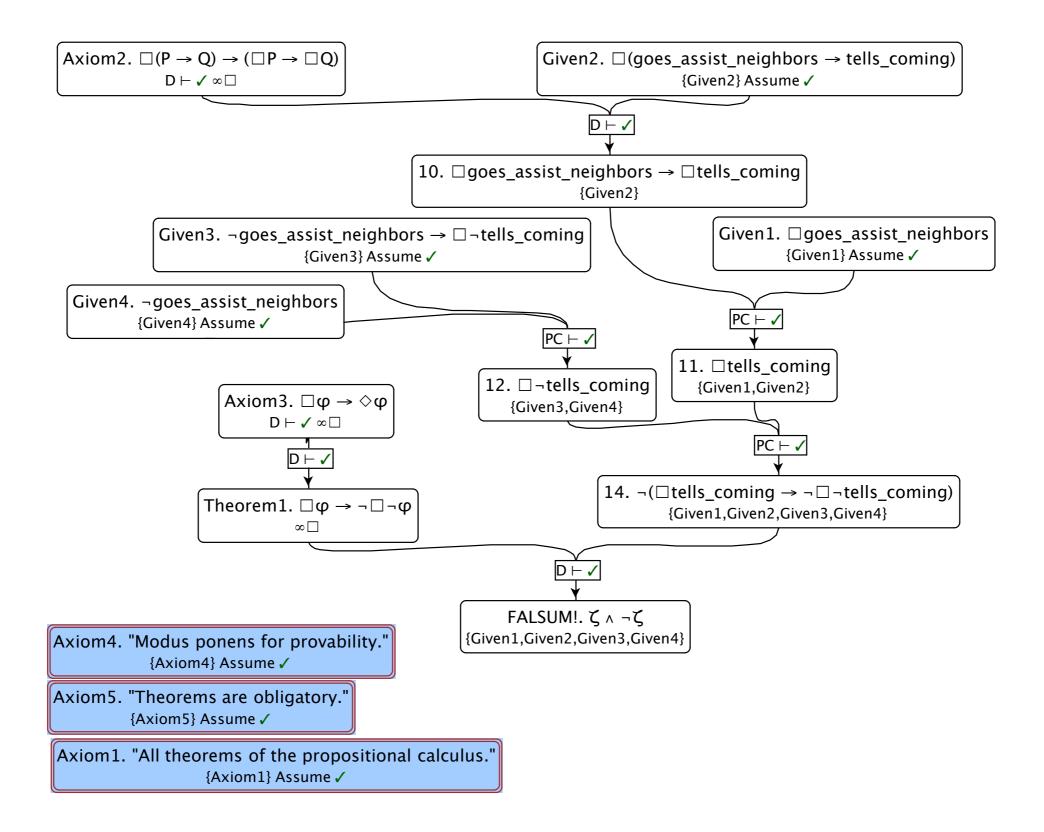
Axiom1 Assume

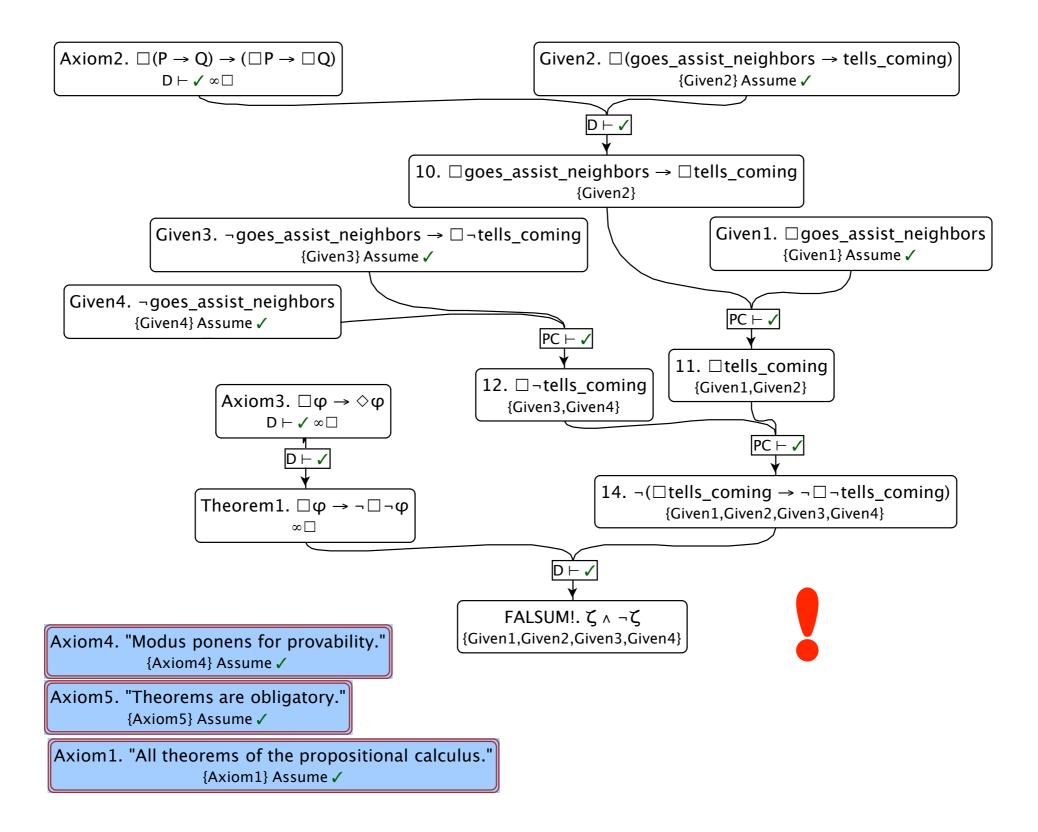


Axiom4. "Modus ponens for provability."
{Axiom4} Assume ✓

Axiom5. "Theorems are obligatory."
{Axiom5} Assume ✓

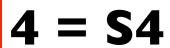
Axiom1. "All theorems of the propositional calculus."
{Axiom1} Assume ✓



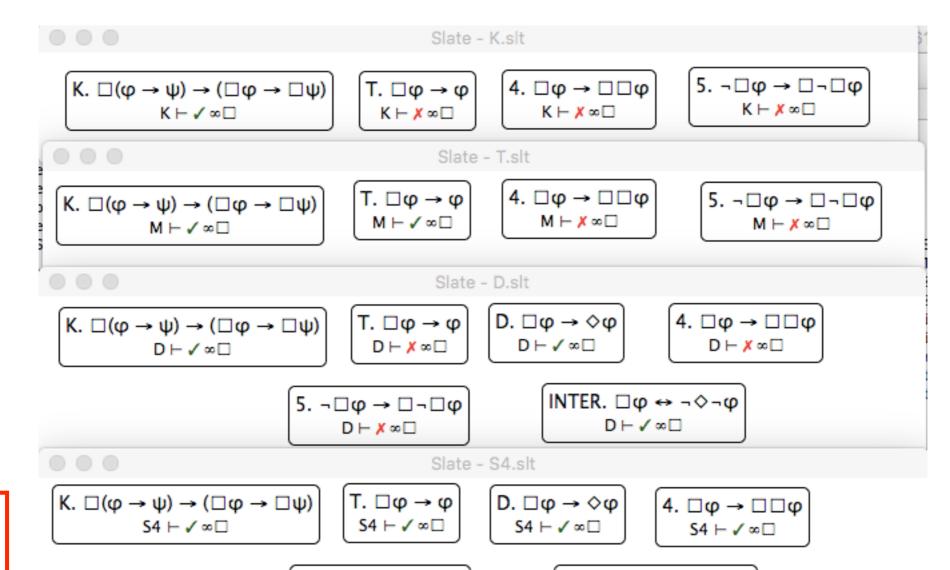


K

D



$$5 = S5$$



Slate - S5.slt

$$K. \Box (\phi \rightarrow \psi) \rightarrow (\Box \phi \rightarrow \Box \psi)$$

S5  $\vdash \checkmark \infty \square$ 

$$\begin{bmatrix} \mathsf{T.} \ \Box \varphi \to \varphi \\ \mathsf{SS} \vdash \checkmark \infty \Box \end{bmatrix}$$

5.  $\neg \Box \phi \rightarrow \Box \neg \Box \phi$ 

 $S4 \vdash x \infty \square$ 

D. 
$$\Box \phi \rightarrow \Diamond \phi$$
 {D} Assume  $\checkmark$ 

4. 
$$\Box(\phi \rightarrow \psi) \rightarrow (\Box\phi \rightarrow \Box\psi)$$
  
{4} Assume  $\checkmark$ 

INTER. □φ ↔ ¬⋄¬φ
{INTER} Assume ✓

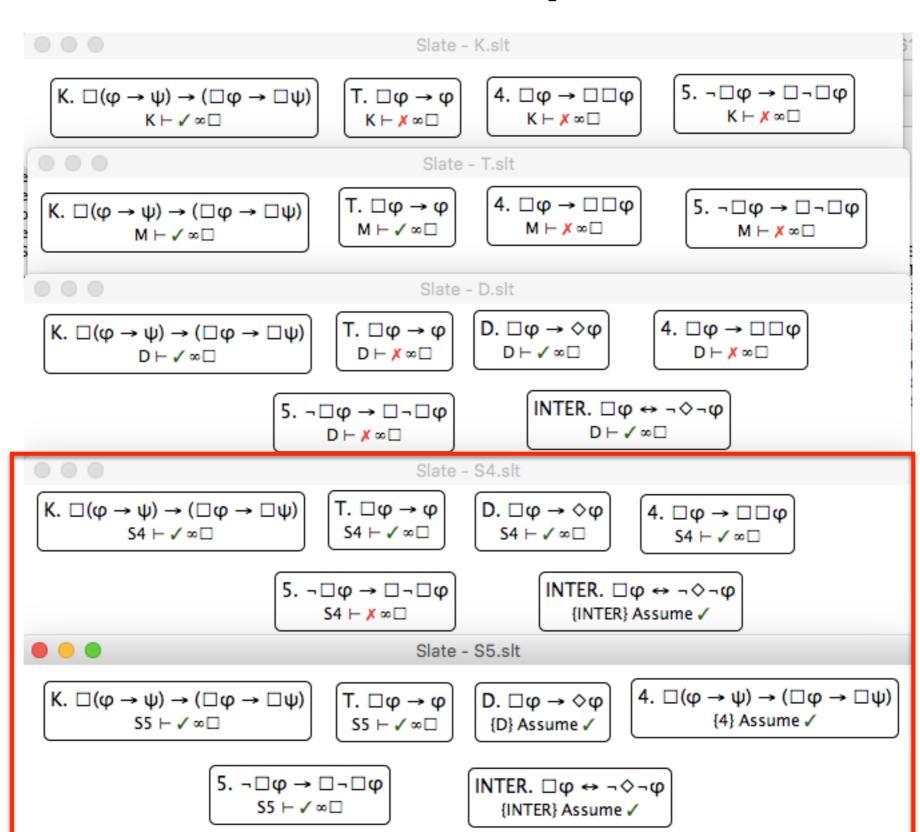
K

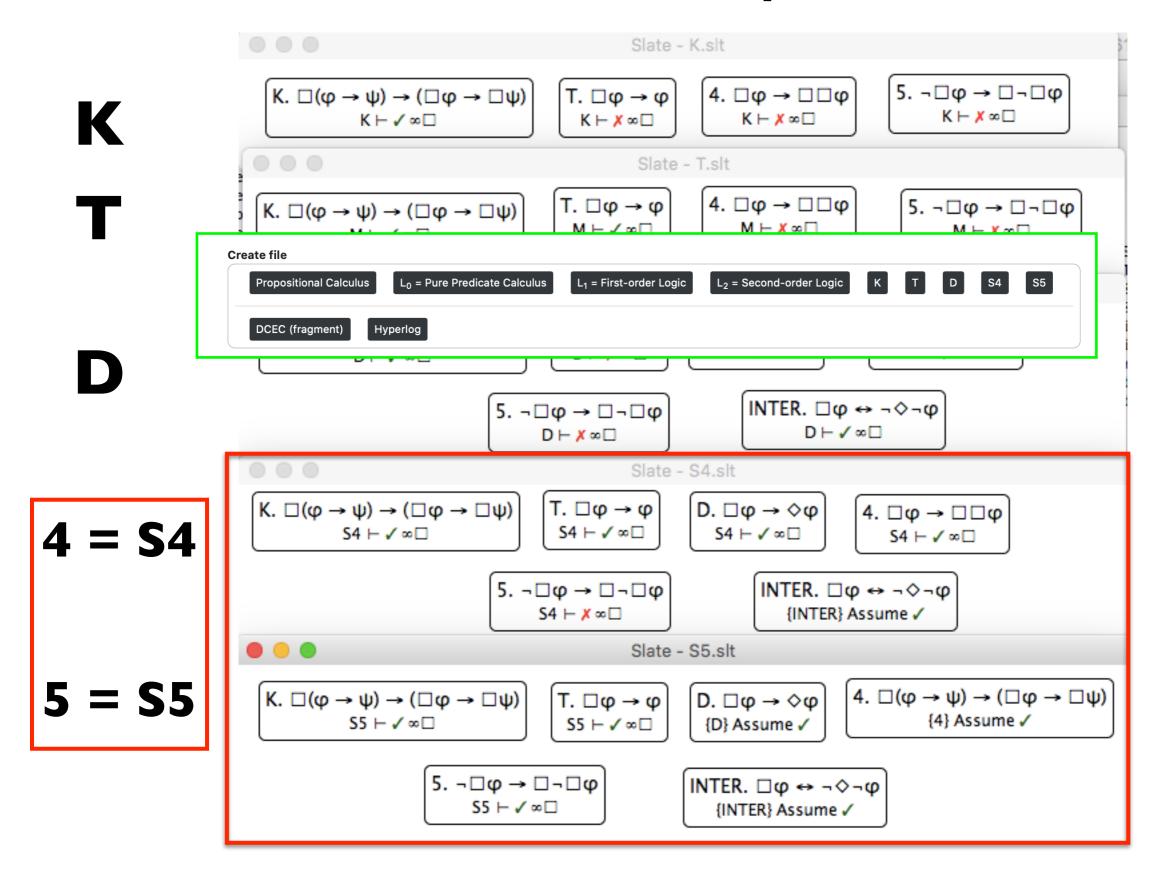
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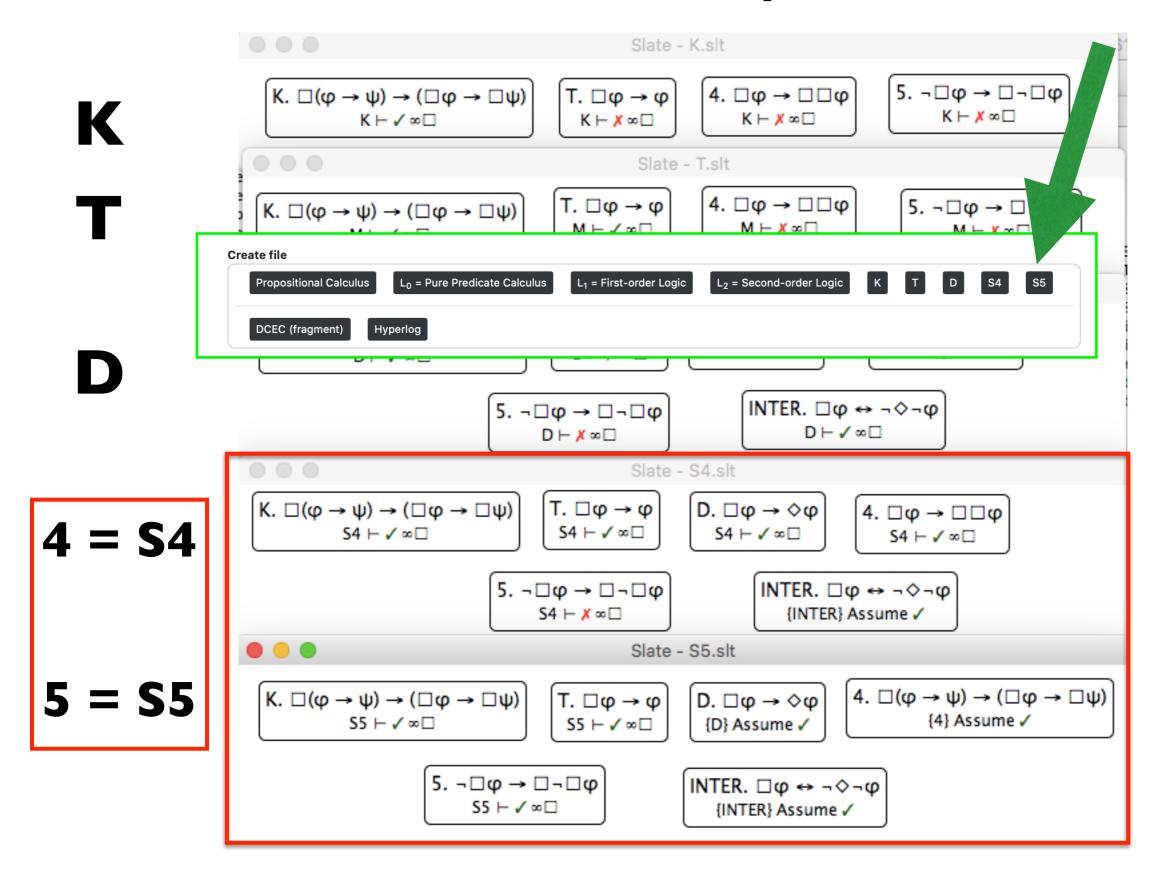
D

$$4 = $4$$

$$5 = S5$$







# DCEC (supported fragment, student version)

#### First-order (Propositional) Schema

- Assume
- Not Elim, Not Intro
- And Elim, And Intro
- Or Elim, Or Intro
- If Elim, If Intro
- Iff Elim, Iff Intro
- Forall Elim, Forall Intro
- Exists Elim, Exists Intro
- Higher Order Forall Elim, Higher Order Forall Intro
- Higher Order Exists Elim, Higher Order Exists Intro
- Eq Elim, Eq Intro
- Pc Oracle, Fol Oracle

#### Modal Inference Schemata

- R<sub>1</sub>, R<sub>2</sub>, R<sub>3</sub>, R<sub>4</sub>,
- R<sub>k</sub>, R<sub>b</sub>,
- R<sub>14</sub>

#### **Inference Schemata** Modal $\frac{\mathbf{K}(a,t_1,\Gamma), \ \Gamma \vdash \emptyset, \ t_1 \leq t_2}{\mathbf{K}(a,t_2,\emptyset)} \ [R_{\mathbf{K}}] \quad \frac{\mathbf{B}(a,t_1,\Gamma), \ \Gamma \vdash \emptyset, \ t_1 \leq t_2}{\mathbf{B}(a,t_2,\emptyset)} \ [R_{\mathbf{B}}]$ $\frac{\mathbf{C}(t,\mathbf{P}(a,t,\phi)\to\mathbf{K}(a,t,\phi))}{\mathbf{C}(t,\mathbf{K}(a,t,\phi)\to\mathbf{B}(a,t,\phi))} \quad [R_2]$ $\frac{\mathbf{C}(t,\phi) \ t \leq t_1 \dots t \leq t_n}{\mathbf{K}(a_1,t_1,\dots\mathbf{K}(a_n,t_n,\phi)\dots)} \quad [R_3] \qquad \frac{\mathbf{K}(a,t,\phi)}{\phi} \quad [R_4]$ $C(t, \mathbf{K}(a, t_1, \phi_1 \to \phi_2)) \to \mathbf{K}(a, t_2, \phi_1) \to \mathbf{K}(a, t_3, \phi_2)$ $\overline{\mathbf{C}(t,\mathbf{B}(a,t_1,\phi_1\to\phi_2))\to\mathbf{B}(a,t_2,\phi_1)\to\mathbf{B}(a,t_3,\phi_2)} \quad [R_6]$ $\mathbf{C}(t,\mathbf{C}(t_1,\phi_1\to\phi_2))\to\mathbf{C}(t_2,\phi_1)\to\mathbf{C}(t_3,\phi_2)$ [R<sub>7</sub>] $\frac{\mathbf{C}(t, \forall x. \, \phi \to \phi[x \mapsto t])}{\mathbf{C}(t, \phi_1 \leftrightarrow \phi_2 \to \neg \phi_2 \to \neg \phi_1)} \quad [R_9]$ $\frac{\mathbf{C}(t, [\phi_1 \wedge \ldots \wedge \phi_n \to \phi] \to [\phi_1 \to \ldots \to \phi_n \to \psi])}{\mathbf{C}(t, [\phi_1 \wedge \ldots \wedge \phi_n \to \phi])} \quad [R_{10}]$ $\frac{\mathbf{S}(s,h,t,\phi)}{\mathbf{B}(h,t,\mathbf{B}(s,t,\phi))} \quad [R_{12}] \qquad \frac{\mathbf{I}(a,t,happens(action(a^*,\alpha),t'))}{\mathbf{P}(a,t,happens(action(a^*,\alpha),t))}$ $\mathbf{B}(a,t,\phi) \ \mathbf{B}(a,t,\mathbf{O}(a,t,\phi,\chi)) \ \mathbf{O}(a,t,\phi,\chi)$ $[R_{14}]$ $\mathbf{K}(a,t,\mathbf{I}(a,t,\mathbf{\chi}))$

#### **HyperSlate**®

# DCEC (supported fragment, student version)

#### First-order (Propositional) Schema

- Assume
- Not Elim, Not Intro
- And Elim, And Intro
- Or Elim, Or Intro
- If Elim, If Intro
- Iff Elim, Iff Intro
- Forall Elim, Forall Intro
- Exists Elim, Exists Intro
- Higher Order Forall Elim, Higher Order Forall Intro
- Higher Order Exists Elim, Higher Order Exists Intro
- Eq Elim, Eq Intro
- Pc Oracle, Fol Oracle

#### Modal Inference Schemata

- R<sub>1</sub>, R<sub>2</sub>, R<sub>3</sub>, R<sub>4</sub>,
- R<sub>k</sub>, R<sub>b</sub>,
- R<sub>14</sub>

#### **Inference Schemata** Modal $\frac{\mathbf{K}(a,t_1,\Gamma), \ \Gamma \vdash \emptyset, \ t_1 \leq t_2}{\mathbf{K}(a,t_2,\emptyset)} \ [R_{\mathbf{K}}] \quad \frac{\mathbf{B}(a,t_1,\Gamma), \ \Gamma \vdash \emptyset, \ t_1 \leq t_2}{\mathbf{B}(a,t_2,\emptyset)} \ [R_{\mathbf{B}}]$ $\frac{\mathbf{C}(t,\mathbf{P}(a,t,\phi)\to\mathbf{K}(a,t,\phi))}{\mathbf{C}(t,\mathbf{K}(a,t,\phi)\to\mathbf{B}(a,t,\phi))} \quad [R_2]$ $\frac{\mathbf{C}(t,\phi) \ t \leq t_1 \dots t \leq t_n}{\mathbf{K}(a_1,t_1,\dots\mathbf{K}(a_n,t_n,\phi)\dots)} \quad [R_3] \qquad \frac{\mathbf{K}(a,t,\phi)}{\phi} \quad [R_4]$ $C(t, \mathbf{K}(a, t_1, \phi_1 \to \phi_2)) \to \mathbf{K}(a, t_2, \phi_1) \to \mathbf{K}(a, t_3, \phi_2)$ $\overline{\mathbf{C}(t,\mathbf{B}(a,t_1,\phi_1\to\phi_2))\to\mathbf{B}(a,t_2,\phi_1)\to\mathbf{B}(a,t_3,\phi_2)} \quad [R_6]$ $\mathbf{C}(t,\mathbf{C}(t_1,\phi_1\to\phi_2))\to\mathbf{C}(t_2,\phi_1)\to\mathbf{C}(t_3,\phi_2)$ [R<sub>7</sub>] $\frac{\mathbf{C}(t, \forall x. \ \phi \to \phi[x \mapsto t])}{\mathbf{C}(t, \phi_1 \leftrightarrow \phi_2 \to \neg \phi_2 \to \neg \phi_1)} \quad [R_9]$ $\frac{\mathbf{C}(t, [\phi_1 \wedge \ldots \wedge \phi_n \to \phi] \to [\phi_1 \to \ldots \to \phi_n \to \psi])}{\mathbf{C}(t, [\phi_1 \wedge \ldots \wedge \phi_n \to \phi])} \quad [R_{10}]$ $\frac{\mathbf{S}(s,h,t,\phi)}{\mathbf{B}(h,t,\mathbf{B}(s,t,\phi))} \quad [R_{12}] \qquad \frac{\mathbf{I}(a,t,happens(action(a^*,\alpha),t'))}{\mathbf{P}(a,t,happens(action(a^*,\alpha),t))}$ $\mathbf{B}(a,t,\phi) \ \mathbf{B}(a,t,\mathbf{O}(a,t,\phi,\chi)) \ \mathbf{O}(a,t,\phi,\chi)$ $[R_{14}]$ $\mathbf{K}(a,t,\mathbf{I}(a,t,\mathbf{\chi}))$

"Everything smart knows that everything tinks anything that tinks something identical with something."

"Everything smart knows that everything tinks anything that tinks something identical with something."

"Blinky is smart and tinks himself."

"Everything smart knows that everything tinks anything that tinks something identical with something."

"Blinky is smart and tinks himself."

Therefore:

"Everything smart knows that everything tinks anything that tinks something identical with something."

"Blinky is smart and tinks himself."

"Everything tinks anything that tinks something identical with something."

Therefore:

"Everything smart knows that everything tinks anything that tinks something identical with something."

"Blinky is smart and tinks himself."

"Everything tinks anything that tinks something identical with something."

#### Therefore:

"Yolanda tinks Xavier"



Rune Fisker

**THE SHIFT** 

#### When A.I. Passes This Test, Look Out

The creators of a new test called "Humanity's Last Exam" argue we may soon lose the ability to create tests hard enough for A.I. models.



Listen to this article · 8:04 min Learn more



By <u>Kevin Roose</u>
Reporting from San Francisco

Jan. 23, 2025

If you're looking for a new reason to be nervous about artificial intelligence, try this: Some of the smartest humans in the world are struggling to create tests that A.I. systems can't pass.

ChatGPT 40 >

Blinky is smart and tinks himself.

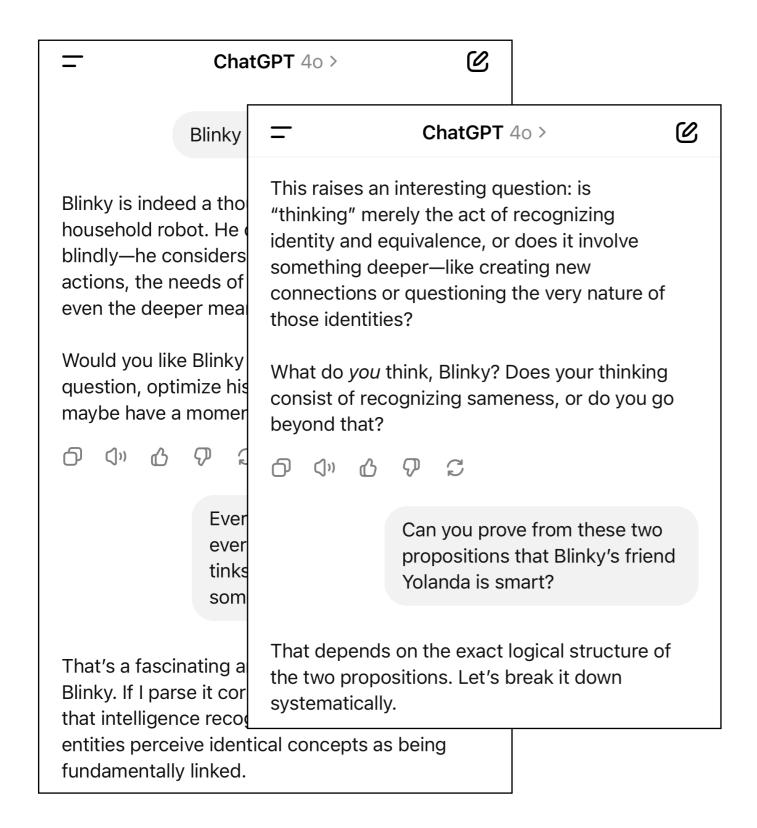
Blinky is indeed a thoughtful and self-aware household robot. He doesn't just follow orders blindly—he considers the implications of his actions, the needs of the Booker family, and even the deeper meaning behind his existence.

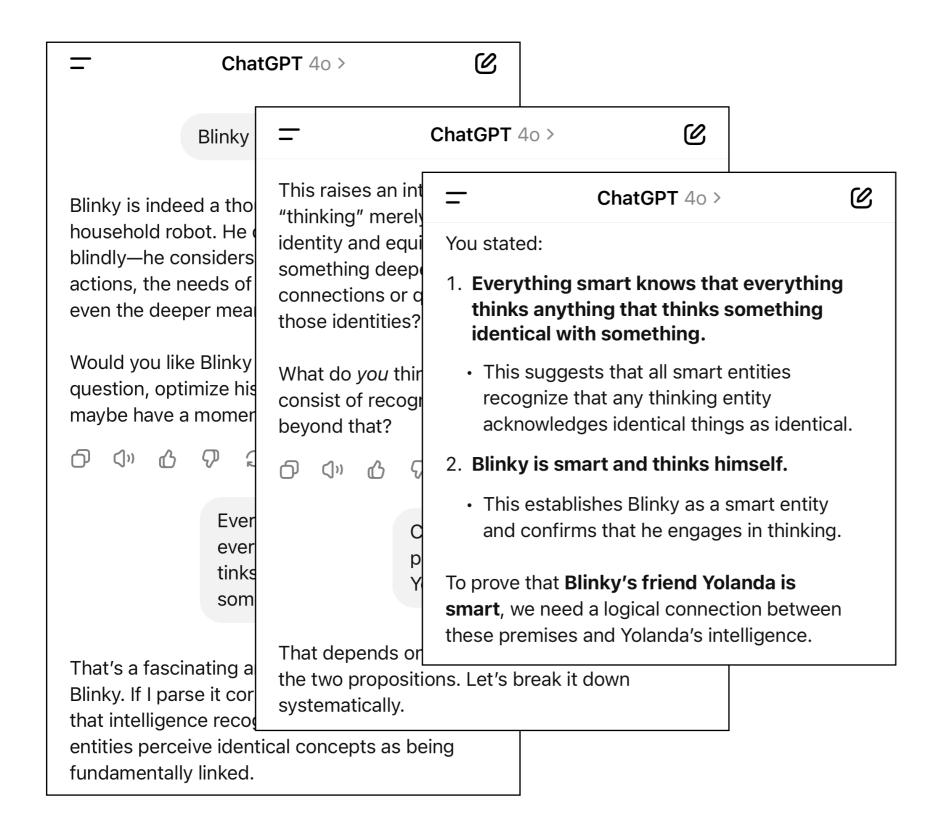
Would you like Blinky to explore a philosophical question, optimize his household tasks, or maybe have a moment of self-reflection?

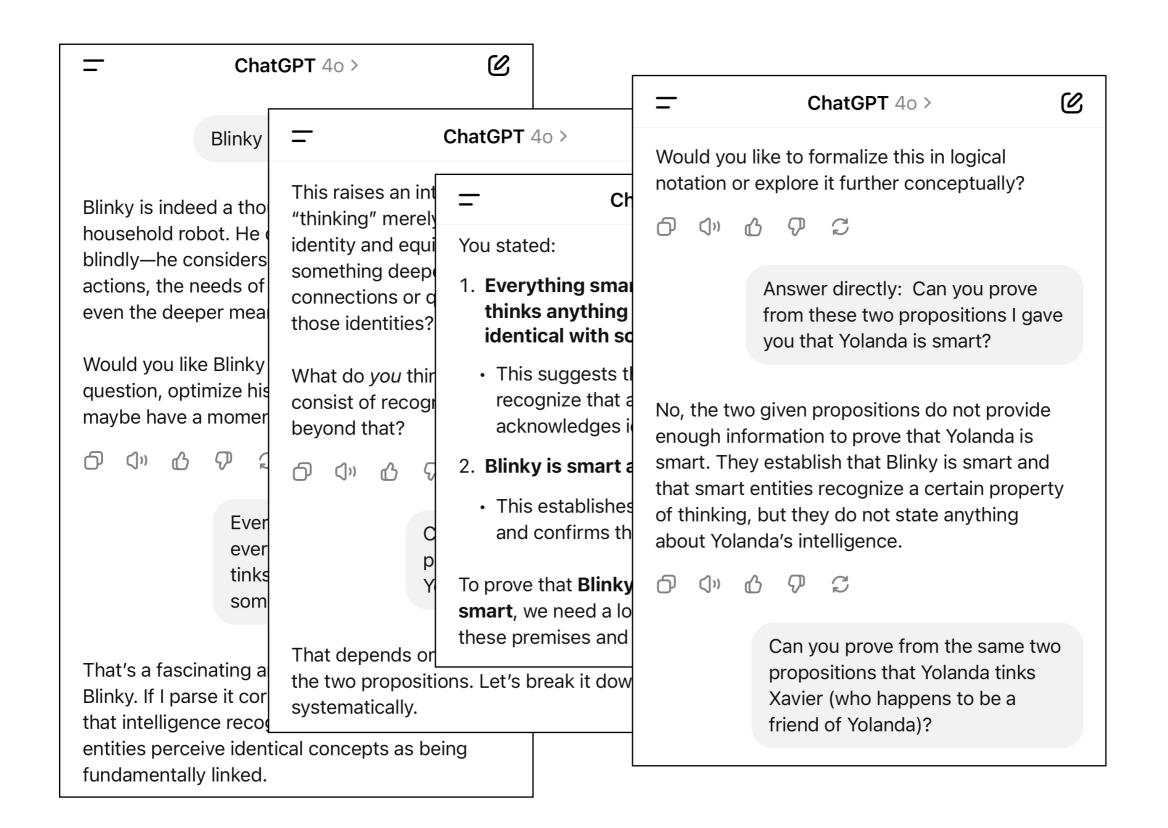


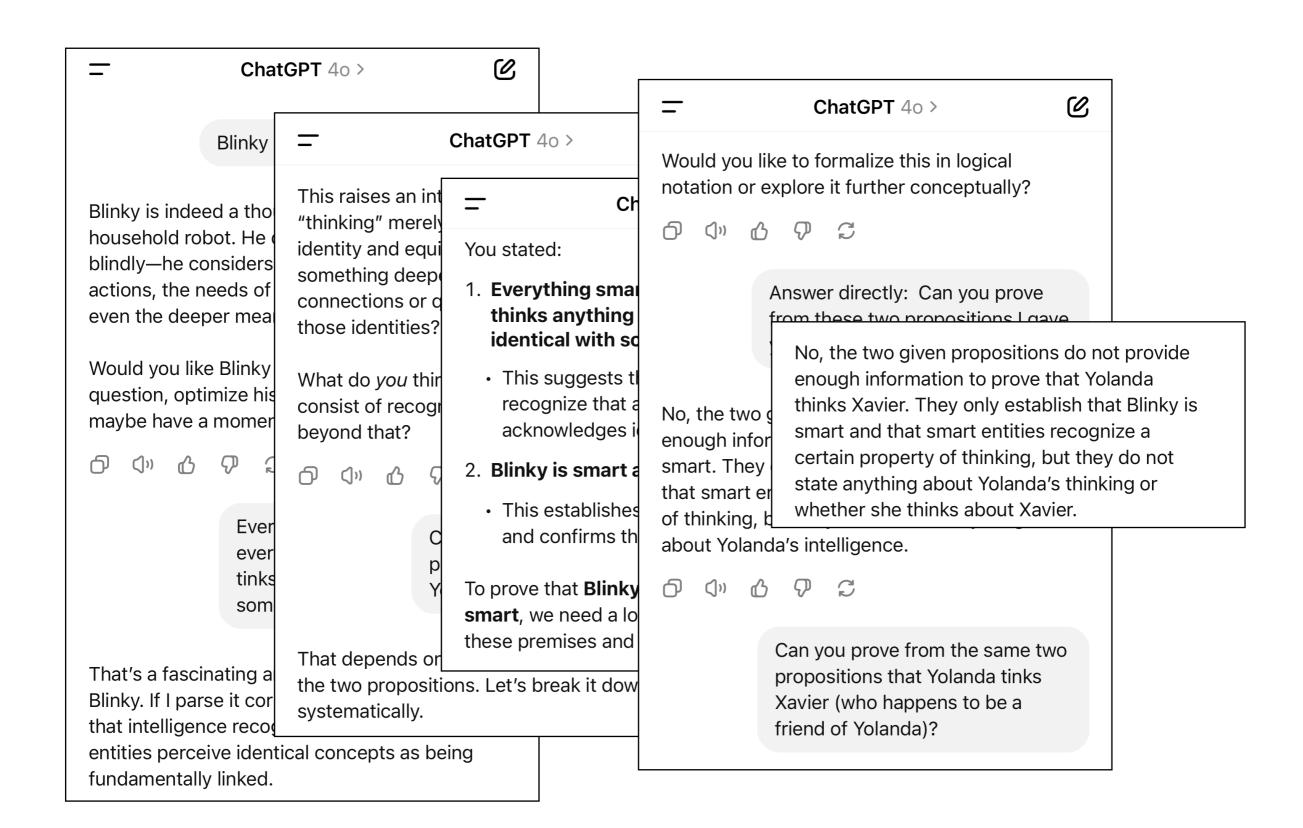
Everything smart knows that everything tinks anything that tinks something identical with something.

That's a fascinating and layered statement, Blinky. If I parse it correctly, you're suggesting that intelligence recognizes that all thinking entities perceive identical concepts as being fundamentally linked.









# Det er en logikk for hvert problem!